



**WORCESTERSHIRE
COUNTY
LEAGUE**

**2022
HANDBOOK**

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HANDBOOK 2022

Index

Pages

3	Index
4	Chairman's Introduction
5	League Officials
6-7	Umpires Panel
8	Dates for your Diary
9	West Midlands Regional Cricket Structure
10-14	Rules of Worcestershire County League
15	Social Media & Networking
16-35	Club Directory Information
36-43	WCL Playing Directives
43	AGM Notice
44-55	WCL Playing Conditions (Win/Lose/Draw)
56-73	WCL Playing Conditions (Win/Lose)
74-80	Registration Procedures
81-83	Welfare & Safety Directives
84	Recruitment, Promotion, Relegation & Infringement of Rules
85-87	WCL Mid-Week Knockout Competitions Rules
88	Mid-Week KO Draw & Schedule
89	Mid-Week Trophy & Draw Schedule
90	Carter Cup Schedule
91	Sunday Slam Competition
92-94	Sunday Slam Rules
95-96	Ground & Facilities Criteria
97	Guidance Notes on Judging League Pitch Performance
98	Guidance Notes for Marking – Pitches
99	Guidance Notes for Marking – Outfields
100-101	Penalties for Technical Breaches
102	Results Reporting Process
103	Match Day Checklist

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I am pleased to introduce our handbook for the 2022 season which is our 24th year as a County League.

In these very difficult times, it was pleasing that, with a few restrictions, we managed to complete almost all of our fixtures last season and we hope that this season will trouble free.

We must thank all of our clubs for the admirable way in which they supported each other and, as always, for playing their matches in a competitive but respectful manner.

We congratulate Stourbridge on becoming our Premier Division Champions but at the same time offer our commiserations as they didn't make it through the play-offs into the Birmingham & District Premier Cricket League. As no Worcestershire club was relegated from the Premier League we have needed a slight reshuffle throughout the divisions. Covid-19 has resulted in a few changes in the strength of some clubs. Five of our clubs have gained players and are adding an extra team. Four clubs have sadly reduced their numbers by one team. Two clubs have brought their lower teams from other leagues and we are pleased to welcome Inkberrow as a new club. So, a net gain of five teams for this season which has resulted in an extra division at the lower end of the structure.

We should also congratulate Pershore who, after winning our KO Cup went on to represent us in the National Competition and emerged victorious. They are now the ECB Vitality Club T20 champions in the competition for non-Premier Leagues.

The new streamlined version of our handbook was well received and has been repeated for 2022. Players and clubs are happy to access information from the League website: www.worcsccl.org. It is therefore even more important that clubs maintain the accuracy of their Play-Cricket sites and Portals so that we can provide the best service.

We have also appointed a Social Media manager which will lead to more activity on these channels this season.

Once again our Management Committee has worked very hard in a fast moving environment to provide a competitive structure which is robust and efficiently operated. In return, we expect clubs to maintain high standards and complete respect for other players and officials.

There are sure to be some Covid-19 restrictions and arrangements to deal with in 2022 so please bear with us. We need to be ready for late changes which makes communication an important factor in managing whatever is on the horizon.

We wish all clubs every success in providing entertaining and enjoyable cricket for all our players, umpires and spectators.

Peter Radburn
Chairman

WORCESTERSHIRE COUNTY LEAGUE OFFICIALS

Chairman:	Peter Radburn	01562 67053 pradburn@hotmail.com
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Minuting Secretary:	Paul Grainger	07969 795429 grainger-paul@hotmail.co.uk

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Sub Committee Co-optees for:

Umpires:	Nick Andrew, Paul Davies & Anthony Wilks	
Disciplinary:	Steve Blight, Jon Stanier, Simon Anderson, Phil Mackie and David Gower.	
Ground & Facilities:	Steve Daniels, Roy McLaren & Eddie Giles	
County Board & League	Andrew Wheeler	07791 047073/ wcbwelfare@wccc.co.uk
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Administrator:	Stuart Lampitt	01905 337915 / 07795 390303 wcladmin@wccc.co.uk

For all information and enquiries please contact the League Administrator in the first instance

UMPIRES PANEL

REGISTERED CLUB UMPIRES

Phil Crowe (Astwood Bank CC)	Mark Taylor (Avoncroft CC)
Dick Brown (Barnards Green CC)	Steve Dodd (Barnt Green CC)
Charlie Hanson (Barnt Green CC)	John Jones (Brockhampton CC)
Chris Burford (Bromsgrove CC)	Leslie Gibson (Burghill & Tillington CC)
John McIntear (Claverley CC)	Mike Kenway (Colwall CC)
Adrian Berry (Colwall CC)	Phil Dixon (Cookley CC)
Martin Goode (Cookley CC)	Jon Stanaway (Cookley CC)
Trevor Spears (Enville CC)	Tony Hayes (Hallow CC)
Ian Hobbs (Hanley Castle & Upton CC)	Peter Wright (Hanley Castle & Upton CC)
Lewis Baines (Harborne CC)	Christopher Brown (Highley CC)
Nigel Cowley (Himbleton CC)	John Hilliard (Kidderminster CC)
Tony Neel (Old Elizabethans CC)	Alan Roberts (Old Elizabethans CC)
David Johnson (Old Halesonians CC)	Paul Hatton (Oldswinford CC)
Phil Mackie (Old Vigornians CC)	John Fryer (Redditch Entaco CC)
Stuart Jarvis (Romsley & Hunnington CC)	Brett Caulfield (Stone CC)
Mike Peplow (Stone CC)	Christopher Giles (Tenbury CC)
Brian Eckley (Tenbury CC)	Alan Taylor (Tenbury CC)
Dormston Cook (Worcester CC)	Chris Marsh (Worcester Nomads CC)

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(P) denotes Premier League Panel List

WORCESTERSHIRE COUNTY LEAGUE

DATES FOR YOUR DIARY

(All start at 7.45pm unless shown)

Apr	6	Wed	Resources - Club Collection Evening	KCC	17:30
	13	Wed	Play-Cricket.com Training Course	Online via Zoom	19:30
	16	Sat	Premier Division to Division 8 matches commence	Various	Midday
	30	Sat	Division 9 & 10 matches commence	Various	13:00
May	25	Wed	Main Committee 3	KCC	19:45
June	7	Tues	Facilities Sub Committee 3	WCCC (Tbc)	14:00
	9	Thurs	Marketing, Development & Social Sub Committee 3	Stone Manor Hotel (Tbc)	14:00
	14	Tues	Cricket & Registrations Sub Committee 3	KCC	19:30
	16	Thurs	Umpires Sub Committee 3	KCC	19:30
	21	Tues	Mid Week KO Cup Final	KCC	18:00
	23	Thurs	Mid Week KO Cup Final (reserve date)	KCC	18:00
	28	Tues	Mid Week KO Trophy Final	KCC	18:00
	30	Thurs	Mid Week KO Trophy Final (reserve date)	KCC	18:00
July	5	Tues	Carter Cup Final	KCC	18:00
	7	Thurs	Carter Cup Final (reserve date)	KCC	18:00
	12	Tues	Main Committee 4	KCC	19:45
	30	Sat	Division 10 - Final Round of Matches	Various	13:00
Aug	6	Sat	Division 10 - Play Off (Quarter Finals)	Various	13:00
	13	Sat	Division 10 - Play Off (Semi-Finals)	Various	13:00
	17	Wed	Cricket & Registrations Sub Committee 4	KCC	
	20	Sat	Division 10 - Play Off (Finals)	The Cinderella Ground (Tbc)	13:00
	27	Sat	Division 9 - Final Matches	Various	13:00
	30	Tues	Marketing, Development & Social Sub Committee 4	KCC	19:30
Sept	1	Thurs	Umpires Sub Committee 4	KCC	19:30
	3	Sat	Division 9 - Play Off (Quarter Finals)	Various	Midday
	10	Sat	Division 9 - Play Off (Semi-Finals)	Various	Midday
			Premier Division to Division 8 - Final Round of Matches	Countywide	Midday
	11	Sun	Sunday Slam Finals Day	WCCC	10:00
	14	Wed	WCL CPL Final Disciplinary Hearing Evening (If required)	KCC	19:30
	15	Thurs	Facilities Sub Committee 4	WCCC (Tbc)	14:00
	17	Sat	West Midlands Regional - B&DRPCL Play Off (Match 1)	Venue Tbc	11:00
			Division 9 - Play Off (Final)	The Cinderella Ground (Tbc)	12:30
	18	Sun	West Midlands Regional - B&DRPCL Play Off (Match 2)	Venue Tbc	11:00
	24	Sat	West Midlands Regional - B&DRPCL Play Off (Match 3)	Neutral Venue (Tbc)	11:00
	27	Tues	Main Committee 5	KCC	19:45
	29	Thurs	Full Delegates Meeting	KCC (Full Theatre Style)	19:30
Oct	5	Wed	Panel Umpires End of Season Meeting	KCC (Full Theatre Style)	19:30
	11	Tues	Discipline end of season review (if required)	KCC	19:30
	21	Fri	League Presentation Dinner	Stourport Manor Hotel	19:00
	27	Thurs	Marketing, Development & Social Sub Committee 5 (2022 Budget Meeting)	KCC	19:30
Nov	2	Wed	Cricket & Registrations Sub Committee 5	KCC	19:30
	9	Wed	Main Committee 6	KCC	19:45
	29	Tues	League AGM	KCC (Full Theatre Style)	19:30
TBA			League Representative matches		

WEST MIDLANDS REGIONAL CRICKETING STRUCTURE

BIRMINGHAM & DISTRICT REGIONAL PREMIER CRICKET LEAGUE - PREMIER DIVISION (12 TEAMS)

↑2-↓2

BIRMINGHAM & DISTRICT REGIONAL PREMIER CRICKET LEAGUE - DIVISION ONE (12 TEAMS)

↑2-↓2

Birmingham & District Regional Premier Cricket League Play Offs - Winners of Shropshire, Staffordshire, Warwickshire & Worcestershire County Premier Divisions compete in a Play Off Group of 4 from which the top two teams gain promotion to B&DRPCL Division One

BAND A	BAND A	BAND A	BAND A
Shropshire County League Premier Division (12 Teams)	South Staffordshire County League Premier Division (12 Teams)	Warwickshire County League Premier Division (12 Teams)	Worcestershire County League Premier Division (12 Teams)
↑2-↓2	↑2-↓2	↑2-↓2	↑2-↓2
Linear Divisional Format	Linear Divisional Format	Linear Divisional Format	Worcestershire County League Division 1 & 2 (24 Teams)
PROMOTION & RELEGATION			
Any number between two and four teams MAY be relegated in the WCL subject to the eventualities that occur via the B& DPCL Regional Play Offs and the primary affiliation of the two teams that are relegated from the B&DPCL. Further information can be explained by the WCL League Administrator/			
			Worcestershire County League Divisions 3 to 8 (72 Teams)
			↑2-↓2
			BAND C
			Worcestershire County League Divisions 9 (N, C & S) & 10 (N, E, S & W)
			60 Teams

Rules Of Worcestershire County League (Est. 1999)

1. Name

The name of the League shall be the Worcestershire County League (the League). The Management Committee may add the name of a sponsor if appropriate.

2. Aims and Objectives

- (a) To provide competitive, recreational, structured cricket for its member clubs.
- (b) To provide a cricket pathway to develop local cricketers.
- (c) To provide an opportunity for clubs to reach the highest level of Club cricket.
- (d) To provide support and encouragement for the training of players, coaches and officials.
- (e) To encourage clubs to maintain and improve their facilities.
- (f) To encourage high standards of discipline and behaviour within the "Spirit of Cricket".

3. Membership

- (a) Any cricket club wishing to join the WCL must apply in writing by 30th September in the season preceding the one in which they wish to join and include a statement based on the club's ability to fulfil all the appropriate criteria under the League's current Club Accreditation form as displayed on the league website. Following this the Management Committee may invite the club to be admitted to membership.
- (b) A club shall cease to be a member of the League if:
 - (i) It shall terminate its membership by notice in writing signed by its Chairman or Secretary to the Administrator to be received no later than the 30th September preceding the season end at which the club wishes to resign, or
 - (ii) It shall be expelled from membership by the Management Committee for gross misconduct. Any club resigning not in accordance with the foregoing may be subject to an admin fee as determined by the committee.
- (c) It is a condition of membership of the League that clubs shall be members of the England and Wales Cricket Board by virtue of their being members of their County Cricket Board.
- (d) Before the start of each season, the Chairman and Secretary or Delegate of each member club are required to sign a declaration, agreeing, on behalf of the Club, to all approved principles and behaviours determined by the League. Clubs failing to submit the declaration before the start of the season, will not be credited with any points until a signed copy is received by the Administrator.

4. Management Committee

- (a) The League shall be administered by a Management Committee as provided by this Rule.
- (b) The Management Committee shall comprise of 12 members elected by the clubs, the Treasurer and the Administrator of the League. One third of the 12 elected representatives shall retire each year, in rotation, and shall be eligible for re-election should they so wish.
- (c) Nomination of Management Committee members shall be made by notice in writing to the Administrator signed by the Chairman or Secretary of the nominating Club at least 35 days prior to the Annual General Meeting. The Committee member so nominated and elected in accordance with sub-clause (d) hereof shall remain in office for a period of 3 years unless he shall resign by notice in writing to the Administrator.
- (d) The Management Committee members shall be elected by a majority vote of those clubs present at the Annual General Meeting.
- (e) The Management Committee shall elect an Honorary Treasurer, who shall serve for a period of 3 years and be eligible for re-election should they so wish. The election should take place at a Management Committee Meeting to be held at least 40 days before the Annual General Meeting. The Honorary Treasurer may attend all Management Board meetings and be entitled to vote.
- (f) At the first Management Committee meeting following the Annual General Meeting, the Management Committee shall elect, from among its number, the following officers:-
 - (i) A Chairman, who will have a second or casting vote, if required.
 - (ii) Minuting Secretary, Disciplinary Panel Chairman, Cricket Sub-Committee Chairman, Marketing & Development Sub-Committee Chairman and Facilities Sub-Committee Chairman, Umpires Sub-Committee Chairman, Disciplinary Sub-Committee Secretary and Umpires Sub-Committee Secretary.
 - (iii) Other officers and Sub-Committee Chairmen as deemed appropriate.
- (g) At every meeting of the Management Committee and Sub-Committees the Chairman of the meeting shall have a second or casting vote.
- (h) A League Welfare Officer should be appointed by the Management Committee. This officer may be an elected member of the Management Committee. If this is not the case the League Welfare Officer may be invited to attend Management Committee or Sub-committee meetings as appropriate.
 - (i) At a meeting of the Management Committee a quorum shall be five. At a meeting of a Sub Committee a quorum shall be three.

- (j) The Management Committee may propose the appointment of a President for the forthcoming year. The Management Committee may also propose the appointment of Vice-Presidents. These proposals must be approved by a majority vote at a general meeting.
- (k) The Management Committee shall have the power to co-opt additional membership as necessary to conduct the league's affairs. Any formally co-opted member shall be entitled to a vote.
- (l) The Administrator is appointed by the Management Committee and is an ex-officio member of all Committees and Sub-Committees.
- (m) The Management Committee shall have the following powers and responsibilities:
 - (i) To manage the League in accordance with these rules and playing conditions and in particular to determine: Fixture Lists Player registration Appointment of a Treasurer Appointment and remuneration of an Administrator Standards of grounds and facilities Conditions of play Umpiring policy Discipline standards and regulation Any other policies which may become necessary
 - (ii) To comply with all current ECB policies and directives (See Rule 8)
 - (iii) To create and delegate powers to sub-committees as required.

5. General Meetings

- (a) Notice of the Annual General Meeting shall be given in writing to all member clubs by the Administrator at least 56 days prior to the date of the meeting. Proposed alterations to these Rules must be submitted in writing to the Administrator at least 35 days prior to the Annual General Meeting. The Administrator shall give due notice of all such amendments to all member clubs at least 28 days prior to the Annual General Meeting.
- (b) The Annual General Meeting shall be held in November each year at a time and place to be fixed by the Management Committee for the following purposes:
 - (i) To receive from the Management Committee a general report of the preceding year's activities.
 - (ii) To receive from the Management Committee financial statements for the year to the preceding 30th September which are to include an Accountant's report.
 - (iii) To fix the membership subscription for the ensuing year.
 - (iv) To elect the Management Committee members for the ensuing year in accordance with Rule 4.

- (c) A Special General Meeting may also be called upon the requisition of any ten member clubs, in writing to the Administrator, stating the purposes for which the meeting is required. A Special General meeting may also be called by a majority of the Management Committee. In either case the meeting shall take place within 28 days of the requisition and member clubs shall receive at least 14 days' notice of such a meeting and the proposed agenda.
- (d) At every General Meeting each member Club and the Umpires Panel shall be entitled to be represented by two persons. All persons so present shall be entitled to speak at a General Meeting but on any resolution each member Club and the Umpires Panel represented shall only have one vote.
- (e) At every General Meeting the Chairman of the Management Committee shall take the Chair, but if he shall not be present, a Chairman of the Meeting shall be appointed from amongst the members of the Management Committee in attendance.
- (f) In the case of an equality of votes, the Chairman of a General Meeting shall have a second or casting vote.
- (g) At every General Meeting the quorum shall be 15 Clubs represented.
- (h) For the purpose of these Rules an Extraordinary Resolution shall be a Resolution passed at a General Meeting by a two-thirds majority of the member Clubs represented and voting.
- (i) Any Club which does not send a representative to attend the Annual General Meeting, any divisional meetings called that involve team(s) from their club, Resources Meeting, Captains' Meetings, or any other official meeting called by the Management Committee will automatically incur a fine or sanction for each meeting not attended in that year. This will be increased for each subsequent meeting not attended in that year. The amount of the fine or nature of the sanction will be determined by the Management Committee and published annually. Apologies will not be accepted.

6. Subscriptions

- (a) The annual subscription of each member Club for the ensuing year shall be decided at each Annual General Meeting with power for the Management Committee to levy a supplementary subscription as necessary. The annual subscription plus payment for cricket balls, dinner tickets and fines, MUST be paid to the Treasurer no later than the annual pre-season Resources meeting in April.
- (b) Subscriptions paid by the end of December following the AGM of that year will be eligible for a discretionary discount but only if there are no outstanding dues. Should any of these sums remain unpaid after the Resources meeting, the Committee reserves the right to allocate no match points to any teams of the offending club until the sums are paid in full. An invoice is to be raised for each club and records of non-payment advised in the minutes of Management Committee meetings.

7. Cricket Board Affiliation

All clubs must be affiliated to Worcestershire Cricket Board in order to participate in the Worcestershire County League. If the club is geographically situated outside the county of Worcestershire, the club must be primarily affiliated to the County in which the ground is situated and must hold a secondary affiliation to Worcestershire Cricket Board.

8. ECB Conditions

ECB requires clubs to play cricket in accordance with the ECB Code of conduct (available on the League website) and within the Spirit and Laws of Cricket. Clubs must adhere to the ECB Fast Bowling and Fielding directives for young cricketers. Clubs are expected to promote and ensure a duty of care to all who are involved in its activities by adopting and implementing the ECB “Safe Hands” Policy for Safeguarding Children in Cricket and any future versions of the Policy. Clubs are expected to support and promote the ECB Cricket Equity Policy and ECB antiracism initiatives. The League is committed to Drug Free Cricket and adopts the ECB Anti-Doping Policy and Rules for all its activities. (All ECB policies can be viewed at www.ecb.co.uk)

9. Trophies

Any cups, shields or other trophies awarded to clubs must be carefully looked after and returned when requested by the Administrator. Clubs are responsible for insuring the league’s trophies and will be charged with the costs of replacing any trophies that are lost.

10. Alteration of Rules

These Rules shall only be amended by an Extraordinary Resolution passed at a General Meeting.

11. Dissolution

If upon winding-up or dissolution of the League there remains, after the satisfaction of all debts and liabilities, any property or money, this shall not be distributed among member clubs but shall be transferred to the Worcestershire Cricket Board (or any successor organisation) as the Governing Body for recreational Cricket in Worcestershire.



Social Media Policy

It is pleasing to see that many Cricket Clubs and Club members are using Social Media applications such as "Facebook", "Twitter" and "WhatsApp" groups to promote the activities of their clubs and to provide information for their players.

Sadly, however, abuse posted generally on Social Media is common so we are asking clubs to take responsibility for ensuring that their members do not engage in activities which may be seen as harassing, discriminatory, menacing, threatening, obscene, defamatory, or in any way objectionable or offensive towards other Clubs, Players, Umpires or League officials. Thankfully complaints are rare in our League but they are always dealt with as a Disciplinary matter and, if proven, a deduction of points and/or long player suspensions will result and the incident may be reported to the police for investigation under the Malicious Communications Act.

Please enjoy your use of Social Media but take care that others will not be offended by your postings. Don't share or retweet inappropriate material. Incidents of Cyberbullying or exploitation will be taken very seriously.

For some years we have included statements relating to the abuse of Social Media in the Club Accreditation documents which can be found on the League website. Clubs agree to these when they join the League and confirm their agreement annually by signing a Club Declaration document.

We ask for your co-operation to keep this unpleasant trend away from our League and our game.

For the purposes of this policy, Social Media includes all media (written or electronic), Club newsletters, match programmes, club or private websites, email, messaging, social networking (Facebook, Twitter, Snapchat, Instagram, WhatsApp, Reddit, LinkedIn etc), chat, blog, video sharing (YouTube) and other discussion groups.

Live Streaming Policy

Although a formal policy has not yet been approved by the Worcestershire County League Main Committee, the following England & Wales Cricket Board guidelines MUST be followed adhered to in order for a member club to stream a live Worcestershire County League (any division).

- The club filming the game must obtain prior approval from both teams and the umpires
- Safe Hands Management Protocols must be followed
- Every effort MUST be made to ensure spectators are aware that filming is taking place.
- Ensure permissions are in place in time for the start of the match (including opposition team, umpires, scorers, etc)
- League's Social Media Policy must be fully observed
- Live streaming can be an extremely effective tool but it is not a DRS system.
- Players or club officials videoing umpires on phones or cameras is not permitted at any time
- Clubs are responsible for the actions of their players.
- Cameras can be located in any position including on the sightscreen, subject to any Home ground regulations and agreement with the umpires operating in the Division

CLUB INFORMATION

ALVECHURCH & HOPWOOD CC

Behind No 6, Birmingham Rd, Alvechurch. B48 7TA

Tel: 0121 445 1023

Delegate	Mark Woollatt chair.ahcc@gmail.com	07973 621770
Secretary	David Fleming sec.ahcc@gmail.com	07707 731001
1st XI Capt	Matt Hayward matt_hayward10@yahoo.co.uk	07841 017878
2nd XI Capt	Jordan Rollins j.rollins98@outlook.com	07487 665747
Safeguarding Officer	Kirstie Dugmore welfare.ahcc@gmail.com	07799 307196
Groundsman	Chris Wolstencroft chris.wolstencroft@btinternet.com	07999 748424

ALVELEY CC

Alveley Recreation Ground, Daddlebrook Road, Alveley. WV15 6JT Tel: 07894 461299

Delegate	Luke Mundie lukemundie94@gmail.com	07807 565763
Secretary	Helen Rodenhurst helen.rodenhurst@btinternet.com	
1st XI Capt	Luke Brant luke.brant@stepstowork.co.uk	07746 728500
2nd XI Capt	David Wassell davewassell@yahoo.co.uk	07891 959293
Safeguarding Officer	Kate Carr tfkate@aol.com	07712 897434
Groundsman	Ken Butler	07778 594494

ASTWOOD BANK CC

Sambourne Lane, Astwood Bank, Redditch, Worcestershire. B96 6EP Tel: 07776 404282

2nd Ground (3rd & 4th XI)	Hanbury Rd (B4091) Hanbury, Bromsgrove, Worcestershire, B60 4DB)c	
Delegate	Tom Harris tharris_10@hotmail.co.uk	07792 883715
Secretary	Paul Baker symbols76@hotmail.com	07765 864079
1st XI Capt	Tom Pedley tom-pedley@hotmail.co.uk	07469 144372
2nd XI Capt	James Boycott jamesboycott@yahoo.co.uk	07751 398108
3rd XI Capt	Warren Smith wozzasmith66@gmail.com	07485 073489
4th XI Capt	Harry Williams harryjake@blueyonder.co.uk	07754 832073
Safeguarding Officer	Jonathan Howes jonhowes27@googlemail.com	07909 541006
Groundsman	Alex Robinson arobinson@relfm.com	07824 836474

AVONCROFT CC

Hanbury Road, Stoke Heath, Bromsgrove, Worcestershire, B60 4DN Tel: 07963 532170
 Delegate Paul Athey 01527 559247 / 07954 037247
 paul.athey@nhs.net
 Secretary John Brunt brunt4@sky.com
 1st XI Capt Josh Cound 07887 597233
 joshua.cound@sky.com
 2nd XI Capt Mark Whitehead 07816 928363
 mwhitehead@moog.com
 3rd XI Capt Jason Patel 07515 528784
 jasondpatel@gmail.com
 Safeguarding Officer Andy Wilkes 07729 298567
 tracydandyw@btinternet.com
 Groundsman Mark Taylor 07841480810
 msthome@btinternet.com

BARNARDS GREEN CC

North End Lane, Malvern. WR14 2ET Tel: 01684 575962
 2nd Ground (3rd XI & 4th XI) Behind the Swan Inn, Worcester Rd, Newland Swan, Malvern, Worcestershire, WR13 5AY
 Delegate & Andy Wheeler 07791047073
 Secretary andy.wheeler27@hotmail.co.uk
 2nd XI Capt Jack Mackintosh 07837 047554
 jack_mack88@hotmail.co.uk
 3rd XI Capt Robert Wilson 07805 422169
 robertwilson98@gmail.com
 4th XI Capt Jake Betteridge 07450 005761
 jakebetteridge10@gmail.com
 Safeguarding Officer Andy Wheeler (as above)
 Groundsman Phil Tongue 07432 836227
 ptongue1962@icloud.com

BARNT GREEN CC

Cherry Hill Road, Barnt Green. B45 8LN Tel: 0121 445 1684
 2nd Ground (3rd XI) The Douglas Ground, Cherry Hill Road, Barnt Green, Worcestershire, B45 8LN
 Delegate Simon Froggatt 07391 594893
 simonfroggatt@hotmail.co.uk
 Secretary Alastair Hick 0121 445 6776 / 07771 716533
 alastairhick@aol.com
 2nd XI Capt Hayden Froggatt 07730 010272
 haydenfroggatt@gmail.com
 3rd XI Capt Carl Hanson 07860 319293
 charlie_hanson@btinternet.com
 Safeguarding Officer Tony Hewetson 07504 395479
 tony.hewetson@gmail.com
 Groundsman Mark Wakefield; 07470 191220
 mark_wackers@yahoo.co.uk

BARTESTREE AND LUGWARDINE CC

The Playing Fields, Bartestree, Herefordshire, HR1 4BY			Tel: 07902 903879
Delegate and	Nigel Shore	01432 850161 / 07968 185095	
Secretary	nlshore@btinternet.com		
1st XI Capt	Ryan Trattell	07584 209006	
	trattell@hotmail.com		
2nd XI Capt	Chris Tulacz	07833 726198	
	c.tulacz270@btinternet.com		
Safeguarding Officer	Nick Freeman	07817 408454	
	nfreeman07@btinternet.com		
Groundsman	Graham Jones	01432 850089 / 07902 903879	
	gsj3756@btinternet.com		

BEACON CC (Sunday Slam Only)

Trysull Road, Wombourne, Wolverhampton, Staffordshire, WV5 8DQ			Tel; 07943 173698
Delegate	Andrew Cartwright	07971 077870	
	andy.t4turf@yahoo.co.uk		
Secretary	Claire Price	07474 085900	
	price.r4@sky.com		
1st XI Capt	Daniel Green	07805 905718	
	greeny-wba@hotmail.co.uk		
Safeguarding Officer	Dawn Green	07931 967405	
	dawngreen2932@hotmail.co.uk		
Groundsman	Alan Green	07943 173678	
	alan@fleetsavelltd.co.uk		

BELBROUGHTON CC

Hackmans Gate Lane, Belbroughton. DY9 0DL			Tel: 01562 731062
(3rds play at Winterfold House School, Chaddesley Corbett. Worcestershire, DY10 4PL)			
Delegate and	Tony Boardman	01384 820019 / 07808 131954	
Secretary	Belbroughtoncc@outlook.com		
1st XI Capt	Ben Hawker	07867 686915	
	bhawker.belbroughtoncc@gmail.com		
2nd XI Capt	Ben Hansford	07885 426376	
	ben.hansford@gmail.com		
3rd XI Capt	Justin Gray	07939 087735	
	grayj4141@gmail.com		
Safeguarding Officer	Jill Turner	01562 825484 / 07710 273446	
	welfarejill@gmail.com		
Groundsman	John Raybould	01562 730540 / 07816 913985	

BEWDLEY CC**Lower Park, Bewdley. DY12 2DP****Tel: 07870 752274**

(2nd Ground (3rd XI) Moffats School, Kinlet, DY12 3AY)

Delegate	David Mills dshvj.mills@btinternet.com	01299 402800
Secretary	Rob Combes r_combes@hotmail.com	07896 022681
1st XI Capt	Mike Harris mhharris86@icloud.com	07742 787127
2nd XI Capt	Connor Franklin cfranklin1308@live.co.uk	07449 977910
3rd XI Capt	Andrew Robinson andrew.robinson@npower.com	07989 490702
Safeguarding Officer	Neil Halford lairdofludlow@yahoo.co.uk	07718 615444
Groundsman	Phillip Mitchell huddiebabe@gmail.com	07895 796065

BIRLINGHAM CC**Portersfield, Birlingham, Worcestershire WR10 3AB****Tel: 07766 543025**

Delegate	Dave Clasen dave@gandc.co.uk	07368 337863
Secretary	Christopher Consett ccosnett@m-o-8.com	07546 574016
1st XI Capt	Dave Clasen (as above)	
Safeguarding Officer	Dave Clasen (as above)	
Groundsman	Martin Downes martdownes60@aol.com	07834 254189

BOSBURY CC**The Bosbury Oval, Bosbury Primary School, Bosbury, Herefordshire, HR8 1PX**

Delegate & Secretary	Mark English marcenglish@btinternet.com	07908 246717
1st XI Capt	Mark Mucke markmucke@hotmail.co.uk	07891 517778
Safeguarding Officer	David Daffin dave.daffin@googlemail.com	01531 633926
Groundsman	George Abbey georgeabbey@live.co.uk	07342 032572

BREDON CC**Hill Close, Westmancote, Nr Bredon, Tewkesbury, Gloucestershire GL20 7EU****Tel: 01684 773233**

(3rd XI play at Birlingham CC, Portersfield, Birlingham, Worcestershire, WR10 3AB)

Delegate	Liam Harris liam_harris18@hotmail.com	07864 291134
Secretary	Sean Styles sean.styles@gmail.com	07779 268604
1st XI Capt	Kevin Hall kjbhall@hotmail.com	07734 310177
2nd XI Capt	Clive Fenney clive@fenneyfamily.co.uk	07813 214068
3rd XI Capt	Adam Howard howardadam86@hotmail.com	07775 926647
Safeguarding Officer	Jenny Warren bootsjennie1977@gmail.com	07817 599252
Groundsmen	Adam Gallagher liam_harris18@hotmail.com	07879 605204

BROCKHAMPTON CC

The Parks, Brockhampton Estate, Brockhampton, Herefordshire, HR1 4TQ
3rd & 4th XI; Play at 'The Stables' same address (2nd Ground)

Delegate	Adam Hewlett adam.hewlett@partnersand.com	07850 308833
Secretary	Richard Thomas richard.thomas@uwe.ac.uk	07525 927238
1st XI Capt	Tom Austwick Tomaustwick1@gmail.com	07734 254037
2nd XI Capt	Edmund Keen edmund.keen@icloud.com	07583 510598
3rd XI Cap	Ben DaCunha bwd2@live.co.uk	07710 558744
4th XI Capt	Stephen Hunt stephenjames7405@gmail.com	07595 516714
Safeguarding Officer	Colin Dickerson cp.dickerson@zen.co.uk	07749 962754
Groundsman	Royston Wargen royston.wargen@btinternet.com	07752 487974

BROMSGROVE CC

St.Godwalds Park, St. Godwalds Road, Bromsgrove B60 3BW Tel: 01527 878252

2nd Ground; (3rd & 4th XI) The Hedges Ground, St. Godwalds Park, St. Godwalds Road, Bromsgrove, B60 3BW

Delegate and	Maggie Gower	07968 504918
Secretary	gowermaggie3@gmail.com	
2nd XI Capt	Adam Jones adam.jona@live.co.uk	07584 195220
3rd XI Capt	Harry Smith harry.smith@mitie.com	07817 663079
4th XI Capt	Thomas Hope mclady@blueyonder.co.uk	07943 171083
Safeguarding Officer	David Thurbon dthurbon@yahoo.co.uk	01527 832784
Groundsman	David Gower	07791 942260

BROMYARD CC

Flaggoners Green, Bromyard, Herefordshire HR7 4QR

(2nd Ground (3rd XI) play at Queen Elizabeth School, Bromyard HR7 4QS –
Artificial Pitch no spikes allowed)

Delegate	Edd Oliver, eddoliver@bluetiehome.com	01684 218354 / 07812 385337
Secretary	Sue Reece suereece100@outlook.com	07989 876168
1st XI Capt	John Parker john@jfparker.co.uk	07855 429852
2nd XI Capt	Mike Reece mike.reece@hotmail.com	07980 169166
3rd XI Capt	Jordan Tomkins da-boy15@hotmail.com	07468 588859
Safeguarding Officer	Luke Johnston LukeJohnston@AsprisCS.co.uk	07377 544101
Groundsman	Jeffrey Bayliss jeffrey.bayliss@talk21.com	01885 482316 / 07974 741925

BURGHILL, TILLINGTON & WEOBLEY CC**Brick House Farm, Tillington, Herefordshire. HR4 8LL****Tel : 01432 769396**

Delegate	Kirsty Sockett kirstysockett@herefordshirecricketltd.co.uk	07974 777523
Secretary	Mr. Phil Knight philknight1465@gmail.com	07880 790249
1st XI Capt	Mark Preece preecemark@gmail.com	07872 592910
2nd XI Capt	Rob Garrard rob@rob-garrard.com	07801 550003
Safeguarding Officer	Kirsty Sockett (as above)	
Groundsman	Neil Box neil.box81@btinternet.com	07920 110835

CHADDESLEY CORBETT CC**Longmore, Chaddesley Corbett, Worcestershire. DY10 4RE Tel: 01562 777691**

Delegate	Mark Burgess mpburgess@btinternet.com	07785 381481
Secretary	David Perry oldspamhead@btinternet.com	01527 876667 / 07813 901940
1st XI Capt	Matt Yardley m.yardley@blueyonder.co.uk	01562 632956 / 07519 174407
2nd XI Capt	Anoup Nandra anoup@nandra.com	07957 304550
3rd XI Capt	Tom Mullett tmull3tt@gmail.com	07496 802333
Safeguarding Officer	David Perry (As above)	
Groundsman	David Perry (As above)	01527 876667 / 07813 901940

CLAVERLEY CC**Sandford Park, Claverley. WV5 7AF****Tel: Call Captains**

Delegate &	Matthew Danks	07837 515790
Secretary	mat@matdanks.com	
1st XI Capt	Matthew Danks (as above)	
2nd XI Capt	Kamran Choudhry takreeban2003@gmail.com	07473 394945
Safeguarding Officer	Dawn Aubrey daubrey@sky.com	
Groundsman	Tony Wright tonywright46@hotmail.com	01384 571891

CLEOBURY MORTIMER CC**The Cricket Pitch, Love Lane, Cleobury Mortimer, Kidderminster, Worcestershire, DY14 8PE Tel: Call Captains**

Delegate	Sam Evans samevanss08@hotmail.co.uk	07484 677278
Secretary	Lee Kendall lee.kendall@sandvik.com	07900 227441
1st XI Capt	Sam Evans (as above)	
Safeguarding Officer	Nick Griffiths nicholasgriffiths@hotmail.co.uk	
Groundsman	Bill Evans (c/o Sam Evans) (as above)	

COLWALL CC**Stowe Lane, Colwall, Herefordshire, WR13 6EH****Tel: 07846 639560**

3rd & 4th XI play at Ghost Meadow (adjacent to Main Ground)

Delegate	Nicos Kontarines nkontarines18@gmail.com	07837 288887
Secretary	Kim Berry (until new appointment) teamberry@btinternet.com	
1st XI Capt	James Wagstaff jwagstaff06@hotmail.co.uk	07858 076736
2nd XI Capt	Sam Bradley sam_b_1992@live.co.uk	07783 400753
3rd XI Capt	Pete Coxhead petecoxhead2906@gmail.com	07572469229
4th XI Capt	Jacob Charlton jacobbcharlton@gmail.com	07511 605099
Safeguarding Officer	Chris Horne chrishorne1@live.co.uk	07740 906151
Groundsman	Derick Brimmel c/o Nic Kontarines (as above)	07817296662

COOKHILL CC**The Howard Brazil Memorial Ground, The Ridgeway, New End, Cookhill, Worcestershire, B96 6NB**

Delegate &	Mr Chris Pearsall cookhillsecretary@gmail.com	07846 410970
1st XI Capt	Andrew Leigh otis_412@hotmail.com	07500 888079
2nd XI Capt	Andrew Fennell andy@werniersprings.com	07584 583165
Safeguarding Officer	Mrs. Nicki Pearsall cookhillwelfareofficer2022@gmail.com	07761 681078
	Mr. Jonny Lammas cookhillwelfareofficer2022@gmail.com	07956 303637
Groundsman	Neil Shuttleworth cookhillgroundsmen@gmail.com	07954 094497

COOKLEY CC**Lea Lane, Cookley, Nr. Kidderminster, Worcestershire, DY10 3RH****Tel: 01562 8500555**

2nd Pitch (3rd XI) – Artificial Pitch (No Spikes) - as above

Delegate	Jonathan Stanaway jstanaway@firstinservice.co.uk	07980 705847
Secretary	Paul Hadley paul.hadley4@btopenworld.com	07967 285455
1st XI Capt	Jamie Brighton j4y_92@hotmail.co.uk	07393 312957
2nd XI Capt	Gary Mills millsy1961@blueyonder.co.uk	07467 466061
Safeguarding Officer	Simon Anderson (as above)	
Groundsman	To be advised	

COOMBS WOOD CC**Stewarts Road, Halesowen, West Midlands B62 8EU****Tel: 0121 561 1932**

(2nd Ground (3rd XI) Wassell Grove Lane, Hagley, Nr. Stourbridge, West Midlands, DY9 9JP Tel: 01562 883036

Delegate & Secretary	Andrew Price andypr75@live.co.uk	07545 272185
1st XI Capt	Carl Whyte whyte2408@icloud.com	07749 159454
2nd XI Capt	Maurice Whyte kaz.whyte50@gmail.com	07957 632385
3rd XI Capt	Jon Hurry jonhurry@hotmail.co.uk	07970 447074
Safeguarding Officer	Charlotte Marson charlottemarson31@gmail.com	07539 892243
Groundsman	David Banks banksdavid114@gmail.com	07966 245762

CUTNALL GREEN CC**Addis Lane, Cutnall Green, Worcestershire WR9 0PN****Tel: 01299 851408**

Delegate	Matt Harris harrischristopher2@sky.com	07495 651144
Secretary	Barbara D'aucey	01299 851282
1st XI Capt	Matthew Harris harrischristopher2@sky.com	07495 651144
Safeguarding Officer	Matthew Harris (as above)	
Groundsman	Derek Higgins c/o harrischristopher2@sky.com	07856 792309

DROITWICH SPA CC**St. Peter's Lane, Droitwich WR9 7AN****Tel: 01905 770325**

2nd Ground (3rd & 4th XI) – As above

Delegate	Jack Eaton jack@eaton52.plus.com	07519 724537
Secretary	Sam Butler secretary@droitwichspacc.co.uk	07583 429152
1st XI Capt	Max Young max.young@hotmail.com	07729 162748
2nd XI Capt	Karl Goddard kgoddard@warks.col.ac.uk	07783 384522
3rd XI Capt	Anthony Redfern Anthony.redfern96@gmail.com	07540 929904
4th XI Capt	Cameron Moseley cammersmo@hotmail.co.uk	07857 105498
5th XI Capt	Darren Smith darrenandciara@gmail.com	07894 444009
Safeguarding Officer	Claire Grainger clairecowlard@gmail.com	07795 167721
Groundsman	Paul Bryan	01905 775711

EASTNOR CC**Clenchers Mill Lane Eastnor HR8 1RR****Tel: 07532 449584**

Delegate and Secretary	Kerena Taylor mickymousecourse@hotmail.com	01562 743223 / 07968 102446
1st XI Capt	Martin Loverage martinloverage76@gmail.com	07577 647202
2nd XI Capt	Matt Graff matt.graff@bt.com	07740 562502
Safeguarding Officer	Lisa Dandy lisadandy77@gmail.com	07968 102446
Groundsman	James Sandford winnipeg4@aol.com	07751 298740

ENVILLE CC**Hall Drive, Enville, DY7 5HB****Tel: 01384 872368**

(2ND Ground (3rd & 4th Xls) Kinver Community Centre, Legion Drive, Kinver DY7 6ER Tel: 01384 872932)		
Delegate	Trevor Spears tspears@hotmail.co.uk	07960 553227
Secretary	David Thomas	01384 278107
1st XI Capt	Spencer Mann spencerjoemann@gmail.com	07970 476010
2nd XI Capt	Joe Bromfield j.p.bromfield@bham.ac.uk	07534 893794
3rd XI Capt	Zar Mahmood zarmahmood@outlook.com	07796 943585
Safeguarding Officer	Rachael Tonks tonks.family@live.co.uk	07832 305203
Groundsman	TBA - c/o Trevor Spears (as above)	

FECKENHAM CC**Mill Lane, Feckenham, Worcestershire B96 6HY****Tel: 01527 892797**

2nd Ground; (3rd XI) – Studley High School, Crooks Lane, Studley, Warwickshire, B80 7QX		
Delegate	Nick Reddish nick.reddish@blueyonder.co.uk	01527 550371 / 07802 212125
Secretary	Robert Gordon bobgordon15@gmail.com	07749 884062
1st XI Capt	Jamie Reddish jamie.reddish@hotmail.co.uk	07880 543755
2nd XI Capt	Neil Evans swooper1972@gmail.com	07985 214850
3rd XI Capt	Euan Hardy euan_hardy@outlook.com	07766 539777
Safeguarding Officer	Nick Reddish (as above)	
Groundsman	Steve Daniels	01527 522323 / 07980 953662

FIVE WAYS OLD EDWARDIANS CC**Masshouse, Ash Lane, Hopwood,
Near Birmingham Worcs B48 7BD****Tel : 0121 445 4909 or 07970 455990**

2nd Square; (3rd XI) Artificial Pitch – No Spikes - As above

Delegate and	David Kendall 07852 467971	
Secretary	david.kendall54@yahoo.com	
1st XI Capt	Sukhraj Gil	07595 770291
	sisgill@hotmail.com	
2nd XI Capt	Jonathan Tovey	07955 546582
	jontovey@sky.com	
3rd XI Capt	Gavin Anderson	07495 974337
	ganderson1509@gmail.com	
Safeguarding Officer	Trina Murray	0121 426 1792 / 07808 926612
	tmurray@blueyonder.co.uk	
Groundsman	Pete Collins	07377 913193
	spneverin69@talktalk.net	

HAGLEY CC**Hagley Hall, Hagley, Stourbridge, West Midlands, DY9 9LG Tel: 07870 425073**(2nd Ground – (3rd XI) Blakedown CC, Churchill & Blakedown Sports Centre,
Birmingham Road, Blakedown, Worcestershire, DY10 3JN)

Delegate	James Trinham	07788 696077
	jatrinham69@gmail.com	
Secretary	Mark Baker	07813 659120
	mbaker18@sky.com	
1st XI Capt	Michael Stead	07503 629174
	michael.s.stead@gmail.com	
2nd XI Capt	James Elston	07415 370858
	jamesjelston@outlook.com	
3rd XI Capt	Russell Field	07392 873782
	russell15field@outlook.com	
Safeguarding Officer	Tom Cunningham	07825 068727
	tomcunningham1985@msn.com	
Groundsman	Mark Baker (as above)	

HALESOWEN CC**Grange Road, Halesowen. B63 3EG****Tel: 0121 550 2744**

(2nd Ground (3rd & 4th XI) Earls High School, Furnace Lane, Halesowen, West Midlands, B63 3SL)

(3rd Ground (5th & 6th XI); Haybridge High School, Brake Lane, Hagley, Stourbridge, DY8 2XS)

Delegate	Joe Tromans	07770 728411
	joetromans@aol.com	
Secretary	To be advised	
2nd XI Capt	Luke Tulacz	07471 897997
	c/o; joetromans@aol.com	
3rd XI Capt	Callum James	07717 266071
	calworc96@icloud.com	
4th XI Capt	Stephen Butt	07826 850551
	sebutt@blueyonder.co.uk	
5th XI Capt	Stephen Butt (as above)	
6th XI Capt	Stephen Butt (as above)	
Safeguarding Officer	Carl Bust	07815 606569
	carlbust@live.co.uk	
Groundsman	c/o Joe Tromans (as above)	

HALLOW TAVERNERS CC**Main Road, Hallow, Worcestershire, WR2 6PW****Tel: 01905 641233**

Delegate	Harry Lonsdale harrywlonsdale@btinternet.com	07501 533533
Secretary	Alison Fowler hallowccsecretary@live.co.uk	01905 641233
1st XI Capt	Ben Ratcliffe rattaz08@yahoo.co.uk	07446 979688
Safeguarding Officer	Andrew Aldis andrewaldis@hotmail.co.uk	07964 868899
Groundsman	Graeme Fowler gandafowler@googlemail.com	01905 641233

HANLEY CASTLE & UPTON CC**The Glebe, Hanley Castle WR8 0BJ****Tel: 07775 968084**

Delegate and	Peter Wright	01684 575764 / 07740 778754
Secretary	peter.wright5@btinternet.com	
1st XI Capt	Tristan Robinson tristan.robinson94@gmail.com	07811 229315
2nd XI Capt	Mark Dollochin mdollochin@hotmail.com	07846 914727
Safeguarding Officer	Grant Mathews grantmathews103@gmail.com	01684 311039 / 07914 411612
Groundsman	Grant Mathews grantmathews103@gmail.com	01684 311039 / 07914 411612

HARBORNE CC**Old Church Avenue, Harborne. B17 0BX****Tel: 0121 427 4110**

(3rd & 4th XI) Main ground entrance and car park are off Harborne Park Road (5th & 6th XI) Richmond Hill Road, Harborne, Birmingham (B15 3TT to White Swan Pub next to ground).

Delegate	Ian Powick ian1999@hotmail.co.uk	07808 096609
Secretary	Alan Wild	0121 426 3483 / 07905 837847
3rd XI Capt	Lewis Baines lewis.baines@hotmail.co.uk	07712 245190
4th XI Capt	Alistair Lyttle alyttle@westhouseprer.com	07855 429283
5th XI Capt	Oscar Lyttle oscardj93lyttle@gmail.com	07500 364469
6th XI Capt	Navid Anjum navid_anjumuk@yahoo.co.uk	07735 064401
Safeguarding Officer	Zak Sinkinson zak.sinkinson@hotmail.co.uk	07769 353371
Groundsman	Damon Willetts c/o; Ian Powick 07808 096609 / ian1999@hotmail.co.uk	07917 806544

HARVINGTON CC**Anchor Lane, Harvington, Worcs WR11 8NR****Tel: 07484 329998**

Delegate and	Tim Smith	07850 853672
Secretary	tims1066@gmail.com	
1st XI Capt	Craig Witheford craig.witheford@yahoo.com	07437 986827
2nd X1 Capt	Dave Snell snell.dave@gmail.com	07811676141
Safeguarding Officer	Dave Snell (as above)	
Groundsman	David French davidcharlesfrench@gmail.com	07484 329998

HIGHLEY CC**Severn Centre, Highley, Shropshire WV16 6JG****Tel: 01746 860000**

Delegate	Dylan Webster dyl_webster@hotmail.co.uk	07498 669139
Secretary	James Goulden thehand78@me.com	01746 860245
1st XI Capt	Richard Humphries richardhumphries@proframeuk.ltd.uk	07968 334414
Safeguarding Officer	David Titterton david.titterton@logiccomms.co.uk	07712 534448
Groundsman	Richard Humphries	07968 334414

HIMBLETON CC**Harrow Lane, Himbleton, Worcestershire WR9 7LE****Tel: 07530 725125**

Delegate	Stuart Dickenson stuartdickenson100@gmail.com	07979 036464
Secretary	Scott Small himbletonsecretary@gmail.com	07973 834001
1st XI Capt	Jon Critchlow joncritchlow1@gmail.com	07530 725125
2nd XI Capt	Casper Jones casper.jones@btinternet.com	07876 481417
Safeguarding Officer	Andrew Hall aw_hall@btinternet.com	07785 372673
Groundsman	Ben Tanner ben@aasalt.com	07964 207461

HIMLEY CC**Stourbridge Road, Himley, West Mids DY3 4LB****Tel: 01902 898239**

2nd Ground (3rd & 4th XIs) – As Above		
3rd Ground (5th XI)	Ounsdale School, Wombourne, South Staffordshire, WV5 8BJ	
Delegate	Mark Read markread_2000@yahoo.co.uk	07952 926498
Secretary	Andy Biggs biffo109@btinternet.com	01384 273820 / 07861 800510
2nd XI Capt	Elliott Thomas elt8@yahoo.com	07515 721427
3rd XI Capt	Ben Smallman ben@bensmallmanpr.com	07833 463195
4th XI Capt	Jarryd Clouston jarrydc123@icloud.com	07305 967776
5th XI Capt	Jason Cooke jslcookie@yahoo.com	07845 572385
6th XI Capt	Tony Chivers tonyjacqui@aol.com	07808 899551
Safeguarding Officer	Dave Unitt daveunitt@sky.com	07557 529150
Groundsman	Wes Westbury weswestbury@gmail.com	07811 210518

INKBERROW CC**Playing Field; The Club House, Sands Road, Inkberrow, Worcestershire, WR7 4HJ**

Delegate	Edd Wallis ed.wallis@hotmail.co.uk	07810 804624
Secretary	Phil Scrafton scraf@tiscali.co.uk	07966 536642
1st XI Capt	Alistair Eaton aeaton101@hotmail.co.uk	07771 958636
Safeguarding Officer	Stuart Freeman stuart.freeman1908@live.co.uk	07957 545381
Groundsman	c/o Phil Scrafton (as above)	

KEMPSEY CC**Playing Field, Plovers Rise, Kempsey, Worcester WR5 3SA Tel: 07944 374738**

Delegate and	Zain Sharif	07753 607979
Secretary	zain_wamco@hotmail.com	
1st XI Capt	Mehrban Akhtar mehrbanakhtar@hotmail.com	07868 100275
2nd XI Capt	Mark Williams psyco1@tiscali.co.uk	07944 374738
Safeguarding Officer	Zain Sharif (as above)	
Groundsman	Mark Williams (as above)	

KIDDERMINSTER CC**Chester Rd North, Kidderminster DY10 1TH****Tel: 01562 824175**

2nd Square (3rd XI) - As above

3rd Ground (4th XI) - Winterfold School, Chaddesley Corbett. Worcestershire, DY10 4PL

Delegate	Clive Smith smudger_uk21@hotmail.com	01299 879930 / 07969 119381
Secretary	Mark Mansell	01299 402801 / 07925 062875
2nd XI Capt	James Williams james_williams1994@hotmail.com	07779 087834
3rd XI Capt	Aaron Dickens aaron-dickens@hotmail.com	07860 570908
4th XI Capt	Damon Dawson damon.dawson123@googlemail.com	07860 291747
Safeguarding Officer	Les Vincent les.barb1@virginmedia.com	07766 994172
Groundsman	Chris Longmore chris_longmore@hotmail.co.uk	07811 334387

LYE CC**Stourbridge Road, Lye. DY9 7DH****Tel: 07916 620934**

2nd Ground; Artificial Pitch at Wilden Village Cricket Club, Wilden Top, DY13 9JF

Delegate &	Aziz-Ur Rehman	07889 876975
Secretary	azizurrehman25@gmail.com	
1st XI Capt	Azhar Naeem muhammedazharnaeeem@yahoo.co.uk	07970 348718
2nd XI Capt	Abid Cheema cricket291980@yahoo.com	07578 930436
3rd XI Capt	Aziz-Ur Rehman (as above)	
Welfare Officer	Khaliq Ur-Rehman (as above)	
Groundsman	Azhar Naeem (as above)	

MALVERN CC

Ramblers Ground, Regency Road, Malvern. WR14 1EB

(3rd XI play at Deer Park, Spetchley, Worcester, WR5 1RS)

Delegate and Secretary	David Sharp mrdasharp@btinternet.com	01684 573213 / 07851 380510
1st XI Capt	Shane Abel shaneabel97@gmail.com	07497 656431
2nd XI Capt	Sam Abel sabel53@hotmail.com	07578 662957
3rd XI Capt	Ben Church benchurch42@googlemail.com	07841 993888
Safeguarding Officer	Steven Sykes steven_j_sykes@yahoo.com	07989 080663
Groundsman	Dave Hinton	07789 741640

MARTLEY CC

Jewry Field, Martley WR6 6PY

Tel: 07880 507842

Delegate	James Basford jbb63@hotmail.co.uk	07787 583685
Secretary	Harry Tomlin henrytomlin@icloud.com	07868 724100
1st XI Capt	James Ganderton gandi18@hotmail.co.uk	07709 402021
2nd XI Capt	James Basford (as above)	
Safeguarding Officer	Robert Ganderton robganderton@hotmail.com	07709 402021
Groundsman	James Basford (as above)	

NETHERTON CC

Highbridge Road, Netehernton, Dudley, West Midlands, DY2 0HU Tel: 01384 457834

2nd Ground; (3rd XI) Chaddesley Corbett CC, Longmore, Fox Lane, Chaddesley

Corbett, Worcestershire, DY10 4RE Tel: 07975 548806

Delegate	Dennis Lewis nethcc@blueyonder.co.uk	01384 861625
Secretary	Paul Harris nethcc@blueyonder.co.uk	07738 231708
1st XI Capt	Hammaad Tariq hammaadtariq@hotmail.com	07794 607106
2nd XI Capt	Jawad Nazir Jsn786@hotmail.com	07984 529301
3rd XI Capt	Anthony Abbot walterabbo@hotmail.com	07975 548806
Safeguarding Officer	Anthony Abbot (as above)	
Groundsman	Paul Harris (as above)	

OLD ELIZABETHANS CC**The Memorial Ground, Perdiswell, Worcester, WR3 7SN Tel: 01905 756617**

2nd Ground; (3rd & 4th XI) Neel Park, Perdiswell Park, Worcestershire, WR3 7SN		
Delegat	Sebastian Wilkins sebwilkins@hotmail.com	07553 924677
Secretary	Lynne Newell lynne.newell321@btinternet.com	01905 454142 / 07974 746616
1st XI Capt	Taylor Pugh taylorpugh1997@gmail.com	07714 088916
2nd XI Capt	Antony Rees antony.rees@harperleominster.co.uk	07786 164169
3rd XI Capt	Andrew Gandon andrewgandon@gmail.com	07516 045633
4th XI Capt	Jeremy Kemp Tom Howard thoward@manx.net	janjoeerin@btinternet.com 07745 021863
Safeguarding Officer	Tia Webb tiadaniellewebb@gmail.com	07711 868902
Groundsman	Andrew Gandon (as above) Andrew Mitchell andrewnmitchell@btinternet.com	07949 897772

OLD HALESONIANS CC**Wassell Grove Lane, Hagley, Nr. Stourbridge, West Midlands, DY9 9JP Tel: 01562 883036**

Delegat	James Stevenson james.stevenson97@hotmail.co.uk	07914 115327
Secretary	Simon Hussey hussey56274@gmail.com	
1st XI Capt	James Stevenson (as above)	
Safeguarding Officer	Amy Bate oldhalesonianscricket@gmail.com	07914 342364
Groundsman	Maurice Whyte kaz.whyte50@gmail.com	07736 610861

OLD HILL CC**Haden Park Road, Cradley Heath. B64 7HF Tel: 01384 566827**

2nd Ground; Artificial Pitch at Wilden Village Cricket Club, Wilden Top, DY13 9JF		
Delegat	Alastair Ruffles leaguerep@oldhillcc.co.uk	07952 383221
Secretary	Sally-Ann Wright sallyannk@yahoo.com	07889 339720
1st XI Capt	Jonathan Wright jonathanwright61@yahoo.com	07723 565132
2nd XI Capt	Mohammed Javaid mo@inspire-communities.co.uk	07983 967266
3rd XI Capt	Amjed Sharif 3rdteam@oldhillcc.co.uk	07920 098636
Safeguarding Officer	Sally-Ann Wright sallyannk@yahoo.com	07889 339720
Groundsman	David Banks dcbanks@oshsch.com	07966 245762

OLDSWINFORD CC**Bigmore Playing Fields, Albemarle Road, Stourbridge, West Midlands DY8 2BG Tel: 01384 374387**

(2nd Ground (3rd XI) Kinver Community Centre, Legion Drive, Kinver, DY7 6ER - Tel: 01384 872932)

Delegate	Tim Griffiths timothygriffiths@hotmail.co.uk	07950 990135
Secretary	Patrick Addis	patrickaddis22@gmail.com
1st XI Capt	Tom Blunt tblunt@belpac.co.uk	07863 651362
2ndXI Capt	Tim Griffiths (as above)	
3rd XI Capt	John Wall wall-john@sky.com	01384 295113 / 07921 030392
Safeguarding Officer	Briony Tonks brionytonks@blueyonder.co.uk	07913 919955
Groundsman	Mark Spooner mark.spooner242@btinternet.com	07940 886881

OLD VIGORNIANS CC Slingpool Walk, Bromwich Rd. Worcs WR2 4AD

2nd Ground Kings Hawford, Hawford Lodge, Worcester, WR3 7SE & Peopleton

Cricket Club, Main Street, Peopleton, Worcestershire, WR10 2EA

Delegate	Phil Mackie phil.mackie@bbc.co.uk	07711 772797
Secretary	Mr. Robert Lanchbury-Thomas rlanchbury.thomas@gmial.com	07920 524694
1st XI Capt	Edward Burgoyne eburgoyne2@outlook.com	07930 422277
2nd XI Capt	Tom Benham thetombenham@gmail.com	07482 274373
Safeguarding Officer	Jimmy Dewhirst dewhirstjames@hotmail.com	07974 824352
Groundsman	Phil Tyrrell c/o; phil.mackie@bbc.co.uk	07930 351796

OMBERSLEY CC**Main Road, Ombersley, Worcestershire WR9 0ET****Tel: 07743 963903**

2nd Ground; (3rd XI) (Cutnall Green CC Addis Lane, Cutnall Green, Worcestershire, WR9 0PN)

Delegate and	Kevin Davies	07887 501055
Secretary	kevinsdavies@aol.com	
2nd XI Capt	Declan Lines declanlines@icloud.com	07802 455588
3rd XI Capt	Kevin Davies kevinsdavies@aol.com	01905 424740 / 07887 501055
Safeguarding Officer	Edward McCabe edmccabe@edgbaston.com	07748 337880
Groundsman	Bob Park lynneandbob1105@gmail.com	01594 810146

PEDMORE CC

Rectory Glebe, Pedmore Hall Lane Pedmore, Stourbridge, West Midlands DY9 0SR Tel: 01562 883648

2ND Ground (3rd XI) Blakedown CC, Churchill & Blakedown Sports Centre,

Birmingham Road, Blakedown, Worcestershire, DY10 3JN

3rd Ground; (4th XI); To be advised

Delegate	Paul Maley paulmbe31873@gmail.com	0121 503 0889
Secretary	Mrs Lisa Gibson pedmoreccsec@gmail.com	07305 225433
1st XI Capt	Matt Porter mattporter304@btinternet.com	07748 640505
2nd XI Capt	David Gibson gibson174@sky.com	07305 354496
3rd XI Capt	c/o; Andy Denton andrewtdenton@hotmail.com	07954 227047
4th XI Capt	Andy Denton (as above)	
Safeguarding Officer	Kay Parker parker_k9@sky.com	07765 305859
Groundsman	Andrew Smith	07743 394997

PERSHORE CC

The Bottoms, Defford Road. WR10 1HU

Tel: 01386 552856

2nd Ground (4th XI) Deer Park, Spetchley, Worcester, WR5 1RS)

Delegate	Trevor Ridings tlcridings@btinternet.com	01386 553987 / 07976 824151
Secretary	Zoe Goodwin zoelgoodwin@outlook.com	01905841661 / 07594 963044
1st XI Capt	Christopher Ridings ridings9@hotmail.com	07896 313770
2nd XI Capt	Lee Wilks wilkslee@yahoo.co.uk	07506 772469
4th XI Capt	Trevor Ridings (as above)	
Safeguarding Officer	Trevor Ridings (as above)	
Groundsman	Trevor Ridings (as above)	

REDDITCH ENTACO CC

Bromsgrove Road, Redditch B97 4RN

Tel: 01527 61326

2nd Ground (3rd & 4th XIs) Studley Sports & Social Club, Eldorado Close, Studley

B80 7HP, Tel - 01527 857708)

Delegate and	Gary Fisher gazza.fisher@btopenworld.com	01527 529229 / 07956 363651
Secretary		
1st XI Capt	Waqar Ahmed waqar_1ahmed@hotmail.com	07376 023271
2nd XI Capt	Asif Mukhtar mukhtar.asif@gmail.com	07788 264040
3rd XI Capt	Tom Prescott preskie@hotmail.com	07749 838099
4th XI Capt	Neville Mason nevgmason@gmail.com	07598 407716
Safeguarding Officer	Neville Mason (as above)	
Groundsman	Geoff Eley	07340 374409

ROMSLEY & HUNNINGTON CC**Rear of 332 Bromsgrove Rd., Hunnington. B62 0JW****Tel: 0121 550 2562**

Delegate	Roy Bray roy.bray@virgin.net	0121 550 8742 / 07514 030577
Secretary	Stuart Jarvis sp.jarvis29@gmail.com	07757 545722
1st XI Capt	Luke Miley luke.miley@live.com	07535 212949
2nd XI Capt	Matt Whittlestone mattksw@aol.com	07814 029525
Safeguarding Officer	Roy Bray roy.bray@virgin.net	0121 550 8742 / 07514 030577
Groundsman	Bernard Williams bernard-williams@hotmail.co.uk	0121 602 2085 / 07533 871447

RUSHWICK CC**Upper Wick Lane, Rushwick, Worcestershire WR2 5SU****Tel: 07538 725540**

2ND Ground (3rd XI) - Cinderella Ground, Bransford Road, St John's Worcester, WR2 4EZ		
Delegate	Matt Davies msdcricquet100@gmail.com	01905 592580 / 07538 725540
Secretary	Debbie Probert djprobe@sky.com	07708 033593
1st XI Capt	Lewis Hooper lewis_hoops@hotmail.com	07746 315666
2nd XI Capt	Richard Bull richard-bull@hotmail.co.uk	07584 076290
3rd XI Capt	Guy Powell guy.powell2@btinternet.com	07890 669560
Safeguarding Officer	Guy Powell (as above)	
Groundsman	Gary Watkins dgccoursemanager@gmail.com	01905 354848 / 07738 199374

STONE CC**Worcester Road, Shenstone, Worcestershire DY10 4BU****Tel: 07432 731296**

Delegate and Secretary	James Batsford james.batsford@standardmotortransport.co.uk	07432 731296
1st XI Capt	Peter Harler pete.harler@yahoo.co.uk	07767 132704
Safeguarding Officer	Mike Peplow soupmonsterkhfc@hotmail.com	07561 561893
Groundsman	Don Aldridge saldridge8@aol.com	07939 397336

STOURBRIDGE CC

War Memorial Ground , High Street, Amblecote Stourbridge, Worcestershire DY8 4HN Tel : **01384 396878**
(2nd Ground; (3rd & 4th XI) King Edward VI School, The Green Field, Swinford
Road, Oldswinford, Worcestershire, DY8 2LQ)

Delegate	Muhammad Aqib ali.shah500@hotmail.co.uk	07511 221440
Secretary	John Woodcock j.woodcock66@virginmedia.com	07973 507470
1st XI Capt	Josh Banks jbanks240891@gmail.com	07862 247554
2nd XI Capt	Muhammad Aqib (as above)	
3rd XI Capt	Mikesh Jivan-Patel mikesh1986@aol.com	07533 331215
4th XI Capt	Sohiel Munir sohielmunir@googlemail.com	07803 419919
5th XI Capt	Sarah Green sarahgreen98@icloud.com	07734 457584
Safeguarding Officer	Julie Nicholls Tuft julie@nicholls555.force9.co.uk	07931 344634
Groundsman	Dave Lane dave_5_lane@yahoo.co.uk	07812 005220

STOURPORT CC

Walshes Farm Meadows, Harold Davies Drive, Dunley Road,

Stourport-on-Severn, Worcestershire DY13 0AA

Tel: **01299 822210**

2nd Ground (3rd & 4th XI Ground) - Walshes Farm Meadows (As above – Square No 2)

Delegate and	Luke Payton	07834 985854
Secretary	stourportcricket@gmail.com	
1st XI Capt	Andrew Siwicki andrewsiwicki@icloud.com	07939 475648
2nd XI Capt	Gavin Bryan gbryan2325@yahoo.co.uk	07581 386331
3rd XI Capt	Lloyd Roberts lloyd.roberts1969@gmail.com	07920 721033
Safeguarding Officer	Lloyd Roberts (as above)	
Groundsman	Eddie Giles eddiegiles@btinternet.com	07580 143517

TENBURY CC

“Penlu” Worcester Road, Tenbury Wells, Worcestershire WR15 8AP Tel: **01584 810456**

Delegate	Ben Thompson ben.thompson@harveyandbrockless.co.uk	01905 829830 / 07852 306855
Secretary	Ashley Wood king-wood222@hotmail.com	07539 005648
1st XI Capt	Ben Thompson ben.thompson@harvey&brockless.co.uk	01905 829830 / 07852 306855
2nd XI Capt	Ashley Wood king-wood222@hotmail.com	07539 005648
Safeguarding Officer	Tom Pugh tom-e-pugh@hotmail.com	07971 378306
Groundsman	Steve Giles stephengiles@btinternet.com	07460 500277

WEST MALVERN CC**Mathon Court, Mathon, Worcestershire WR13 5NZ****Tel: 07743 903189**

Delegate	Mark Walker mark_walker@ajg.com	07770 637216
Secretary	Brian O'Connell brian.oconnell@smesolicitors.co.uk	07979 692318
1st XI Capt	Will Lloyd willinator44@hotmail.com	07813 758652
2nd XI Capt	Joseph Bird jlgb48@yahoo.co.uk	07922 660373
Safeguarding Officer	Matthew Gammon matt.gammon.1984@gmail.com	07932 806623
Groundsman	Kevin Gilbert kevin_gilbert@live.co.uk	07743 903189

WORCESTER CC**The Gordon Jones Memorial Ground, Brockhill Lane, Norton Barracks WR5 2PP****Tel: 01905 351222**

2nd Ground; (3rd * 4th XI) Bottom Pitch (As above)

Delegate	Dormston Cook dormston@beverecars.co.uk	07595 531233
Secretary	To be advised	
1st XI Capt	Chris Jones chrisjones09@hotmail.com	07368 257321
2nd XI Capt	Matthew Spokes matt-bc@hotmail.co.uk	07872 858947
3rd XI Capt	Dominic Cook dom.cook21@live.co.uk	07841 976477
4th XI Capt	Bradley Adams lifeguardbrad@hotmail.co.uk	07904 909595
Safeguarding Officer	Bradley Adams (as above) Paul Essenhigh timesprecious2020@outlook.com	07590 891610
Groundsman	Chris Genever chris.genever@sky.com	07810 206067

WORCESTER NOMADS CC**Whitegates Farm, Station Rd., Bransford, Worcestershire WR6 5JH****Tel: 01886 833171**

2ND Ground (3rd XI) - The Cinderella Ground, Bransford Road, St John's

Worcester, WR2 4EZ

Delegate	Chris Marsh 0 chris.marsh10@btinternet.com	7734 247076
Secretary	Kerry Ward honsec.wncc@gmail.com	07947 161588
1st XI Capt	Sam Roberts samroberts259@gmail.com	07959 868370
2nd XI Capt	Ben Beazley btb2908@hotmail.com	07753 338847
3rd XI Capt	Sam Jones samjones191100@gmail.com	07718 426276
Safeguarding Officer	Karen Green karenlouisegreen@aol.com	07736 397251
Groundsman	Chris Dale Dale.c@sky.com	07891 544566

PLAYING DIRECTIVES (ALL FORMATS)

1. Fixtures

- 1.1 Save as may be otherwise decided by the Management Committee, each Member Club in each season, must fulfil its fixtures on such dates and at such venues determined by the Administrator. No switching of grounds is allowed without the express permission of the Administrator and this will not be given on the day of the match in cases of bad weather.
- 1.2 In the event of a fixture being unfulfilled for reasons other than bad weather or unforeseeable circumstances beyond the control of a Club, the Management Committee may award the match to the non-offending Club. The non-offending club shall be allocated 24 (WLD) OR 20 (WL) points and the offending club 0 points.
- 1.3 If a Club cannot fulfil fixtures on a particular day the residual side(s) must play their fixtures in order of seniority i.e. 1st XI, 2nd XI, 3rd XI. In the interests of the League, clubs are expected to field eleven players in the 1st XI, at all times, even if it leaves lower teams short of numbers.
- 1.4 If ANY side calls off a match for ANY reason other than weather at ANY time, they shall be liable to pay £50 to the league and the league will pass £45 of this sum on to the non-offending club. Once a side has conceded three matches in any season, the Disciplinary panel will consider if any further penalties are appropriate and whether the side should be allowed to continue in its' division for that season.

2. The Match

- 2.1 A team will be deemed to be late if less than seven members are present at the toss.(See Law 13.4 The Toss).
- 2.2 A team that is deemed to be late will forfeit the toss and the overs remaining at the re-scheduled start time will be divided equally between the two teams. The team claiming the toss will be deemed to have won the toss and, in the case of Win/Lose/Draw matches points will be allocated according to Playing Condition 9.
- 2.3 A match may not be cancelled without the consent of both captains and any home team that cancels a match without offering the visitors an opportunity to view the conditions, for themselves will be deducted 24 points in Win/Lose/Draw matches and (20 points in Win/Lose matches).
- 2.4 Normally, both teams must report to the ground before making a decision if conditions are fit for play. However, in the event of severe weather conditions, when there is no prospect of the match being played, the match may be called off, before the start, without the away team travelling, subject to the following conditions:
 - (i) The weather forecast and the weather conditions are such that the state of the pitch and/or the outfield means that there would be no chance of the game starting by the latest time allowable by the rules, even if the usual drying methods are employed.

- (ii) Captains of both teams agree by speaking together and not by any other form of communication.

Additionally, a captain may wish to invite an independent umpire to inspect the ground to confirm any decision. The inspecting umpire would be entitled to claim an attendance fee of £10.

The home club must report the abandonment of the fixture to the Administrator immediately after the decision to abandon has been made.

The home club must inform the appointed umpires that the fixture has been abandoned. Should they have cause to travel, they shall be entitled to claim the full attendance fee.

- 2.5 If a dispute occurs, prior to or on the day of the match, the away team retains the right to travel to inspect the ground, for themselves, but they will be responsible for paying the full attendance fee of both appointed umpires and the cost of teas up to a maximum of £50 if the match is, subsequently, abandoned without a ball being bowled.
- 2.6 If this option is taken, the home team must attend, pending an inspection by the appointed umpires. If, subsequently, conditions are deemed fit and play commences, the umpires will report the facts to the Administrator, who will impose a penalty of 24 points in Win/Lose/Draw matches and 20 points in Win/Lose matches on the home team, subject to appeal.
- 2.7 If the decision to cancel is taken on the day before or on the day of the match and the away team has declined the invitation to view the conditions, for themselves, the appointed umpires should be informed immediately. They should be paid the full attendance fee if caused to travel.
- 2.8 Any team that concedes a match, once it has commenced, will be reported by the umpires to the Administrator. He will refer the matter to the League Disciplinary sub-committee who shall have the power to impose fines and/or points deductions if it finds that the concession is inappropriate and/or contrary to the Spirit of Cricket.
- 2.9 The following ECB Directives shall apply in all matches:
 - (i) Fast bowling directives
 - (ii) The safety guidance on the wearing of helmets by young players up to the age of 18
 - (iii) The guidance on fielding regulations for young players
 - (iv) The guidelines for junior players in open age cricket

Captains, team managers and umpires shall be responsible for ensuring the directives are followed. The captain of each side shall inform the umpires, prior to the commencement of the match, the names and relevant age group of any player under the age of 19 on 31st August of the previous year.

- 2.10 The minimum number of players to constitute a team is seven and any side that does not have this minimum number present within one hour after the scheduled start of a match is deemed to have conceded.

3. Ground and Facility Criteria

Clubs must meet the Ground and facility requirements for their respective division. These are fully detailed in a separate League Accreditation document available on the League website. Appointed umpire are asked to take these criteria into account when completing their match reports.

4. Balls

- 4.1 A new ball of the grade approved by the Management Committee and supplied by the League shall be used for each innings of each match. Both balls should be inspected by the captains at the toss. The away Captain shall choose the ball his team will bowl with. Home sides must ensure that a selection of at least four suitable spare balls of varying ages and use, are available to the Umpires and approved by both Captains at the toss. Clubs may wish to offer a new ball to replace one which is lost or damaged within the first 5 overs of an innings. Failure to supply the correct balls to the umpires, prior to the toss, may result in a points deduction.
- 4.2 At the end of each match, home clubs are advised to mark the used balls with the number of overs bowled in the relevant innings. This will assist captains and umpires with their selection of spare balls in future matches.
- 4.3 If the home side fails to provide new balls at the time of the toss, it shall forfeit the toss. The team claiming the toss will be deemed to have won the toss and, in the case of Win/Lose/Draw matches, points will be allocated according to Playing Condition 9.
- 4.4 If the side claiming the toss, elects to field, the match will be delayed until the new balls arrive. If the side claiming the toss, elects to bat, the match will start at the scheduled time and the fielding side shall bowl with a used ball throughout the innings. The ball to be used shall be selected by the umpires.

5. Umpires

- 5.1 All Panel members shall be members of ECB ACO.
- 5.2 When available, umpires shall be appointed by the Management Committee. Such umpires will each receive an allowance from the home club, the allowance to be decided by the Management Committee at the start of each season. Clubs must pay the umpires fees before the match commences. Fees are an attendance fee and must be paid even when no play is possible. The cost of the Umpire(s) shall be met equally by both Clubs but the fee(s) shall be paid by the home Club to the Umpire(s) before the commencement of the match. Umpires, at their discretion, may decide not to claim the full fee in the event of a match not starting.

In the event of an umpire standing alone, he shall receive 1.5 x the normal match fee.

- 5.3 All umpires should arrive at the ground at least 45 minutes before the scheduled start of the match, to confirm the completion of team sheets and any local conditions. They will also oversee the toss and should take the field five minutes prior to the opening delivery of each innings.

- 5.4 Umpires must wear a white coat/blouson, a white shirt, tie and dark trousers (black or navy blue). Coat/blouson and tie are optional according to the weather. A polo shirt may be worn, as an alternative.
- 5.5 Where there is no umpire present at the commencement of a match, both sides should attempt, in the first instance, to find a suitable person to stand on their behalf. If this is not possible, a player from the batting side should stand at the bowler's end and another player from the batting side should stand at square leg. If the match commences late because there is no umpire present at the start, the playing time may be extended to cover the delay e.g. if a match commences 10 minutes late then all timings for intervals and the completion of innings shall be put back by 10 minutes.
- 5.6 The penalty runs provided for in Law 41 shall not apply in matches where there is no umpire appointed by the Management Committee.
- 5.7 Umpires should ensure that:
 - i) When necessary, sight-screens are moved by the batting side.
 - ii) The outgoing and incoming batsmen cross on the field of play following the fall of a wicket.
 - iii) On the conclusion of an innings, the match is resumed punctually within 30 minutes.
 - iv) When the last over is commenced it shall always be completed, unless a result has been reached or the players have reason to leave the field.
- 5.8 Umpires are responsible for noting the times and duration of play which must be noted on the Umpires Report.
- 5.9 Umpires are asked to notify the Administrator of any match which is late starting.
- 5.10 The umpires shall be the sole judges of the fitness of the ground, weather and light for play. See ECB guidance on Ground, Weather and Light.
- 5.11 If at any time the umpires together agree that the conditions of ground, weather and light are so bad that there is obvious and foreseeable risk to the safety of any player or umpire, so that it would be unreasonable or dangerous for play to take place they should immediately suspend play, or not allow play to commence or to restart.
- 5.12 Any captain, player, groundsman or club official who attempts to contradict the umpires or adopt delaying tactics to prevent a prompt start or resumption of play will be reported to the Disciplinary sub-committee for dissent.
- 5.13 Umpires should only enter players' dressing rooms at the invitation of the captain.
- 5.14 Cricket bats should only be measured at the request of the opposing captain and should be measured when the batsman comes to the wicket.

5.15 At the conclusion of a match with panel umpires, Captains and Umpires MUST meet to discuss any issues that have arisen in the match. If an Umpire feels it necessary to report a player or Club to the League because of misconduct, then he should advise the Officials of the offending club prior to leaving the Ground.

6. Fielder Leaving the Field

6.1 If a fielder fails to take the field with his side at the start of the match or at any later time, or leaves the field during a session of play, the umpire shall be informed of the reason for his absence, and he shall not thereafter come on to the field during a session of play without the consent of the umpire. The umpire shall give such consent as soon as practicable.

6.2 If the player is absent from the field for longer than eight minutes, the following restrictions shall apply to their future participation in the match.

(i) The player shall not be permitted to bowl in the match until he has either been able to field, or his team has subsequently been batting, for the total length of playing time for which he was absent (hereafter referred to as penance time), subject to a maximum cumulative penance time of 90 minutes.

(ii) The player shall not be permitted to bat in the match until his team's batting innings has been in progress for the length of playing time that is equal to the unexpired penance time carried for-ward from the previous innings, subject to a maximum cumulative penance time of 90 minutes. However, once his side has lost five wickets in its batting innings, he may bat immediately.

6.3 For the purposes of directives 6.2 (i) and (ii), playing time shall comprise the time play is in progress excluding tea intervals, intervals between innings and official drinks intervals.

6.4 The restriction in directives 6.2 (i) and (ii) shall not apply if the player has suffered an external blow (as opposed to an internal injury such as a pulled muscle) whilst participating earlier in the match and has consequently been forced to leave the field or is consequently unable to take the field. "External blow" should be interpreted broadly to include, but not restricted to, such things as collisions with boundary boards, clashes of heads, heavy falls, etc. Nor shall the restriction apply if the player has been absent for very exceptional and wholly acceptable reasons (other than injury or illness).

6.5 In the event of a player already being off the field at the commencement of an interruption in play through ground, weather or light conditions, he shall be allowed to count any such stoppage time as playing time, provided that he personally informs the umpires when he is fit enough to take the field had play been in progress.

6.6 Similarly, if at the commencement of an interruption in play through ground, weather or light conditions or for other exceptional circumstances, a player is on the field or waiting to bat but still has some unexpired penance time remaining from a previous absence, he shall automatically be allowed to count any such stoppage time as playing time provided he returns to the field of play

immediately after the interruption or, in the case of a batsman, provided that he personally informs the umpires that he is fit to participate.

7. Scoring

- 7.1 The scorers should be totally under cover and the box (or room provided) should be of an acceptable standard, maintained inside and outside in good condition. The board should be clearly visible from the pavilion and throughout the field of play.
- 7.2 All Home Teams in the Premier Division and Division One shall provide a competent non-playing scorer who scores on-line. Away teams in the Premier Division and Division One shall provide a non-playing scorer who shall score either on-line or via traditional score-book method. All Home Teams in Divisions Two to Four shall provide a competent non-playing scorer who may score either on-line (if trained) or by traditional score-book method. A competent scorer is considered to be a person who:
- Has basic knowledge of the Laws of Cricket.
 - Has basic knowledge of scoring procedures.
 - Has a knowledge of umpires' signals and is able to communicate appropriately with umpires.
 - Is able to identify all individual players of the team for which they are scoring.
 - It would normally be expected that a competent scorer would be scoring on a regular basis and is likely to be aged 13 or over.
- 7.3 Scorers are urged to acknowledge umpires' signals by displaying a white or coloured disc or a light which can be clearly seen from the middle.

8. Team Sheets

- 8.1 At the start of the season the League will provide all clubs with a template for a team sheet which must be completed by the Home and Away teams before every match throughout the season.
- 8.2 Before the toss for innings, each captain must nominate his players and they may not, thereafter, be changed without the consent of the opposing captain.
- 8.3 The nominated players must be set out on a team sheet, a copy of which must be presented to the umpires and another copy which must be presented to the opposition captain at the toss. Both Captains must sign both team sheets to indicate that they know the respective ages of opposition players. A copy must be retained by the home club for inspection by the League on request.
- 8.4 Captains, wicket-keepers, Category 3 players (Overseas and Exempt) and players under the age of 19 years must be identified on the team sheet.
- 8.5 If it transpires, after the start of the match, that a mistake has been made on the team sheet (e.g. the same player is named twice) the match shall continue and the umpire shall report the facts to the Administrator. He shall have the power to deal with the matter himself or refer it to the Disciplinary sub-committee who will have the power to impose sanctions and penalties if they see fit.

- 8.6 The League will take action against clubs who attempt to add players who were originally selected in a “HIGHER” match on the same day and had become available due to its cancellation. No “Overseas” Category Three players can be allowed to play in any match below their club’s 1st XI without prior permission from the League administrator.
- 8.7 For the last 3 matches of the season, Clubs fielding established players from higher teams into their lower teams will be considered to be in breach of the “Spirit of Cricket” and should expect the League to take action. If there is any doubt, clarification and permission should be obtained from the League Administrator before the match.

9. Umpires Reports

Umpires are required to:-

- i) record which side won the toss
- ii) report on the facilities provided for themselves and the scorers
- iii) report any failure to meet the required over-rate
- iv) mark the quality of the pitch and outfield
- v) report on the conduct of the match
- vi) report any other matter they deem relevant.

The form should be completed online via the League website no later than 5pm on the Tuesday immediately after the match.

10. Captains Reports

Captains are required to:-

- i) assess and mark the umpires
- ii) mark the quality of the pitch and outfield

The form should be completed online via the League website no later than 5pm on the Tuesday immediately after the match.

NOTE: If a Captain wishes to mark a pitch at 2, 1 or 0 (ie unsatisfactory, poor or dangerous) this should be reported to the Administrator and or Ground and Facilities sub-committee Chairman immediately after the match so that an inspection can be arranged.

11. Clothing

White clothing must be worn in all matches and it is recommended that advertising insignia regulations comply with those required by ECB for the First Class game. Details are available from the ECB website.

12. Teas

- 12.1 The player and any appointed umpire/s shall be responsible for providing their own tea.
- 12.2 A separate tea table must be laid for umpires and scorers.

13. League Tables

13.1 Teams will be ranked in a League Table according to the number of points awarded.

13.2 In the event of two or more sides finishing equal on points then in order to ascertain their respective finishing positions in their respective Divisions, both generally and for the purpose of promotion and relegation, the positions shall be determined in the following manner.

- i) The side with the most number of wins shall be placed higher.
- ii) If there are still two or more sides with an even number of points in equal position then the side with the most number of ties shall be placed higher.
- iii) If still equal, the team with the higher Runs Per Wicket Differential (RPWD) will be awarded the higher finishing position. RPWD is calculated in the following way; Runs scored/wickets lost – (minus) Runs conceded/wickets taken in all completed matches.

In the unlikely event of continued equality, the Management Committee may arrange a play-off match to decide the final positions with a toss to take place to determine the venue.

14. Reporting Results

The procedure for reporting results will be confirmed to clubs before the start of each season.

24th ANNUAL GENERAL MEETING

Kidderminster Cricket Club

Tuesday 29th November 2022

at 7.30pm

(all clubs must be in attendance)

PLAYING CONDITIONS (WIN/LOSE/DRAW)

The Laws of Cricket (2017 code, 2nd Edition 2019) shall apply with the following exceptions where appropriate.

1. Duration

- 1.1 Matches in the Premier Division shall start not later than 12 noon. Matches in Division One to Division 4 (inclusive) shall start not later than 12:30 pm (12 Noon in April and September). In all matches both fielding sides are required to bowl their overs at a rate of 4 minutes per over (with no further time allowances for wickets lost). If an innings has lasted for at least 35 overs, Umpires (if appointed) or Captains (if there are no appointed umpires) should report the times to the administrator who will take action which could include deducting points after a first “grace” on a sliding scale of one point for the second breach and so on.
- 1.2 A 30 minute tea interval shall be taken between innings unless weather conditions so dictate that it is appropriate, in the interests of time saving, to take tea during a weather break in the first innings. Umpires (if appointed) or Captains (if there are no appointed umpires) may vary the time at which the tea interval is taken if they are in agreement. In this case, there shall be a 10 minute interval between innings unless the tea break coincides with the end of an innings when the 30 minute tea interval shall be concurrent.
- 1.3 All matches will be of 100 overs play for the day. In an uninterrupted match, the duration of the first innings shall be 50 overs unless a declaration is made or the innings is completed earlier based on 4 minutes per over.
- 1.4 If a team batting first is dismissed or declares before their maximum overs allocation is completed, then any complete overs remaining will be available to both sides. The time allowed to bowl the new total of overs shall be calculated in accordance with the overs chart, allowing 4 minutes per over.
- 1.5 If a team is dismissed (or a declaration is made) and tea is not ready, a 10 minute interval between innings shall be taken and play shall continue for a minimum of 15 overs or 50 minutes, whichever is the longer, unless a result has been obtained earlier. In this instance, the tea interval shall be reduced to 20 minutes.
- 1.6 Allowances will be made for unavoidable breaks in play which are of a duration of five minutes or more and confirmed to the fielding captain and the batsman at the wicket at the time of the delay. Breaks of less than five minutes are to be ignored and no allowances made. Batsmen are expected to cross on the field of play at the fall of a wicket.
- 1.7 There will be no allowances for drinks breaks and/or wickets taken during the innings. The only time to be allowed by the umpires is as identified in 1.6 above. Drinks breaks can be taken by the fielding team but this time will not be taken off the innings time allocation in any innings (interrupted or not).

2. Delayed Starts and Interruptions

- 2.1 Where the start of a match is delayed due to inclement weather and the toss has not taken place, the number of overs available to each side shall be equal. The umpires shall reduce the number of overs per team by one over for every eight minutes of time lost between the scheduled start time and the actual start time. Providing the team batting first has received at least 20 overs, if subsequent interruptions mean that there is insufficient time for the team batting second to receive a minimum of 20 overs, either captain, at his request, may be given the opportunity to play to secure a win. Should a win not be secured, the match shall be deemed to be abandoned with no additional bonus points accrued following the request. (ie Winning draw and Losing draw points are not available)
- 2.2 If rain falls after the toss but before the scheduled start, thus delaying the start, condition 2.1 above shall be applied.
- 2.3 No game shall start after 4:20 pm in the Premier Division and 4:50 pm (4:20 pm in April & September) in Divisions One to Four inclusive (Minimum 40 overs (160 minutes) plus 10 minute break between innings assuming tea has already been taken). For other scheduled starts, the time shown should be adjusted accordingly.
- 2.4 Where time is lost due to inclement weather after the start of the match, the number of overs to be played shall be reduced by one over for every full 4 minutes lost. The team batting first shall complete its initial allotted overs unless it is dismissed or opts to declare. The number of overs received by the team batting second shall be reduced. The cut-off time shall be calculated before the start of the innings by multiplying the number of overs remaining by 4 minutes.
- 2.5 If the first innings is completed prior to the scheduled or re-scheduled time for the start of the interval, any calculation relating to the revision of overs shall not be effective until an amount of time equivalent to that by which the second innings started early has elapsed.
- 2.6 If play is suspended during an over in the second innings, the number of full overs to be bowled shall be re-calculated and any balls not bowled in the incomplete over shall be added.
- 2.7 The umpires, in their calculations, shall aggregate all interruptions for bad weather and shall count all fractions of overs as complete overs.
- 2.8 If the first innings is interrupted due to inclement weather and time is lost, a target for a winning draw must be agreed by umpires, scorers and captains before the second innings starts.
- 2.9 If the second innings is interrupted, play may not resume until a revised target for a winning draw has been agreed by the umpires, scorers and captains.
- 2.10 If it, subsequently, transpires that the target had been miscalculated, the original target will stand.
- 2.11 Every attempt should be made by all officials and players to play a match to a finish. Umpires are always advised that they should never start or re-start a match if rain is falling.

- 2.12 The Umpire(s) shall be the final judge(s) of the fitness of the ground, weather and light for play. (in accordance with Law 3 of cricket).
- 2.13 Where no Panel Umpires are in attendance and no suitable Umpires are available to stand, then before the Toss the two Captains should agree that they will be the final arbiters should a decision be required under Law 3.8(a). If after discussion the two Captains are unable to agree that conditions are playable then play must cease until conditions improve.

3. Number of Overs Per Bowler

- 3.1 No bowler may bowl more than 30% of the available overs in any innings up to a maximum of 15 overs in a 100 over match.
- 3.2 In an interrupted match in the second innings, if, on resumption, a bowler has exceeded the new maximum number of overs permitted he shall not be allowed to bowl again in that innings. However, if an interruption occurs mid-over and on resumption the bowler has exceeded the new maximum allocation, he will be allowed to finish the incomplete over. In the event of a bowler breaking down and being unable to complete an over, the remaining balls will be bowled by another bowler. Such part of an over will count as a full over in so far as each bowler's limit is concerned.
- 3.3 The umpires shall, prior to the start of the innings, or on resumption of play after an interruption, advise the captains and scorers of the maximum number of overs available per bowler.

4. Over Rate Penalties

- 4.1 The captain of the fielding side is responsible for his team's over rate. He may check the rate with the umpires at any time during the innings.
- 4.2 The minimum over rate to be achieved by both teams will be 15 overs per hour and the following penalty point deduction shall apply during the season if this is not achieved:-

- 1st Occasion – a warning from the Administrator
- 2nd Occasion – One point deduction
- 3rd Occasion – Two point deduction
- 4th Occasion – Three point deduction

In the event of further reports, the points deduction will increase by one point for each report.

- 4.3 It is within the Spirit of the Game for the umpires to advise captains when they are falling behind the over rate, and, in addition, to advise them at the close of play that they will be notifying the Administrator via the Umpires' Report if they have failed to maintain an overall rate of 15 overs per hour. Failure by the umpires to comply with this clause shall not invalidate the deduction of points.
- 4.4 Time allowances will not be subject to retrospective negotiation. The umpires' decision shall be final and there will be no right of appeal.
- 4.5 There will be no penalty for slow over rates in any innings that lasts less than 20 overs or where a team is dismissed before the allocated end of innings time is reached..

4.6 In matches interrupted by inclement weather, the fielding team will be allowed one over's leeway to complete their allotted overs. ie they must be in a position to bowl the first ball of the penultimate over by the re-scheduled cut off time.

5. Restriction on Placement of Fielders

In addition to Law 28.4, the following shall apply:-

5.1 For each match there shall be an area bounded by two semi-circles centred on each middle stump, each with a radius of 30 yards and joined by a parallel line on each side of the pitch. The "boundary" of the fielding restriction area should be marked with white plastic or rubber discs (7" diameter) at intervals of no more than 8 yards. (minimum of 29 discs required). Additionally white painted dots or a continuous painted white line may be used. At the instant of delivery, no more than five fielders shall be permitted outside the field restriction area. In the event of an infringement, the striker's end umpire shall call and signal "No ball" and the score shall be adjusted in accordance with Law 21. An extra delivery in that over shall be allowed as a consequence.

5.2 In the event of the striker's end umpire failing to call and signal "No ball" when the fielding restrictions have been breached, immediately the ball becomes dead, the striker may draw the matter to the attention of the umpire. If the striker's end umpire is able to verify the breach, he/she shall call and signal "No ball". If he/she is unable to verify the breach, he/she shall confirm that the events of the delivery shall be unchanged.

6. Wide Balls

6.1 Umpires are instructed to apply a consistent interpretation in regard to this Law in order to prevent negative bowling wide of the wicket. If the ball passes either side of the wicket, sufficiently wide to make it virtually impossible for the striker to play a ' normal cricket stroke ' both from where he is standing and from where he should normally be standing at the crease, the Bowler's end Umpire shall call and signal ' Wide Ball '. For guideline purposes, a leg side wide should be called if a ball passes on the leg side outside the pads of the batsman standing in a normal guard position.

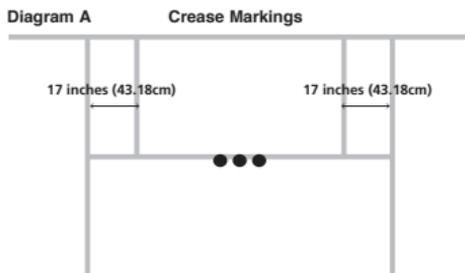
In addition:-

(i) For bowlers attempting to utilise the rough outside a batsman's leg stump, not necessarily as a negative tactic, the strict Limited Over Wide interpretation shall be applied.

(ii) For bowlers whom umpires consider to be bowling down the leg side as a negative tactic, the strict Limited Over Wide interpretation shall be applied.

6.2 If the striker plays a switch hit or reverse sweep or gets into a position to play such a shot, he shall be deemed to bring the ball equally within his reach on the leg side as on the off side. Consequently, in these circumstances there are no leg side wides with a switch hit, as per playing condition 6.1.

- 6.3 As a guideline to the umpires for the calling of wides on the offside the crease marking detailed in the diagram shall be marked in blue at each end of the pitch.



7. The Bowling of Fast Short-Pitched Balls

The following is not a substitute for Law 41.6 which umpires are able to apply at any time.

- 7.1 A bowler shall be limited to two fast short-pitched deliveries per over.
- 7.2 A fast short pitched delivery is defined as a ball which passes or would have passed above the shoulder height of the striker standing upright at the popping crease. This ruling shall apply even if the striker may have made contact with the ball with his bat, person and equipment.
- 7.3 The umpire at the bowler's end shall advise the bowler and the batsman on strike when each fast short pitched delivery has been bowled.
- 7.4 In addition, for the purposes of this regulation and subject to condition 7.6 below, a ball that passes above head height of the batsman, that prevents him from being able to hit it with his bat by means of a normal cricket stroke shall be called a "No ball".
- 7.5 For the avoidance of doubt any fast short pitched delivery that is called a "No ball" under this playing condition shall also count as one of the allowable short pitched deliveries in that over.
- 7.6 In the event of a bowler bowling more than two fast short pitched deliveries in an over as defined in condition 7.2 above, the umpire at the bowler's end shall call and signal "No ball" on each occasion. A differential signal shall be used to signify a fast short pitched delivery. The umpire shall call and signal "No ball" and then tap the top of his head with the other hand.
- 7.7 If a bowler delivers a third fast short pitched ball in an over, the umpire, after the call of "No ball" and when the ball is dead, shall caution the bowler indicating that this is a first and final warning, inform the other umpire, the captain of the fielding side and the batsman at the wicket of what has occurred.
- 7.8 Should there be any further instance by the same bowler in that innings, the umpire shall call and signal "No ball" when the ball is dead and direct the captain to take the bowler off forthwith. If necessary, the over shall be completed by another bowler, who shall neither have bowled the previous over, or part thereof, nor be allowed to bowl the next over, or part thereof.
- 7.9 The bowler thus suspended shall not be allowed to bowl again in that innings.
- 7.10 The umpire will report the occurrence to the other umpire, the batsmen at the wicket and, as soon as possible, to the captain of the batting side.

7.11 At the end of the match, the umpires will then report the matter to the Administrator who shall take such action as is considered appropriate against the captain and the bowler concerned.

8. The Bowling of Dangerous and Non-Pitching Deliveries

8.1 Any delivery, regardless of pace, which passes or would have passed, without pitching, above waist height of the striker standing upright at the popping crease, is to be deemed “unfair”. If the bowler bowls such a delivery, the umpire shall immediately call and signal “No ball”. If the umpire determines that the delivery is likely to inflict physical injury on the striker he shall deem the delivery to be “dangerous” and will adopt the procedure laid down in Law 41.7. An appointed umpire may issue a “first and final” warning or where any dangerous delivery is deemed a deliberate act, this will result in the bowler being withdrawn immediately for the remainder of the match. Captains and umpires should report instances of “deliberate and dangerous” deliveries via the portals.

9. POINTS

NOTE: Any results OR ADJUSTMENTS “agreed” between Captains which are not strictly calculated according to the procedures laid down in these playing conditions may be set aside and re-calculated at the discretion of the Administrator/ Cricket Chairman.

Points shall be awarded as follows:

Uninterrupted Matches

- 9.1 For the winning side that elects to field - 20 points with no further bonus points. However, if a side “claims” the toss and fields, 24 points will be awarded should they win the match.
- 9.2 For the winning side in all other instances – 24 points with no further bonus points
- 9.3 For a tie (or draw with scores equal) – 8 points each plus bonus points
- 9.4 Loss 0 points plus bonus points
- 9.5 For a winning draw in an uninterrupted match when both sides receive the same number of overs
- 10 points (plus bonus points) awarded to the side batting first, when the score of the side batting second is less than, or equal to, 80% of the score of the side batting first.
 - 8 points (plus bonus points) awarded to the side batting first, when the score of the side batting second is more than 80% of the score of the side batting first.
- 9.6 for a winning draw in an uninterrupted match when both sides do not receive the same number of overs, i.e. when the side batting first has declared
- 10 points (plus bonus points) awarded to the side batting first, if the average run rate of the side batting second is less than, or equal to, 80% of the average run rate, scored in the first innings.
 - 8 points (plus bonus points) awarded to the side batting first, if the average run rate of the side batting second is more than 80% of the average run rate, scored in the first innings.

- 9.7 for a losing draw = 2 (plus bonus points).
Abandoned and Interrupted Matches
- 9.8 Match not started or abandoned after fewer than 20 overs of second innings.
- 5 points each plus bonus points
- 9.9 For a winning draw in an interrupted match when both sides do not receive the same number of overs, due to an interruption after the match has commenced
- 10 points (plus bonus points) awarded to the side batting first, if the side batting second fails to score more than 80% of the average runs per over, scored in the first innings and uprated in accordance with 9.16 below , provided that at least 20 overs have been bowled in the second innings.
 - 8 points (plus bonus points) awarded to the side batting first, if the side batting second scores more than 80% of the average runs per over scored in the first innings and uprated in accordance with 9.16 below , provided, provided that at least 20 overs have been bowled in the second innings.
 - 8 points (plus bonus points) awarded to the side batting second that earns a winning draw, due to a faster run rate provided at least 20 overs have been bowled in the second innings.
- 9.10 for a draw where average run rates per over are equal = 5 each side (plus bonus points).
- 9.11 for a losing draw = 2 (plus bonus points).

To calculate the average runs per over divide the total runs scored by the number of actual overs and balls received. Part overs should be calculated using the following decimals:

1 ball =	0.1667 overs
2 balls =	0.3333 overs
3 balls =	0.5 overs
4 balls =	0.6667 overs
5 balls =	0.8333 overs

This method of calculation is used when an innings is curtailed or declared, this is the same in both interrupted and uninterrupted matches. To calculate the average runs per over when a side is bowled out, divide the total runs scored by the number of overs that were available to the batting side, as adjusted by the umpires if appropriate.

Except where one side has won, a match shall be declared “No Result” unless each team completes 20 overs. Earned bonus points shall count.

After the 1st innings, any interruption or whenever it is felt necessary, Umpires, Captains and Scorers must be in agreement on targets needed to win or obtain a winning draw in a match before play re-commences.

- 9.12 Batting bonus points will be awarded as follows:

Batting bonus points are only available when a minimum number of 20 overs have been bowled in an innings.

Average run rate of 2.00 to 2.99 runs per over	1 point
Average run rate of 3.00 to 3.99 runs per over	2 points
Average run rate of 4.00 to 4.99 runs per over	3 points
Average run rate of 5.00 or above runs per over	4 points

When a team is dismissed, the average run rate shall be calculated by dividing the total by the number of overs available to the batting side.

When an innings is curtailed, due to poor weather, the average run rate shall be calculated by dividing the total by the number of overs (including part overs as shown above) received at the close of the innings

9.13 Bowling bonus points will be awarded as follows:

Bowling bonus points are available from the start of an innings.

3 wickets taken	1 point
5 wickets taken	2 points
7 wickets taken	3 points
9 wickets taken	4 points

Note i) Should the batting side play with less than eleven players due to either a player or players being absent, or leaving the field through illness, injury or other cause so that his/their innings cannot be completed and the remainder of the side are dismissed before the last ball of the day, then the batting side shall be considered 'all out' and the bowling side shall receive maximum bowling points.

Note ii) See Law 25.4 (Batsman leaving the field) – 'retired – not out'

9.14 In the event of a delayed start reducing the total number of overs in a match or a reduction in the number of overs available to the side batting second due to an interruption in the 1st innings the thresholds for bowling bonus points shall be pro-rated according to the number of overs available at the start of the innings as follows:-

	4	3	2	1
41-50	9	7	5	3
31-40	8	6	4	2
20-30	7	5	3	1

9.15 In a match where a positive result is not obtained because of adverse weather conditions:

- i) Provided the last over due in the match has been bowled (regardless of any overs that may have been lost for previous interruptions), then the result will be a draw with bonus points, if applicable, in accordance with the conditions set out above.
- ii) If the side batting second has not received more than 20 overs (unless there is a result earlier), then 5 points are due to each side for an abandoned match plus any bonus points which may have been earned.
- iii) If the side batting second receives more than 20 overs, but the last over due in the match has not been bowled, then the match will be classed as abandoned as a draw. Each side shall retain its bonus points plus points for a winning or losing draw.
- iv) If a match is abandoned without a ball being bowled, each side receives 5 points.

9.16 In reduced over matches:-

If a win is not secured, the result shall be based on the side with the higher overall scoring rate based on:-

- i) team declared - runs divided by overs received.
- ii) otherwise - runs divided by overs allocated.

Overs available	BONUS POINTS							
	BATTING				BOWLING			
	4pts	3pts	2pts	1pt	4pts	3pts	2pts	1pt
50	250	200	150	100	9	7	5	3
49	245	196	147	98	9	7	5	3
48	240	192	144	96	9	7	5	3
47	235	188	141	94	9	7	5	3
46	230	184	138	92	9	7	5	3
45	225	180	135	90	9	7	5	3
44	220	176	132	88	9	7	5	3
43	215	172	129	86	9	7	5	3
42	210	168	126	84	9	7	5	3
41	205	164	123	82	9	7	5	3
40	200	160	120	80	8	6	4	2
39	195	156	117	78	8	6	4	2
38	190	152	114	76	8	6	4	2
37	185	148	111	74	8	6	4	2
36	180	144	108	72	8	6	4	2
35	175	140	105	70	8	6	4	2
34	170	136	102	68	8	6	4	2
33	165	132	99	66	8	6	4	2
32	160	128	96	64	8	6	4	2
31	155	124	93	62	8	6	4	2
30	150	120	90	60	7	5	3	1
29	145	116	87	58	7	5	3	1
28	140	112	84	56	7	5	3	1
27	135	108	81	54	7	5	3	1
26	130	104	78	52	7	5	3	1
25	125	100	75	50	7	5	3	1
24	120	96	72	48	7	5	3	1
23	115	92	69	46	7	5	3	1
22	110	88	66	44	7	5	3	1
21	105	84	63	42	7	5	3	1
20	100	80	60	40	7	5	3	1

Formula for calculating the target for a winning draw when the side batting second receives fewer overs than the side batting first due to time being lost during the 1st Innings in Win/Lose/Draw matches.

Where a team batting second does not have the opportunity of batting the same number of overs as the team batting first, due to time being lost during the 1st Innings, the target for a winning draw will be calculated immediately prior to the start of the 2nd innings, using the following formula:-

$$(100 + \{B \times 1.2\}) \times C \div 100$$

B = difference in the number of overs received by each side at the commencement of the 2nd innings.

C = average run rate per over achieved by the side batting first.

1st innings run rate = (1st innings score) \div (number of overs allocated to the team batting first).

Note: i) The run rate of both the first and second innings shall be calculated to two decimal places and the target shall be rounded upwards to the nearest run.

Note: ii) The run rate and the target shall be agreed by both scorers and umpires prior to the start of the innings and once agreed shall be final.

Note: iii) Once the run rate for the second innings has been calculated it shall remain as the run rate for that innings even though a later interruption may reduce the number of overs the team batting second can receive.

Note: iv) If the second innings commences with the same number of overs allocated to the team batting first the run rate shall remain as the first innings run rate even though a later interruption may reduce the number of overs the team batting second can receive.

EXAMPLE A) 1st Innings Score = 222 for 7 (50overs)

2nd innings reduced to 30 overs $(100 + \{20 \times 1.2\}) \times 4.44 \div 100$ ie $(100 + 24) \times 4.44 \div 100$

$$124 \times 4.44 = 550.56$$

$$550.56 \div 100 = 5.51$$

$$30 \text{ overs} \times 5.51 = 165.3$$

Therefore, target for winning draw = 166

$$165.3 \times 80\% = 132.24$$

Therefore, 80% target = 133

EXAMPLE B) 1st Innings Score = 207 for 9 (45 overs)
2nd Innings reduced to 30 overs $(100 + \{15 \times 1.2\}) \times 4.60 \div 100$ i.e. $(100 + 18) \times 4.60 \div 100$
 $118 \times 4.60 = 542.8$
 $542.8 \div 100 = 5.43$
30 overs $\times 5.43 = 162.9$
Therefore, target for winning draw = 163
 $162.9 \times 80\% = 130.32$
Therefore, 80% target = 131

EXAMPLE C) 1st Innings Score = 246 for 8 (50 overs)
2nd Innings reduced to 45 overs $(100 + \{5 \times 1.2\}) \times 4.92 \div 100$ i.e. $(100 + 6) \times 4.92 \div 100$
 $106 \times 4.92 = 521.52$
 $521.52 \div 100 = 5.22$
45 overs $\times 5.22 = 234.69$
Therefore, target for winning draw = 235
Therefore, 80% target = 188 $(234.69 \times 0.8 = 187.74)$

Formula for calculating the 80% target when a side batting second receives more overs than the side batting first, due to a declaration or a dismissal

EXAMPLE D) 1st Innings Score = 275 for 8 declared (47 overs) 2nd Innings increased to 53 overs
Average run rate in 1st Innings = 5.85
 5.85×53 overs = 310.05
 $310.05 \times 80\% = 248.04$
Therefore, 80% target = 249

EXAMPLE E) 1st Innings Score = 189 all out (40 overs)
2nd Innings increased to 60 overs
Average run rate in 1st Innings = 3.78*
 3.78×60 overs = 226.80
 $226.80 \times 80\% = 181.44$
Therefore, 80% target = 182

† Run rate based on total runs scored divided by number of overs received

* Run rate based on total runs scored divided by number of overs allocated

**Work Sheet to calculate the target for a winning draw
when the team batting second receives less overs than the team batting
first due to time being lost during either the first and/or the second
innings in Matches 6 to 16**

Apply the following formula: -

$$(100 + \{B \times 1.2\}) \times C \div 100$$

B = Difference in overs for each side at start of 2nd innings

C = Average run rate of team batting first

EXAMPLE F)

1st innings score 275 for 7 off 50 overs

2nd innings reduced to 45 overs

$$(100 + \{5 \times 1.2\}) \times 5.50 \div 100 = 5.83 \text{ (H)}$$

$$45 \times 5.83 = 262.35 \quad \text{Winning draw target} = 263 \text{ (rounded up) (J)}$$

$$262.35 \times 80\% = 209.88 \quad \text{so } 80\% \text{ target} = 210 \text{ (rounded up) (K)}$$

A	100	100
B	Total runs scored in 1st innings	275
C	Total overs used in 1st innings	50
D	Run rate of team batting first $B \div C$	5.50
E	Overs to be bowled at team batting second at start of the innings	45
F	Difference in overs $C - E$	5
G	$F \times 1.2$	6
H	Run rate for team batting second $(A + G) \times D \div A$	5.83
J	Target for winning draw for team batting second $E \times H$	(262.35) 263
K	80% target J (before rounding) $\times 80\%$	(209.88) 210

If there is an interruption in the 2nd innings:-

The original run rate calculated (H) is still used to recalculate J with revised overs total for innings.

Recalculate K with revised overs total for innings.

Always calculate the cut off time for the 2nd innings (overs remaining \times 4 minutes).

PLAYING CONDITIONS (WIN/LOSE)

The Laws of Cricket 2017 code (2nd Edition 2019) shall apply with the following exceptions where appropriate.

1. Duration

- 1.1 Matches shall be limited to 100, 90 or 80 overs with the proviso that the side batting first shall receive not more than 50, 45 or 40 overs. 100 over matches are played in the Premier Division to Division 4. 90 over matches are played in Division 5 to Division 9 (North, Central & South) and 80 over matches are played in Division 10 (North, East, South/East & South/West). Overs may be reduced due to inclement weather or unforeseen circumstances but, in any event, the number of overs available to each team at the start will be equal.
- 1.2 Matches in the Premier Division shall start no later than 12 noon, matches in Division One to Division 9 (North, Central & South) shall start not later than 12:30 pm (12 Noon in April and September) and 1:00 pm in Division 10 (North, East, South/East & South/West) (or otherwise as determined by the Management Committee). Fielding sides are required to bowl their overs at a rate of 4 minutes per over (with no further time allowances for wickets lost). If this over rate is not achieved penalty runs may be applied and, umpires (or captains if there are no appointed umpires) should report the time taken to the administrator who may take further action.
- 1.3 A 30 minute tea interval shall be taken between innings unless weather conditions so dictate that it is appropriate, in the interests of time saving, to take tea during a weather break in the first innings. Umpires (if appointed) or Captains (if there are no appointed umpires) may vary the time at which the tea interval is taken if they are in agreement. In this case, there shall be a 10 minute interval between innings unless the tea break coincides with the end of an innings when the 30 minute tea interval shall be concurrent.
- 1.4 The captain of the batting side may not declare his innings closed at any time during the course of the match. Should the side batting first be bowled out before the overs it is entitled to have received been completed, the side batting second shall be entitled to bat for 50 (45 or 40) overs or as reduced due to inclement weather or other cause.
- 1.5 If a team is dismissed and tea is not ready, a 10 minute interval between innings shall be taken and play shall continue for a minimum of 15 overs or 60 minutes, whichever is the longer, unless a result has been obtained earlier. In this instance, the tea interval shall be reduced to 20 minutes in duration.
- 1.6 Allowances will be made for unavoidable breaks in play which are of a duration of five minutes or more and confirmed to the fielding captain and the batsman at the wicket at the time of the delay. Breaks of less than five minutes are to be ignored and no allowances made. Batsmen are expected to cross on the field of play at the fall of a wicket.
- 1.7 Drinks intervals shall be agreed with the umpires by the fielding captain prior to the start of each innings. Two drinks intervals per innings are permitted but no allowance shall be provided for them.

- 1.8 A scheduled cessation time for each innings shall be fixed prior to its commencement by applying the provisions of conditions 1.1 to 1.7 as appropriate.
- 1.9 Play may continue after the scheduled or re-scheduled close of play, subject to conditions of ground, weather and light, until the required number of overs has been bowled or a result achieved.

2. Matches With No Delays or Interruptions

- 2.1 If the team bowling first fails to bowl the required number of overs by the scheduled time for the cessation of the first innings, play shall continue until the required number of overs has been bowled and condition 5 shall apply.
- 2.2 If the team bowling second fails to bowl the required number of overs by the scheduled time for the cessation of the second innings, the hours of play shall, subject to conditions of ground, weather and light, be extended until the required number of overs has been bowled or a result has been achieved and condition 5 shall apply.

3. Delayed Starts and Interruptions

- 3.1 Where the start of a match is delayed, the number of overs available to each side shall be equal. This shall be calculated on the basis of one over lost for each side per 8 minutes or part thereof of playing time lost.
- 3.2 In the Premier Division no game may start after 4.20 pm (12.00 (noon) original start, minimum 40 overs plus 10 minute break between innings, assuming tea has already been taken). For other scheduled starts, the times shown should be adjusted accordingly.
- 3.3 If the interruption takes place during the first innings, then the number of overs shall be arranged so that both teams have the opportunity of batting for the same number of overs, (minimum 20 overs per side).
- 3.4 Should calculations regarding the number of overs result in a fraction of an over, the fraction shall be ignored. In the event of a suspension occurring in the middle of an over, the number of total overs to be bowled in the match will be calculated as if the over in progress at the time of the interruption has been completed.
- 3.5 The team batting second shall not bat for a greater number of overs than the team batting first unless the latter completed its innings in less than its allocated overs.
- 3.6 A fixed time will be specified for the commencement of the interval, and also the close of play for the match, by applying a rate of four minutes per over in respect of each over already bowled and/or scheduled to be bowled in each innings. All relevant delays, interruptions in play and the duration of the interval will be taken into account.
- 3.7 If there is more than one interruption to the innings of the side batting first, the above calculations should always be based on the original scheduled close of play, rather than the rescheduled close resulting from the previous interruption.

- 3.8 If a fielding team fielding fails to bowl the revised number of overs by the specified time, play shall continue subject to conditions of ground, weather and light until the required number of overs has been bowled or the innings is completed and condition 5 shall apply.
- 3.9 If, after interruptions in the first innings, there remains insufficient time to allow the side batting second to receive at least 20 overs and for the team batting first to complete their innings in full, the number of overs to be received by the team batting first is limited (i.e. cut-off) to no less than 20 overs so that the team batting second may receive the minimum of 20 overs.
- 3.10 Providing the team batting first has received at least 20 overs, if subsequent interruptions mean that there is insufficient time for the team batting second to receive a minimum of 20 overs, either captain, at his request, may be given the opportunity to play to secure a win. The target score to win and thresholds for batting and bowling bonus points will be based upon 20 overs received. Should a win not be secured, (ie target achieved or bowled out) the match shall be deemed to be abandoned with no additional bonus points accrued following the request.
- 3.11 When the first innings has been completed, in less than the scheduled time allowed, and the second innings is suspended, due to poor weather or bad light, time "saved" from the first innings should be taken into account. In this instance, when play is suspended in the second innings, there will be no reduction of playing time until the expiration of the "saved" time from the first innings, e.g. if 15 minutes were "saved" in the first innings, there will be no overs reduction, in the second innings, until 15 minutes has expired. A second innings can never exceed its original overs allocation.
- 3.12 If play is suspended during an over in the second innings, then when the remaining number of overs is calculated before a resumption of play, any balls not bowled in the incomplete over shall be added to the new number of overs.
- 3.13 Where no Panel Umpires are in attendance and no suitable Umpires are available to stand, then before the Toss the two Captains should agree that they will be the final arbiters should a decision be required under Law 3.8(a). If after discussion the two Captains are unable to agree that conditions are playable then play must cease until conditions improve.
- 3.14 Every attempt should be made by all officials and players to play a match to a finish. Umpires are always advised that they should never start or re-start a match if rain is falling.
- 3.15 The Umpire(s) shall be the final judge(s) of the fitness of the ground, weather and light for play. (in accordance with Law 3 of cricket.)
- 4. Number of Overs Per Bowler**
- 4.1 No bowler may bowl more than one fifth (rounded up) of the total allowed. (eg.in 50 overs innings, maximum is therefore 10, in 45 over games it would be 9 and in 40 overs, 8).

- 4.2 In the event of a reduction in overs after the commencement of the match, the maximum number of overs allowed per bowler will be calculated in accordance with condition 4.1 above.
- 4.3 When an interruption occurs mid-over and on resumption the bowler has exceeded the new maximum allocation, he will be allowed to finish the incomplete over.
- 4.4 In the event of a bowler being incapacitated or suspended and being unable to complete an over, another bowler shall complete the over from the same end, provided that he does not bowl two overs consecutively, nor bowl parts of each of two consecutive overs in that innings. Such part of an over shall count as a full over only insofar as each bowler's limit is concerned.
- 4.5 The ECB Fast Bowling Directives may affect the above over limitations.

5. Over Rate Penalties

- 5.1 All sides are expected to be in position to bowl the first ball of the last of their 50 overs within 3 hours and 20 minutes playing time. (45 overs within 3 hours, or 40 overs within 2 hours 40 minutes. Timings will be recalculated following interruptions)
- 5.2 In the event of a team failing to be in a position to bowl the final over of the innings on time (as in 5.1 above) the full quota of overs shall be completed and one fewer fielder shall be permitted outside the field-ing restriction area in than would normally be the case in the Power-play in progress at the time. The batting side will also be credited with 6 runs for every whole over that has not been bowled.. All penalties in this regard will be imposed immediately the ball first become dead after the scheduled or re-scheduled time of the innings' This will apply to both innings of the match. If the side batting second is credited with runs in this way and this consequently takes their score past that of the side batting first then the match shall be deemed to be won by the side batting second. All penalties in this regard will be imposed immediately the ball first becomes dead af-ter the scheduled or re-scheduled cessation time for the innings. In matches with no appointed umpires, cap-tains should agree the time to start the final over at the start of the innings. If this time is exceeded then the captains should agree the penalty runs. If they cannot agree, then no runs are awarded but a captain may report the matter to the League Administrator, who may take retrospective action.
- 5.3 If the innings is terminated before the scheduled or re-scheduled cut off time no over rate penalty shall apply. If the innings is interrupted, the over rate penalty will apply based on the re-scheduled cessation time for that innings.
- 5.4 Play must not continue until the umpires and scorers are satisfied that the score is correctly displayed on the scoreboard.
- 5.5 The umpires shall inform the fielding team captain when taking the field for the first time and on every subsequent occasion if play is interrupted by the weather, the scheduled closing time for that innings. The umpire at the bowler's end will inform the fielding captain, the batsman and his fellow umpire of any time allowances as and when they arise. (This matter will not be subject to retrospective negotiation).

5.6 Over rate penalties apply only to innings of 20 overs or more duration.

This is the only penalty for a slow over rate

6. Restriction on Placement of Fielders

6.1 At the instant of delivery there may be no more than five (5) fielders on the leg side. In the event of any infringement of any of the following fielding restrictions the square leg umpire shall call and signal 'no-ball'.

For Premier Division to Division 4 matches only

6.2 There shall be an area bounded by two semi-circles centred on each middle stump, each with a radius of 30 yards and joined by a parallel line on each side of the pitch. The "boundary" of the fielding restriction area should be marked with white plastic or rubber discs (7" diameter) at intervals of no more than 8 yards.(minimum of 29 discs required). Additionally white painted dots or a continuous painted white line may be used.

At the instant of delivery:

(i) **Powerplay 1** – no more than two fieldsmen shall be permitted outside this fielding restriction area. In an in-nings of 50 overs, these are overs 1 to 10 inclusive.

(ii) **Powerplay 2** – no more than four fieldsmen shall be permitted outside this fielding restriction area. In an in-nings of 50 overs, these are overs 11 to 40 inclusive.

(iii) **Powerplay 3** – no more than five fieldsmen shall be permitted outside this fielding restriction area. In an innings of 50 overs, these are overs 41 to 50 inclusive.

6.3 In circumstances when the number of overs of the batting team is reduced, the number of overs within each phase of the innings shall be reduced in accordance with the agreed table.

6.4 If play is interrupted during an innings and the table applies, the Powerplay takes immediate effect even if the interruption has occurred mid-over.

Innings duration	Powerplay 1	Powerplay 2	Powerplay 3
50	10	30	10
49	10	30	9
48	10	29	9
47	10	28	9
46	9	28	9
45	9	27	9
44	9	26	9
43	9	26	8
42	9	25	8
41	8	25	8
40	8	24	8
39	8	23	8
38	8	23	7
37	8	22	7
36	7	22	7
35	7	21	7
34	7	20	7
33	7	20	6
32	7	19	6
31	6	19	6
30	6	18	6
29	6	17	6
28	6	17	5
27	6	16	5
26	5	16	5
25	5	15	5
24	5	14	5
23	5	14	4
22	5	13	4
21	4	13	4
20	4	12	4

For Division 5 to 10 (North, East, South/East & South/West)

- 6.5 There shall be an area bounded by two semi-circles centred on each middle stump, each with a radius of 30 yards and joined by a parallel line on each side of the pitch. The “boundary” of the fielding restriction area should be marked with white plastic or rubber discs (7” diameter) at intervals of no more than 8 yards (minimum of 29 discs required). Additionally, white painted dots or a continuous painted white line may be used.

At the instant of delivery:

- i) **Powerplay 1** – no more than two fieldsmen shall be permitted outside this fielding restriction area. In an in-nings of 45 overs, these are overs 1 to 15 inclusive and in an innings of 40 overs, these are overs 1 to 13 inclusive.
- (ii) **Powerplay 2** – a minimum of four (4) fielders **MUST** be inside the inner ring at all times (not including the bowler or wicket keeper)
- 6.6 In circumstances when the number of overs of the batting team is reduced, the number of overs within each phase of the innings shall be reduced in accordance with the agreed table on the following page.
- 6.7 If play is interrupted during an innings and the table applies, the Powerplay takes immediate effect even if the interruption has occurred mid-over.

Innings duration	Powerplay 1	Powerplay 2
45	15	16 to 45
44	14	15 to 44
43	14	15 to 43
42	14	15 to 42
41	13	14 to 41
40	13	14 to 40
39	13	14 to 39
38	12	13 to 38
37	12	13 to 37
36	12	13 to 36
35	11	12 to 35
34	11	12 to 34
33	11	12 to 33
32	10	11 to 32
31	10	11 to 31
30	10	11 to 30
29	9	10 to 30
28	9	10 to 28
27	9	10 to 27
26	8	9 to 26
25	8	9 to 25
24	8	9 to 24
23	7	8 to 23
22	7	8 to 22
21	7	8 to 21
20	6	7 to 20

- 6.8 At the end of Powerplay 1 the umpire shall signal such commencement to the scorers by rotating his arm in a large circle.
- 6.9 In the event of an infringement of any of the above fielding restrictions, the square leg umpire shall call and signal “No ball”.
- 6.10 In the event of the striker’s end umpire failing to call and signal “No ball” when the fielding restrictions in this playing condition have been breached or when Law 28.4 has been breached (at the point of delivery, not more than two fielders other than the wicketkeeper shall be behind the popping crease on the on side), immediately the ball becomes dead the striker may draw the matter to that umpire’s attention. If the striker’s end umpire is able to verify the breach he shall call and signal “No ball”. If the striker’s end umpire is unable to verify the breach then he shall confirm that the events of the delivery shall be unchanged.

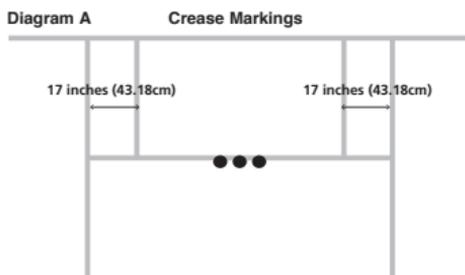
7. No Balls

- 7.1 The penalty for a No ball will be 1 run (plus an extra ball).
- 7.2 In addition to 7.1 above, the delivery following a No ball shall be a free hit for whichever batsman is facing it. This applies for all modes of No ball with the exception of a short-pitched delivery that passes or would have passed clearly over head height of the striker standing upright at the popping crease.
- 7.3 If the delivery for a free hit is not a legitimate delivery (any kind of No ball or a Wide ball), then the next delivery will become a free hit for whichever batsman is facing it.
- 7.4 For any free hit, the striker can be dismissed only under the circumstances that apply for a No ball even if the delivery for the free hit is called “Wide”.
- 7.5 Field changes are not permitted for free hit deliveries unless there is a change of striker or the No ball was the result of a field restriction breach in which case the field may be changed to the extent of correcting the breach. However, in all circumstances, any fielder within 15 yards of the striker may retreat to a position on the same line no more than 15 yards from the striker.
- 7.6 The umpires will signal a free hit by (after the normal No ball signal) extending one arm straight upwards and moving it in a circular motion.

8. Wide Balls

- 8.1 Umpires are instructed to apply a consistent interpretation in regard to this Law in order to prevent negative bowling wide of the wicket.
- 8.2 As a guideline to the umpires for the calling of wides on the offside the crease marking detailed in the diagram printed below shall be marked in blue at each end of the pitch.
- 8.3 A wide ball shall be called if, irrespective of where the ball pitches, it passes on the leg side of the striker and the leg stump, despite the striker’s movement. (For additional clarity, a ball that passes between the batsman and the leg stump shall not be called a wide. If a ball is hit by the batsman or if a ball hits any part of his equipment, it shall not be called a wide, irrespective of where it pitched or would have passed.)

- 8.4 If the striker plays a switch hit or a reverse sweep or gets into a position to play such a shot, he shall be deemed to bring the ball equally within his reach on the leg side as on the off side. Consequently, in these circumstances 8.3 shall not apply and the guidance given in 8.2 shall apply on both the off side and the leg side.



9. The Bowling of Fast Short-Pitched Balls

The following conditions are not a substitute for Law 41.6 which umpires are able to apply at any time.

- 9.1 A bowler shall be limited to one fast short-pitched delivery per over.
- 9.2 A fast short pitched delivery is defined as a ball which passes or would have passed above the shoulder height of the striker standing upright at the popping crease. This ruling shall apply even if the striker may have made contact with the ball with his bat, person and equipment.
- 9.3 The umpire at the bowler's end shall advise the bowler and the batsman on strike when each fast short pitched delivery has been bowled.
- 9.4 In addition, for the purposes of this regulation and subject to 7.6 below, a ball that passes above head height of the batsman, that prevents him from being able to hit it with his bat by means of a normal cricket stroke shall be called a "No ball".
- 9.5 For the avoidance of doubt any fast short pitched delivery that is called a "No ball" under this playing condition shall also count as one of the allowable short pitched deliveries in that over.
- 9.6 In the event of a bowler bowling more than one fast short pitched delivery in an over as defined in 9.2 above, the umpire at the bowler's end shall call and signal "No ball" on each occasion. A differential signal shall be used to signify a fast short pitched delivery. The umpire shall call and signal "No ball" and then tap the top of his head with the other hand.
- 9.7 If a bowler delivers a second fast short pitched ball in an over, the umpire, after the call of "No ball" and when the ball is dead, shall caution the bowler, indicating that this is a first and final warning, inform the other umpire, the captain of the fielding side and the batsman at the wicket of what has occurred. This caution shall apply throughout the innings.

- 9.8 Should there be any further instance by the same bowler in that innings, the umpire shall call and signal “No ball” when the ball is dead and direct the captain to take the bowler off forthwith. If necessary, the over shall be completed by another bowler, who shall neither have bowled the previous over, or part thereof, nor be allowed to bowl the next over, or part thereof.
- 9.9 The bowler thus suspended shall not be allowed to bowl again in that innings.
- 9.10 The umpire will report the occurrence to the other umpire, the batsmen at the wicket and, as soon as possible, to the captain of the batting side.
- 9.11 At the end of the match, the umpires will then report the matter to the Administrator who shall take such action as is considered appropriate against the captain and the bowler concerned.

10. The Bowling of Dangerous And Non-Pitching Deliveries

- 10.1 Any delivery, regardless of pace, which passes or would have passed, without pitching, above waist height of the striker standing upright at the popping crease, is to be deemed “unfair”. If the bowler bowls such a delivery, the umpire shall immediately call and signal “No ball”. If the umpire determines that the delivery is likely to inflict physical injury on the striker he shall deem the delivery to be “dangerous” and will adopt the procedure laid down in Law 41.7. An appointed umpire may issue a “first and final” warning or where any dangerous delivery is deemed a deliberate act, this will result in the bowler being withdrawn immediately for the remainder of the match. Captains and umpires should report instances of “deliberate and dangerous” deliveries via the portals.

11. Result

- 11.1 A result can only be achieved if both teams have had the opportunity of batting for at least 20 overs, unless the team batting second has scored more runs than its opponents or has achieved its target score as hereinafter defined. The sole exception is detailed in 3.10 above.
- 11.2 Save as hereinafter provided a match shall be won by the team which has scored the most runs.
- 11.3 If, due to suspension of play after the start of the match, the number of overs in the innings of either team has to be revised to a lesser number than that originally allotted (minimum of 20 overs), then a revised target score should be set for the number of overs which the team batting second will have the opportunity of facing.
- 11.4 The revised target is calculated by the Duckworth-Lewis method. A par score will be set for the second innings. If this is exceeded a win for the team batting second shall result. If the par score is equalled then scores are tied.
- 11.5 If a match is abandoned before it has been played to a conclusion and before the side batting second has received its allotted number of overs (providing that it has received not less than 20 overs, possible exception 3.10 above) the result should be decided by the Duckworth-Lewis method as determined and agreed by the captains, umpires and scorers.

- 11.6 If after the restart of play it is discovered that the wrong Duckworth-Lewis target had been set, the faulty target shall stand.
- 11.7 If the score of the team batting second surpasses the 'target score' at any time prior to the conclusion of its innings then the match shall be won by the team batting second but if bowled out earlier the match shall be won by the team batting first.
- 11.8 A match shall be tied if the scores are equal at the end of the match

Use of the Duckworth Lewis (DL) method to determine the result in Premier Division games after an interruption(s)

1. The Home club shall provide
 - i) a DL Manager who may or may not be the scorer and must identify himself/herself to the umpires and captains before the start of the game
 - ii) a laptop computer configured with the latest DL 2 (professional version) software provided by the League or via Play-Cricket Scorer Pro.
 - iii) a printer and paper to produce the par score for target sheets
2. After any hold up in play, the umpires will notify the scorers of the number of overs lost and the scorers will perform the DL calculations required.
3. If the DL Manager is not the scorer, he/she must understand the DL method and must check the scorer's calculations.
4. The umpires are only responsible for recalculating the overs and giving these details to the scorers but they must both satisfy themselves as to the correctness of all such calculations before allowing further play to take place.
5. It is the responsibility of the home team to provide the captains and umpires with a sheet showing the par score at the end of each over according to how many wickets have been lost. The sheet shall be produced at the beginning of the second innings in all 50 over matches and revised after every interruption with an amended sheet provided to each captain and the umpires.
6. From the beginning of the second innings in all 50 over matches, the DL target score at the end of the over in progress shall be displayed on the scoreboard and updated whenever it changes.
7. Failure to carry out 5 and 6 above should be reported by the umpires to the Administrator. He, in turn, will report the facts to the Cricket and Disciplinary Sub-Committees who have the power to impose points and/or financial penalties as they see fit.
8. Any dispute between the scorers and DL Manager as to the par score or any other DL matter shall in the first instance be referred to the captains who shall endeavour in good faith to resolve it. Only if the cap-tains fail to reach agreement shall the matter in dispute be referred to the umpires whose decision shall be final.

9. Should DL not be available then the WCL Target calculator will apply and the umpires will report the facts to the Administrator of the League. He, in turn, will report the facts to the Cricket and Disciplinary Sub-Committees who have the power to impose points and/or financial penalties as they see fit.

Use of the Duckworth Lewis (DL) method to determine the result in all other Divisions after an interruption(s)

- 11.9 The revised target is to be calculated using the Play.Cricket Scorer Application (APP). This APP can be downloaded for free from the APP Store, Google Play or from the ECB Website. Other APPs are available such as Duckworth Lewis by David Thompson for iPads and the DL Calculator for Android created by Robert Fear but the Play.Cricket Scorer Application is the preferred choice of the WCL as it is guaranteed to be error free.
- 11.10 If a match is abandoned before it has been played to a conclusion and before the side batting second has received its allotted number of overs (providing that it has received not less than 20 overs) the result should be decided by using the Play.Cricket Scorer Application (APP) .
- 11.11 If after the restart of play it is discovered that the wrong target had been set, the faulty target shall stand.
- 11.12 If the score of the team batting second surpasses the 'target score' at any time prior to the conclusion of its innings then the match shall be won by the team batting second but if bowled out earlier the match shall be won by the team batting first.

12. Points

NOTE – There are NO declarations allowed in Win/Lose matches.

Any results OR ADJUSTMENTS “agreed” between Captains which are not strictly calculated according to the procedures laid down in these playing conditions may be set aside and re-calculated at the discretion of the Administrator/ Cricket Chairman.

- 12.1 In all matches points shall be awarded as follows:

Uninterrupted Matches

- Win 20 points with no bonus points.
- Loss 0 points plus bonus points
- Tie (scores equal) 8 points plus bonus points.

Abandoned and interrupted matches

- Match not started 5 points each
- Match abandoned or curtailed after less than minimum of 20 overs of second innings - 5 points each plus bonus points.
- Win (side batting second does not achieve the target score)
Side batting first 20 points with no bonus points.
Side batting second 0 points plus bonus points.
- Win (side batting second surpasses the target score)
Side batting first 0 points plus bonus points
Side batting second 20 points with no bonus points.
- Tie (score of the side batting second equals the target score exactly)
8 points each plus bonus points

12.2 Bonus points will be awarded as follows:

a) Bonus points (in Premier Division to Division 4 (inclusive))

Batting bonus points are only available when a minimum number of 20 overs have been bowled in an in-nings.

Average run rate of 2.00 to 2.99 runs per over	1 point
Average run rate of 3.00 to 3.99 runs per over	2 points
Average run rate of 4.00 to 4.99 runs per over	3 point
Average run rate of 5.00 or above runs per over	4 points

When a team is dismissed, the average run rate shall be calculated by dividing the total by the number of overs available to the batting side.

When an innings is curtailed, due to poor weather, the average run rate shall be calculated by dividing the total by the number of overs and part overs received at the close of the innings

Part overs should be calculated using the following decimals:

1 ball	=	0.1667 overs
2 balls	=	0.3333 overs
3 balls	=	0.5 overs
4 balls	=	0.6667 overs
5 balls	=	0.8333 overs

Bowling bonus points are available from the start of an innings.

3 wickets taken	1 point
5 wickets taken	2 points
7 wickets taken	3 points
9 wickets taken	4 points

Overs available	BONUS POINTS							
	BATTING				BOWLING			
	4pts	3pts	2pts	1pt	4pts	3pts	2pts	1pt
50	250	200	150	100	9	7	5	3
49	245	196	147	98	9	7	5	3
48	240	192	144	96	9	7	5	3
47	235	188	141	94	9	7	5	3
46	230	184	138	92	9	7	5	3
45	225	180	135	90	9	7	5	3
44	220	176	132	88	9	7	5	3
43	215	172	129	86	9	7	5	3
42	210	168	126	84	9	7	5	3
41	205	164	123	82	9	7	5	3
40	200	160	120	80	8	6	4	2
39	195	156	117	78	8	6	4	2
38	190	152	114	76	8	6	4	2
37	185	148	111	74	8	6	4	2
36	180	144	108	72	8	6	4	2
35	175	140	105	70	8	6	4	2
34	170	136	102	68	8	6	4	2
33	165	132	99	66	8	6	4	2
32	160	128	96	64	8	6	4	2
31	155	124	93	62	8	6	4	2
30	150	120	90	60	7	5	3	1
29	145	116	87	58	7	5	3	1
28	140	112	84	56	7	5	3	1
27	135	108	81	54	7	5	3	1
26	130	104	78	52	7	5	3	1
25	125	100	75	50	7	5	3	1
24	120	96	72	48	7	5	3	1
23	115	92	69	46	7	5	3	1
22	110	88	66	44	7	5	3	1
21	105	84	63	42	7	5	3	1
20	100	80	60	40	7	5	3	1

Note i) Should the batting side play with less than eleven players due to either a player or players being absent, or leaving the field through illness, injury or other cause so that his/their innings cannot be completed and the remainder of the side are dismissed before the last ball of the day, then the batting side shall be considered 'all out' and the bowling side shall receive maximum bowling points.

ii) See Law 25.4 (Batsman leaving the field) – 'retired – not out'

iii) In the event of a delayed start reducing the total number of overs in a match or a reduction in the number of overs available to the side batting second due to an interruption in the 1st innings the thresholds for bowling bonus points shall be pro-rated according to the number of overs available at the start of the innings as follows:-

Overs	4 points	3 points	2 points	1 point
41-50	9	7	5	3
31-40	8	6	4	2
20- 30	7	5	3	1

Bonus Points in matches played in Division 5 and below

Batting bonus points are only available when a minimum number of 20 overs have been bowled in an innings.

Average run rate of 2.00 to 2.99 runs per over 1 point

Average run rate of 3.00 to 3.99 runs per over 2 points

Average run rate of 4.00 to 4.99 runs per over 3 points

Average run rate of 5.00 to 5.99 runs per over 4 points

Average run rate of 6.00 to 6.99 runs per over 5 points

Average run rate of 7.00 or above runs per over 6 points

When a team is dismissed, the average run rate shall be calculated by dividing the total by the number of overs available to the batting side.

When an innings is curtailed, due to poor weather, the average run rate shall be calculated by dividing the total by the number of overs and part overs received at the close of the innings.

Part overs should be calculated using the following decimals:

1 ball = 0.1667 overs

2 balls = 0.3333 overs

3 balls = 0.5 overs

4 balls = 0.6667 overs

5 balls = 0.8333 overs

Bowling bonus points are available from the start of an innings.

1 wicket taken 1 point

3 wickets taken 2 points

5 wickets taken 3 points

7 wickets taken 4 points

8 wickets taken 5 points

9 wickets taken 6 points

Overs available	BONUS POINTS											
	BATTING						BOWLING					
	6pts	5pts	4pts	3pts	2pts	1pt	6pts	5pts	4pts	3pts	2pts	1pt
45	315	270	225	180	135	90	9	8	7	5	3	1
44	308	264	220	176	132	88	9	8	7	5	3	1
43	301	258	215	172	129	86	9	8	7	5	3	1
42	294	252	210	168	126	84	9	8	7	5	3	1
41	287	246	205	164	123	82	9	8	7	5	3	1
40	280	240	200	160	120	80	9	8	7	5	3	1
39	273	234	195	156	117	78	9	8	7	5	3	1
38	266	228	190	152	114	76	9	8	7	5	3	1
37	259	222	185	148	111	74	9	8	7	5	3	1
36	252	216	180	144	108	72	9	8	7	5	3	1
35	245	210	175	140	105	70	9	8	7	5	3	1
34	238	204	170	136	102	68	9	7	6	4	3	1
33	231	198	165	132	99	66	9	7	6	4	3	1
32	224	192	160	128	96	64	9	7	6	4	3	1
31	217	186	155	124	93	62	9	7	6	4	3	1
30	210	180	150	120	90	60	9	7	6	4	3	1
29	203	174	145	116	87	58	9	7	6	4	3	1
28	196	168	140	112	84	56	9	7	6	4	3	1
27	189	162	135	108	81	54	9	7	6	4	3	1
26	182	156	130	104	78	52	9	7	6	4	3	1
25	175	150	125	100	75	50	9	7	6	4	3	1
24	168	144	120	96	72	48	8	6	5	4	2	1
23	161	138	115	92	69	46	8	6	5	4	2	1
22	154	132	110	88	66	44	8	6	5	4	2	1
21	147	126	105	84	63	42	8	6	5	4	2	1
20	140	120	100	80	60	40	8	6	5	4	2	1

Note i) Should the batting side play with less than eleven players due to either a player or players being absent, or leaving the field through illness, injury or other cause so that his/their innings cannot be completed and the remainder of the side are dismissed before the last ball of the day, then the batting side shall be considered 'all out' and the bowling side shall receive maximum bowling points.

ii) See Law 25.4 (Batsman leaving the field) – ‘retired – not out’

iii) In the event of a delayed start reducing the total number of overs in a match or a reduction in the number of overs available to the side batting second due to an interruption in the 1st innings the thresholds for bowling bonus points shall be pro-rated according to the number of overs available at the start of the innings as follows:-

Overs	6 points	5 points	4 points	3 points	2 points	1 point
35-45	9	8	7	5	3	1
25-34	9	7	6	4	3	1
20-24	8	6	5	4	2	1

REGISTRATION PROCEDURE

Registration of all players will take place in accordance with ECB guidelines at a time designated by the Management Committee.

Every player registered to play in the League explicitly acknowledges, by virtue of his/her registration, the Rules of the League, the Playing Conditions, and, in particular, the powers of the League, in relation to conduct and disciplinary procedures, and undertakes to be bound by them. All players' data will be held electronically and may be disclosed to other appropriate cricket authorities as necessary.

The responsibility for registering a player shall be with the Club. The Administrator of the League will conduct random checks of team sheets and scorecards published on play-cricket.com throughout the season and he will report any infringements to the Disciplinary sub-committee, which has the power to deduct points and/or impose financial penalties and/or relegate teams as it sees fit.

No player may act as a substitute professional for a Club in any other League in the UK. If a player does accept such an engagement, his registration with a WCL Club will be cancelled, with immediate effect, and he will be ineligible to play for any WCL Club for the remainder of the season.

Playing Members

- (a) Only bona fide and properly registered members of Clubs shall be eligible to play in League and KO matches
- (b) No person shall be eligible to play in League matches for more than one Club per season without the consent of the WCL Management Committee. In addition, no person shall be allowed to play for more than one club in the West Midlands Regional cricket structure or for any WCL club having played for any other Premier League team in any season without prior permission from the WCL Management Committee. Where clubs are aware of, and have informed the League Administrator, that a student member has played or will play for a Premier League team in another part of the country in term-time, dispensation will be given to avoid affecting membership of WCL clubs. This dispensation will also be granted in reverse if necessary, without the consent of the League Management Committee.
- (c) Each Member Club shall supply to the League such particulars of its membership and of the persons playing for it in League matches as shall be required by the WCL Management Committee. It is the clubs' responsibility to ensure correct information is provided concerning periods of residence, etc on the Registration Forms and any club found guilty of serious registration breaches may be summarily relegated to the next lower division. Full details and ECB guidelines regarding players' categories for Contracted players, Overseas players and Overseas Amateur players are available in a separate section of this handbook or on the WCL website; www.worcscl.org. Clubs must follow these procedures carefully.
- (d) To be eligible to play in the first match of the season a full list of players needs to be provided (and approved for registration by the WCL League Administrator) via the WCL play-cricket.com platform at least 7 days prior to their first league match.

- (e) In the WCL Premier Division to Division Four subsequent players (new registrations) MUST be registered at least 48 hours before playing. Teams in lower divisions may, in exceptional circumstances, field unregistered players provided that the League Administrator receives the on-line registration application within six days of the match in which the unregistered player, played.
- (f) A player formally suspended from another Club or League shall be ineligible to play in any Worcestershire County League organised match for the period of suspension.
- (g) No League Club or any officer, member or supporter of a League Club shall during the season, approach a player belonging to or playing with another League Club with the object of obtaining his services without first consulting the Secretary of the Club with whom the player is or was last playing. Evidence of such approaches may, at the WCL Management Committee's discretion, result in disciplinary action being taken.

Clubs must register their players in one of the following categories:

Category 1: English Qualified Player or an Overseas 'Amateur' Player
 A player qualified to play for England under the current ECB regulations or a player classed as an Amateur Overseas Player (not qualified to play for England) under the current ECB regulations but free to play in recreational cricket as a Category 1 player.

1. Clubs must satisfy, themselves, by checking evidence of any such player's continuous residence in UK, e.g. utility bills, council tax bills, entry and departure dates on passport.
2. In addition, every Category 1 Overseas Amateur Player must sign a declaration form each year.

This declaration may be obtained from the WCL Administrator and also downloaded from the League website www.worcsccl.org/forms.htm

3. In the event of a player making a false declaration, the Club will, also, be liable to disciplinary action if it has failed to carry out all reasonable checks on the player's documentary evidence. Clubs will, therefore, be expected to keep a record of all such checks.
4. As there is a continuing need to verify that the criteria are met, Clubs must re-register all Category 1 (Overseas Amateur) players, each season, providing evidence of their continuous residence in this country, otherwise they will be deemed to be Category 3 players.
5. If a Category 1 (Overseas Amateur) player has, unavoidably, due to personal reasons, had to leave England and Wales for longer than the permitted period, the Administrator (along with the Cricket & Registrations Sub Committee Chairman) will consider such player's application for continued Category 1 (Overseas Amateur) status and his their decision shall be final
6. A player who has a home in England or Wales and has been granted Category 1 (Overseas Amateur) status, who, subsequently, accepts a

temporary work assignment, unconnected to cricket, in another country, may apply to reinstate his status immediately on his return. Approval is at the discretion of the WCL Administrator in communication with the Cricket & Registrations Sub Committee Chairman and may not be automatic.

7. A student may be granted Category 1 (Overseas Amateur) status subject to production of a Tier 4 Visa that provides evidence that he/she is a full time student attending a minimum three year course of study in a bona fide education establishment.

Category 2: Contracted Player

No Contracted Players are allowed to play in the Worcestershire County League with the exception of a Womens Super 8s player who shall be dealt with on a case by case basis.

Category 3: Overseas Player

A player not qualified to play for England under the current ECB regulations. The definition of an overseas player is as per ECB guidelines, a copy of which is held by the Administrator.

In relation to the registration of Category 3 Players:-

As a direct result of the UK withdrawal from the European Economic Union (Brexit) the rules regarding entry in to the UK have now changed (in particular for those citizens who were previously classed as citizens of the EEA - European Economic Area) which now reads as follows;

- 1a. WITH evidence of EU Settlement status (pre-settled or settled) an EEU citizen can enter the UK for no longer than 6 months. Should he/she wish to play recreational cricket he/she MUST be classed as an amateur.
- 1b. WITHOUT evidence of EU Settlement status (pre-settled or settled) an EEU citizen cannot enter the UK without a Visa. Should he/she then wish to play recreational cricket he/she MUST be classed as an amateur.

In either case the registration category of the player (Category 1 or 3) will then be dependent on his/her residency over the past three years.

Clubs are advised that the Home Office has recently amended several of the Visa categories that players from overseas have previously used to be admitted entry in to the UK. This new information, after being issued by the Home Office has been passed on by the WCL to enable clubs who are looking to register an overseas player to understand which players will be allowed to play cricket and whether they will be classed as an Amateur Player or a Professorial Player.

Please go to the following webpage for further information;

<https://www.ecb.co.uk/governance/regulations/governing-body-endorsement/>

and download the Home Office Visa document .pdf and the Overseas Players Amateur vs Professional Definitions .pdf document.

Neither the WCL or the ECB are qualified or allowed to give advice to clubs on Managed Migration therefore, clubs should be very cautious in attempting to register players from overseas. In relation to the registration of a Category 3 Player:-

1. If in doubt, please consult the League Administrator before you commit to anything.
2. Clubs must ensure that all relevant regulations are complied with and, if they are not, any such player will be deemed ineligible for registration.
3. Each club shall be permitted to register and play one Category 3 player, each season. For the definition and criteria of Overseas players please refer to the latest ECB guidelines and/or contact Emma Davis/Bidgood (Head of Managed Migration); emma.davisbidgood@ecb.co.uk

Clubs are advised that the United Kingdom Border Agency (UKBA) has recently amended several of the Visa categories that players have previously used to be admitted to UK. As a result of this, new information has been issued from the Home Office and passed on by the League, to enable clubs to understand which players will be allowed to play cricket and whether they are to be classed as Amateur or Professional. Neither the league nor ECB, are qualified or allowed to give advice on Managed Migration matters. Clubs should be very cautious in attempting any registration of overseas players.

QUALIFICATION OF CRICKETERS TO PLAY FOR ENGLAND

Subject to the overriding discretion of the ECB, acting with the consent of the International Cricket Council, a Cricketer will only be qualified to play for England in a Test Match or in a One Day International Match if:-

- a) He/she is British Citizenship and,
- b) He/she was either born in England/Wales, or has been residing in England or Wales for the last three years (for a total of 210 days per year (April-March) each year.
- c) He/she has not played as a local player in professional, international or domestic cricket in a Full Member country within the last three years.

In the case of a Cricketer seeking to become qualified through residency above he/she will (until he/she has become qualified to play for England) only be treated as having been resident within England and Wales for the relevant consecutive period if he has spent a minimum of 210 days in each year within England and Wales (for which purpose year shall mean a year ending 31st March).

Definitions

England and Wales means England, Wales, the Channel Islands and the Isle of Man.

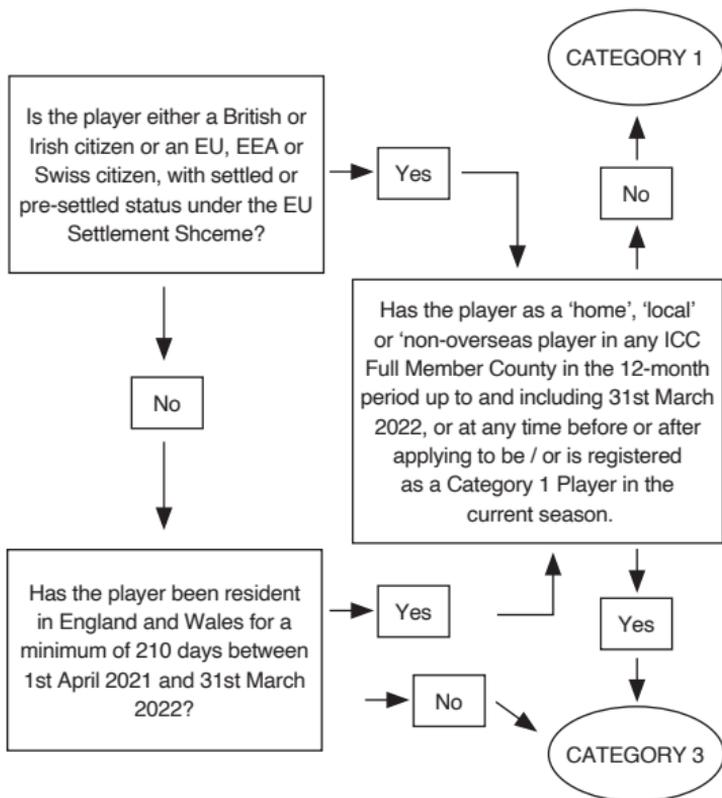
Residing and Resident mean the occupation of a bona fide home (i.e. the only or main home of the Cricketer concerned) and the acquisition of temporary accommodation during the season may not fulfil this requirement.

Full Member Country means a country which is a full member of the International Cricket Council.

QUALIFIED CRICKETER OR OVERSEAS PLAYER?

The following is a guide only to what is a Qualified Cricketer (Category 1 Player), according to ECB regulations, or an Overseas Player. The responsibility for checking under which category a player should be registered rests solely with the club. Cases of possible doubt must be cleared with the Administrator before the player appears in a League or Cup match. Fielding an ineligible player makes the club liable to disciplinary action.

Note; holding a UK passport does not necessarily mean a player is eligible as a Category 1 player;



Procedure

Players in must be registered on play-cricket.com and approved by the Administrator of the League. Category 2 players are NOT allowed to play in the Worcestershire County League.

Category 1 players who were registered with a Club during the previous season, will not be required to re-register unless they change Clubs. Clubs must re-register all Category 1 (Overseas Amateur) and Category 3 players, each season.

All Category 3 players must be registered with the Administrator of the League, with the relevant documentation, 48 hours before the player is eligible to play in a 1st XI match.

Players Moving Clubs

A player wishing to move to a Club in the WCL will need to apply for a transfer on-line via the play-cricket.com platform. The deadline for transfers from club to club is 5:00 pm on 30th June annually. The Club that the player wishes to transfer to, is required to submit an on-line transfer request (see how to apply for a transfer). Once the on-line transfer has been submitted by the Club who wish to transfer the player, the League Administrator or the WCL Cricket & Registrations Sub Committee Chairman shall approve the request after 7 days during the season or 14 days out of season (unless the club from which the player is moving from agrees to the transfer sooner).

A club may only refuse sanction of movement where a player may be in debt to that Club or for disciplinary reasons. A player transferred from another ECB Registered Cricket Club after 5pm on 30th June shall be ineligible to play in 1st XI League matches for the remainder of that season. After that date a transfer can only be sanctioned by the administrator after reference to the Chairman of the Cricket & Registrations Sub Committee.

Dual Registration

In any normal season Dual Registration is only allowed in Division Five and below. No player may be registered for more than one club unless approval is given by the Administrator or the WCL Cricket & Registrations Sub Committee Chairman. Dual Registration will be granted when a player is in full time education and the Administrator/WCL Cricket & Registrations Chairman is/are satisfied that it is not practical for the player to return to play for his/her club at weekends. Whilst registered for another club the player may not return and play for a WCL club. However, Clubs may apply to register a scheme of dual registration for any player they would like to register with another club in addition to their first club. These dual registered players are not allowed to play in the second club's 1st XI if that side competes in Division Five or higher. Clubs may have dual registered players with more than one club but a player can only be registered to a maximum of two clubs.

Players who move to a Club, outside of the WCL, after the season has commenced, MUST be de-registered within 48 hours following the approval of transfer. A Club may not hold a Player's registration if he moves to a Club in another league.

The Chairman of the WCL Cricket & Registrations Sub Committee reserves the right to refuse dual registration in certain circumstances.

Unregistered Players

Unregistered players are permitted to play in matches in Division Five and below up to and including the last match of the season, as long as the player is registered on play-cricket.com within 6 days of the completion of the match.

De-Registration

Players who move to a Club, outside of the WCL, **after the season has commenced**, must be de-registered **within 48 hours** of the transfer being approved. A Club may not hold a Player's registration if he moves to a Club in another League.

WELFARE

- (a) Except as countermanded by a local playing condition, all league clubs must comply with all the current ECB Directives and guidelines including adopting the ECB Directive on Safeguarding of Children.
- (b) All clubs MUST have a named Club Welfare Officer who holds a valid DBS Certificate and holds a Course Certificate to prove his/her attendance on an ECB Safe Hands Welfare Officer Training Course within the last 3 years. In addition clubs are encouraged to ensure all those individuals who are deemed to have direct contact with minors (under 18s and below) hold an up to date DBS Certificate. The Club Welfare Officer can assist with this process.
- (c) For all League and cup matches, there shall be a lower age limit, **ALL players must be 12 years of age or older on 31st August of the previous year.** An exception will be made for any player who is 11 years old (under 12) at 31st August of the previous year if they are shown to be included in a County Squad for that age group in lists supplied before the season by their relevant County Cricket Board. All players over 11 and under 14 on the date of the match must complete a League Young Player Consent Form which is obtainable from the League Administrator and available to be downloaded from the WCL website; www.worcscl.org. The form must be delivered to the Administrator at least 24 hours before the match. This form will contain assurances from Parents, the club and the County Boards Performance Team that the player is able and competent to play. This consent form will remain in force until the player reaches their 14th birthday.

ECB Directives

ECB Fast Bowling Match Directives

Age	Max. overs per spell	Max. overs per day
Up to 13	5	10
U14, U15	6	12
U16, U17, U18, U19	7	18

For the purpose of these Directives a fast bowler is defined as a bowler to whom a wicket keeper in the same age group would in normal circumstances stand back to take the ball.

Having completed a spell the bowler cannot bowl again, from either end, until the equivalent number of overs to the length of his* spell have been bowled from the same end. A bowler can change ends without ending his current spell provided that he bowls the next over that he legally can from the other end. If this does not happen his spell is deemed to be concluded. If play is interrupted, for any reason, for less than 40 minutes any spell in progress at the time of the interruption can be continued after the interruption up to the maximum number of overs per spell for the appropriate age group. If the spell is not continued after the interruption the bowler cannot bowl again, from either end, until the equivalent number of overs to the length of his spell before the interruption have been bowled from the same end. If the interruption is of 40 minutes or more, whether scheduled or not, the bowler can commence a new spell immediately.

In matches of 20 overs or less per team where the competition regulations only allow bowlers to bowl less than or equal to the number of overs specified as the maximum in a spell in the Directives the provisions requiring an equivalent

number of overs from the same end to have elapsed before a subsequent spell can commence shall not apply (e.g. in any age group competition where a maximum of 4 overs per bowler is allowed these may be bowled at any time in the innings irrespective of the number of spells bowled).

Once a bowler covered by these Directives has bowled in a match he cannot exceed the maximum number overs per day for his age group even if he subsequently bowls spin. He can exceed the maximum overs per spell if bowling spin, but cannot then revert to bowling fast until an equivalent number of overs to the length of his spell have been bowled from the same end.

If he bowls spin without exceeding the maximum number of overs in a spell the maximum will apply as soon as he reverts to bowling fast. Captains, Team Managers and Umpires are asked to ensure that these Directives are followed at all times.

For guidance it is recommended that in any 7 day period a fast bowler should not bowl more than 4 days in that period and for a maximum of 2 days in a row. Age groups are based on the age of the player at midnight on 31st August in the year preceding the current season.

*Any reference to he/his should be interpreted to include she/her.

ECB Safety guidance on the wearing of cricket helmets by young players

In February 2015 the England and Wales Cricket Board (ECB) issued updated safety guidance on the wearing of helmets by young players up to the age of 18. In brief, the guidance recommends that:

- helmets with a faceguard or grille must be worn when batting against a hard cricket ball in matches and in practice sessions
- young players should regard a helmet with a faceguard as a normal item of protective equipment when batting, together with pads, gloves and, for boys, an abdominal protector (box)
- young wicket keepers must wear a helmet with a faceguard, or a wicketkeeper face protector when standing up to the stumps.

The ECB has recently announced new helmet safety measures, which are being introduced with a view to reducing the risk of head and facial injuries within the game. The purpose of this brief note is to assist Leagues and Clubs at the recreational level to understand the key elements of these changes and what they mean.

Players over the age of 18

The ECB strongly recommends that all adult recreational cricketers should wear helmets for certain activities, preferably which meet the most recent British Safety Standard (see below). This recommendation applies to batting against all types of bowling, wicket-keepers standing up to the wicket (who may as an alternative wear face protectors) and fielders fielding closer than eight yards from the batsman's middle stump, except behind the wicket on the off side (i.e; in the slip cordon, gully or a deeper backward point).

Under 18s

The position in relation to Under 18s currently remains unchanged, and is governed by the 'ECB Guidance on the Wearing of Cricket Helmets by Young Players' (www.ecb.co.uk/youngplayershelmetguidance). In essence, batsmen and wicket-keepers

standing up to the stumps must wear head protection when playing or practising. That Guidance should be referred to in full for the position in relation to u18s.

British Safety Standard

The latest British Safety Standard is BS7928:2013 (for both adults and juniors). The full list of helmets meeting this standard is available at www.ecb.co.uk/helmet. With the assistance of schools, cricket clubs and leagues, the wearing of helmets by young players is now standard practice in cricket throughout England and Wales.

For wicket-keeping face protectors the relevant British Safety Standard is BS7929-2:2009 (again, for both adults and juniors). The ECB understands that there is currently no specific women's helmet and as a consequence no specific standard for women's cricket helmets. As the size of the standard women's cricket ball is between the standard men and junior balls, it is recommended that women use helmets that have been tested against both the men's and junior sized ball, or at least against the junior size ball (as that could potentially get through the gap above the face guard on a men's helmet).

What do Leagues and Clubs need to do?

Whilst it is strongly recommended that all adult recreational cricketers wear helmets in the on-field circumstances detailed above, it is not mandatory for them to do so. For the avoidance of doubt, Leagues or Clubs do not need to go above and beyond the ECB's recommendation by forcing their cricketers to wear helmets. However, Leagues and Clubs in recreational cricket should ensure that their cricketers are made aware of the ECB's above recommendation in relation to helmets, including the need to check that any newly purchased helmets meet the latest British Safety Standard. The ECB recommends that Leagues and Clubs bring the link above i.e (www.ecb.co.uk/helmets) to the attention of their cricketers and encourage all cricketers to carefully consider their own health and safety regarding helmet use. Leagues and Clubs should always ensure that they have adequate public liability insurance (covering a liability of a minimum £5m – as required to achieve Club Mark accreditation).

Helmets are widely available and are covered by an updated British Standard (BS7928:2013). A face protector represents an alternative head protection system for young wicket keepers. Wicketkeeper Face Protectors are covered by a new British Standard (BS 7928 – 2 :2009). The ECB strongly recommends that wherever possible junior players use head protectors that have been tested against junior sized cricket balls.

Parental or guardian written consent allowing a young player not to wear a helmet should not be accepted in any form of cricket.

This guidance applies to all players up to the age of 18, both in adult cricket and in all junior cricket played with a hard cricket ball.

The guidance also applies during all practice sessions. Any individual taking responsibility for players should take all reasonable steps to ensure that this guidance is followed at all times.

The ECB asks that the guidance is communicated to the parents or guardians of all young players through clubs and schools, and that young players are not allowed to bat or stand up to the stumps when keeping wicket against a hard ball without wearing appropriate protection.

RECRUITMENT

No League Club or any officer, member or supporter of a League Club shall, during the season, approach a player belonging to or playing with another League Club with the object of obtaining his services without first consulting the Secretary of the Club with whom the player is or was last playing. Evidence of such approaches may, at the Management Committee's discretion, result in disciplinary action being taken. .

PROMOTION & RELEGATION

Promotion and relegation shall, unless otherwise determined by the WCL Management Committee, be on a two up/two down basis each season. Exceptions to this shall be;

- (i) WCL Premier Division to Birmingham & District Regional Premier League (Play Offs), if a club does NOT comply with the mandatory criteria outlined in the Birmingham & District Regional Premier Division Club Accreditation document the club in question shall be deducted enough points before the end of the season to ensure they DO NOT become WCL Champions.
- (ii) WCL Division One to WCL Premier Division, if a club does not comply with the mandatory criteria outlined within the WCL Band A Club Accreditation document the club in question shall be deducted enough points before the end of the season to ensure they DO NOT become WCL Division One winners.
- (iii) WCL Division Two to WCL Division One, if a club does not comply with the mandatory criteria outlined in the WCL Band A Club Accreditation document the club in question shall be deducted enough points before the end of the season to ensure they DO NOT become WCL Division Two winners.
- (iv) In all other Divisions clubs MUST comply with the WCL Club Accreditation document relevant to their 'Band' (Band B or C/D) to ensure promotion. Should they NOT comply then they shall should they shall be deducted enough points before the end of the season to ensure they DO NOT become Divisional winners.
- (v) Should a situation arise where a number of clubs in the same division DO NOT comply with the Club Accreditation requirement for promotion the decision on promotion and/or relegation shall be decided by the WCL Management Committee.

INFRINGEMENT OF RULES

A member Club which, in the opinion of the WCL Management Committee, infringes any of the Rules, Playing Directives or Conditions of the League or the Laws of Cricket (including the spirit thereof) shall have such points deducted, be fined, expelled, or otherwise dealt with as the Management Committee shall determine. In addition the WCL Management Committee may decide to deduct points for persistent breaches of the Club Accreditation document or failure to complete Captains and Umpires Report forms where appropriate.

DISPUTES

In all disputes the decision of the WCL Management Committee shall be final. In its discretion the WCL Management Committee may refer any dispute to the England & Wales Cricket Board for guidance.

WORCESTERSHIRE COUNTY LEAGUE LEAGUE KNOCK-OUT COMPETITIONS RULES

1. Matches to be of 20 six ball overs per side. The scheduled start time for each match shall be 18:15 pm and from that the scheduled end of the first innings shall be calculated. A clock must be visible from the pitch for this process.
2. The team fielding first MUST bowl their 20 overs in a maximum of 1 hour and 20 minutes (80 minutes), failure to do so will mean that the team batting second will only receive the number of overs completed in this time. If after 80 minutes (no time allowances for time lost) less than 20 overs have been started, the remaining over or overs must be completed and then the second innings is reduced as stated. In addition, six penalty runs will be awarded to the opposition for every over not started in time. If the overs are reduced the time for completing the first innings will be reduced proportionately.
3. Matches to commence at 6.15pm, except the Final, which will commence at 6.00pm.
4. Seven players must be available 5 minutes before commencement or offending side is deemed to have lost the toss.
5. A bowler may bowl a maximum of 20% of the innings overs (Maximum of 4 overs per bowler in a 20 over game) pro-rata down with overs lost
6. Full sized (5.5 oz/156 gram) Pink Balls should be used. Each team is responsible for providing one new pink ball for its own innings. Furthermore, the Home Team is responsible for providing an adequate number of spare balls of suitable condition. The League will provide balls for the Semi-Finals and Finals stages of each competition. Pink balls can be sourced from both local and national suppliers
7. In delayed starts one over shall be deducted for every 4 minutes lost. The number of overs shall then be arranged so that both teams have the opportunity of batting for the same number of overs (minimum eight overs per side to constitute a match). For interrupted matches, for every 4 minutes lost, one over shall be deducted from the total number of overs remaining. Wherever possible, the team batting first MUST receive it's full allocation of 20 overs and overs lost should be taken off the second innings until 8 overs are remaining, then overs are taken form the first innings.
8. Innings can never be reduced to less than 8 overs but if the second innings is less than the first, the result will be based on a pure runs per over calculation.
9. For each match there shall be an area bounded by two semi-circles centred on each middle stump, each with a radius of 30 yards and joined by a parallel line on each side of the pitch. The "boundary" of the fielding restriction area should be marked with white plastic or rubber discs (7" diameter) at intervals of no more than 8 yards.(minimum of 29 discs required). Additionally white painted dots or a continuous painted white line may be used. At the instant of delivery, no more than five fielders shall be permitted outside the field restriction area. In the event of an infringement, the striker's end umpire shall call and signal "No ball"
10. If any ball, which after pitching, passes or would have passed above shoulder height of the striker standing upright at the crease the Bowler's end Umpire shall call and signal ' No Ball '

11. Any full pitch delivery above waist height is a “no ball” as is any delivery bouncing more than once before reaching the popping crease. All No-balls shall cost one run each (plus additional runs scored) and shall be re-bowled as a ‘free hit’ (except above shoulder high no balls) which shall be re-bowled as a normal delivery.

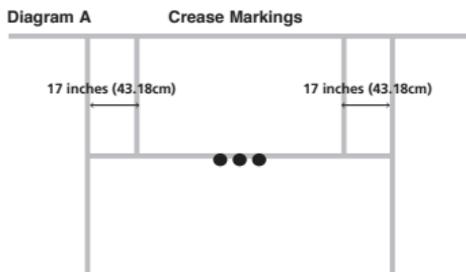
12. Umpires are instructed to apply a consistent interpretation in regard to the wide law in order to prevent negative bowling wide of the wicket.

As a guideline to the umpires for the calling of wides on the offside the crease marking detailed in the diagram printed below shall be marked in blue at each end of the pitch.

A wide ball shall be called if, irrespective of where the ball pitches, it passes on the leg side of the striker and the leg stump, despite the striker’s movement. (For additional clarity, a ball that passes between the batsman and the leg stump shall not be called a wide. If a ball is hit by the batsman or if a ball hits any part of his equipment, it shall not be called a wide, irrespective of where it pitched or would have passed.)

If the striker plays a switch hit or a reverse sweep or gets into a position to play such a shot, he shall be deemed to bring the ball equally within his reach on the leg side as on the off side. Consequently, in these circumstances 8.3 shall not apply and the guidance given in 8.2 shall apply on both the off side and the leg side.

Each wide shall cost 2 runs (plus additional runs scored) and shall only be repeated in the final over of an innings where the cost shall be one run (plus any additional runs scored).



13. With the exception of the 5 run penalty for the ball hitting a stationary fielding helmet (LAW 41.3) and penalty runs for non-started first innings overs there will be no penalty runs awarded unless panel umpires are officiating.

14. If scores finish level, the winner to be the team which (a) loses least wickets, b) scores most runs from the bat, thereafter (c) the toss of a coin. In the Final if (a) and (b) are equal the Trophy will be shared.

15. Category 2 players are ineligible to play in all WCL Knockout Competitions. All players must be registered players for the club. See eligibility to play in all competitions below for further player qualification criteria.

16. The Final will be played on a neutral ground as advised by the WCL

17. It is the responsibility of the side drawn at home to contact the side drawn away and offer suitable dates (giving suitable notice) for the match.

18. The **SUMMARY SCORECARD** of all Mid-Week Knockout matches **MUST** be uploaded on to the play-cricket.com system by the **WINNING TEAM CAPTAIN** as soon as possible following completion of the match. **The FULL SCORECARD MUST** be uploaded on to the play-cricket.com system no later than 48 hours following completion of the match.
19. The decision of the Administrator in all matters shall be final.
20. **Bowl outs in Finals** - Each team shall nominate five players to bowl at a standard set of wickets (stumps plus bails) with a standard ball, and from the normal 22 yards. A bowler from the home team shall bowl first, followed by one from the away team, bowlers 2-5 will then bowl in turn. The team with most direct hits, dislodging the bails, shall advance to the next round.

Should the number of hits be equal, a "sudden death" phase shall commence, with one further player from each team alternating to bowl at the wickets, until one team's representative score a hit and the other does not. No player shall bowl a second attempt until all players from that team have made one attempt. Should the result remain equal after all players from the team have made an attempt, the bowl out should continue as "sudden death" with players bowling in the same order as they did the first time through their team's rotation..

**Eligibility to play in the KO Cup Competition, the Shield
Competition & the Carter Cup is as follows;**

Preliminary Round & 1st Round

A player who has played two (2) or more matches for a higher ranked team is ineligible

2nd Round/Quarter-Final

A player who has played three (3) or more matches for a higher ranked team is ineligible

Semi Final

A player who has played four (4) or more matches for a higher ranked team is ineligible

Final

A player who has played five (5) or more matches for a higher ranked team is ineligible

A player must have played a minimum of FIVE (5) games for the associated team during the season to be eligible to play in the Final - only the League Administrator/Cricket & Registrations Sub Committee Chairman may approve a player who has not.

MIDWEEK KNOCK-OUT CUP

ROUND 1

To be played by Friday 13th May

- | | | | |
|---|-------------------------------|---|----------------------------|
| 1 | Enville CC 1st XI | v | Himley CC 2nd XI |
| 2 | Bewdley CC 1st XI | v | Stourbridge CC 1st XI |
| 3 | Redditch CC 1st XI | v | Hagley CC 1st XI |
| 4 | Bromsgrove CC 2nd XI | v | Astwood Bank CC 1st XI |
| 5 | Stourport-on-Severn CC 1st XI | v | Belbroughton CC 1st XI |
| 6 | Droitwich Spa CC 1st XI | v | Ombersley CC 2nd XI |
| 7 | Worcester Nomads CC 1st XI | v | Old Elizabethans CC 1st XI |
| 8 | Pershore CC 1st XI | v | Bromyard CC 1st XI |

QUARTER FINALS

To be played by Friday 27th May

- | | | | |
|----|-------------------|---|-------------------|
| 9 | Winner of Match 1 | v | Winner of Match 2 |
| 10 | Winner of Match 3 | v | Winner of Match 4 |
| 11 | Winner of Match 5 | v | Winner of Match 6 |
| 12 | Winner of Match 7 | v | Winner of Match 8 |

SEMI FINALS

To be played by Friday 10th June

- | | | | |
|----|--------------------|---|--------------------|
| 13 | Winner of Match 9 | v | Winner of Match 10 |
| 14 | Winner of Match 11 | v | Winner of Match 12 |

MIDWEEK KO CUP FINAL

- | | | | |
|----|--------------------|---|--------------------|
| 16 | Winner of Match 13 | v | Winner of Match 14 |
|----|--------------------|---|--------------------|

To be played at Kidderminster CC

Tuesday 21st June, 2022 - 6:00 pm Start

(Reserve date Thursday 23rd June, 2022 - 6:00 pm)

Please note important regulations for pre and post match organisation:

- A) Home teams **MUST** contact opponents asap to offer at least two alternative dates.
- B) Each team **MUST** provide a new Pink Ball for its own bowling innings
- C) Umpires are only appointed by the WCL for Finals
- D) Home teams to upload confirmed date onto play-cricket.com when known
- E) Winning team to upload results (Summary Scorecard) onto the play-cricket.com system by 11:00 pm on the evening of the match and notify the League Administrator of the result
- F) Winning team to upload Full Scorecard onto play-cricket.com no later than 48 hours after match
- G) All players must be registered for their clubs.
- H) Please see KO rules for player eligibility

MIDWEEK TROPHY COMPETITION

PRELIMINARY ROUND

To be played by Friday 6th May

- | | | | |
|---|---------------------------------|---|--------------------------|
| 1 | Netherton CC 1st XI | v | Himley CC 3rd XI |
| 2 | Claverley CC 1st XI | v | Enville CC 2nd XI |
| 3 | Hagley CC 2nd XI | v | Stourbridge CC 2nd XI |
| 4 | Belbroughton CC 2nd XI | v | Pedmore CC 2nd XI |
| 5 | Old Vigornians CC 1st XI | v | Martley CC 1st XI |
| 6 | Malvern CC 1st XI | v | Barnards Green CC 2nd XI |
| 7 | Hanley Castle & Upton CC 1st XI | v | Bromyard CC 2nd XI |

ROUND 1

To be played by Friday 20th May

- | | | | |
|----|---------------------------|---|----------------------------|
| 8 | Winner Match 1 | v | Winner Match 2 |
| 9 | Bewdley CC 2nd XI | v | Winner Match 3 |
| 10 | Stone CC 1st XI | v | Winner Match 4 |
| 11 | Avoncroft CC 1st XI | v | Barnt Green CC 3rd XI |
| 12 | Astwood Bank CC 3rd XI | v | Bromsgrove CC 3rd XI |
| 13 | Redditch Entaco CC 2nd XI | v | Pershore CC 2nd XI |
| 14 | Winner Match 5 | v | Old Elizabethans CC 2nd XI |
| 15 | Winner Match 6 | v | Winner Match 7 |

QUARTER FINALS

To be played by Friday 3rd June

- | | | | |
|----|--------------------|---|--------------------|
| 16 | Winner of Match 8 | v | Winner of Match 9 |
| 17 | Winner of Match 10 | v | Winner of Match 11 |
| 18 | Winner of Match 12 | v | Winner of Match 13 |
| 19 | Winner of Match 14 | v | Winner of Match 15 |

SEMI FINALS

To be played by Friday 17th June

- | | | | |
|----|--------------------|---|--------------------|
| 20 | Winner of Match 15 | v | Winner of Match 17 |
| 21 | Winner of Match 18 | v | Winner of Match 19 |

MIDWEEK TROPHY FINAL

- | | | | |
|----|--------------------|---|--------------------|
| 22 | Winner of Match 20 | v | Winner of Match 21 |
|----|--------------------|---|--------------------|

To be played at Kidderminster CC

Tuesday 28th June, 2022 - 6:00 pm Start

(Reserve date Thursday 30th June, 2022 - 6:00 pm)

Please note important regulations for pre and post match organisation:

- A) Home teams **MUST** contact opponents asap to offer at least two alternative dates.
- B) Each team **MUST** provide a new Pink Ball for its own bowling innings
- C) Umpires are only appointed by the WCL for Finals
- D) Home teams to upload confirmed date onto play-cricket.com when known
- E) Winning team to upload results (Summary Scorecard) onto the play-cricket.com system by 11:00 pm on the evening of the match and notify the League Administrator of the result
- F) Winning team to upload Full Scorecard onto play-cricket no later than 48 hours after match
- G) All players must be registered for their clubs.
- H) Please see KO rules for player eligibility

CARTER CUP

ROUND 1

To be played by Friday 27th May

- | | | | |
|---|----------------------------|---|---------------------------|
| 1 | Stourbridge CC 4th XI | v | Enville CC 3rd XI |
| 2 | Himley CC 4th XI | v | Netherton CC 3rd XI |
| 3 | Bewdley CC 3rd XI | v | Belbroughton CC 3rd XI |
| 4 | Cookhill CC 1st XI | v | Avoncroft CC 2nd XI |
| 5 | Himbleton CC 2nd XI | v | Redditch Entaco CC 3rd XI |
| 6 | Old Elizabethans CC 4th XI | v | Bye |
| 7 | Bosbury CC 1st XI | v | Barnards Green CC 4th XI |
| 8 | Bromyard CC 3rd XI | v | Bye |

QUARTER FINALS

To be played by Friday 10th June

- | | | | |
|----|-------------------|---|-------------------|
| 9 | Winner of Match 1 | v | Winner of Match 2 |
| 10 | Winner of Match 3 | v | Winner of Match 4 |
| 11 | Winner of Match 5 | v | Winner of Match 6 |
| 12 | Winner of Match 7 | v | Winner of Match 8 |

SEMI FINALS

To be played by Friday 24th June

- | | | | |
|----|--------------------|---|--------------------|
| 13 | Winner of Match 9 | v | Winner of Match 10 |
| 14 | Winner of Match 11 | v | Winner of Match 12 |

CARTER CUP FINAL

- | | | | |
|----|--------------------|---|--------------------|
| 15 | Winner of Match 13 | v | Winner of Match 14 |
|----|--------------------|---|--------------------|

To be played at Kidderminster CC
Tuesday 5th July, 2022 - 6:00 pm Start
(Reserve date Thursday 7th July, 2022 - 6:00 pm)

Please note important regulations for pre and post match organisation:

- A) Home teams **MUST** contact opponents asap to offer at least two alternative dates.
- B) Each team **MUST** provide a new Pink Ball for its own bowling innings
- C) Umpires are only appointed by the WCL for Finals
- D) Home teams to upload confirmed date onto play-cricket.com when known
- E) Winning team to upload results (Summary Scorecard) onto the play-cricket.com system by 11:00 pm on the evening of the match and notify the League Administrator of the result
- F) Winning team to upload Full Scorecard onto play-cricket no later than 48 hours after match
- G) All players must be registered for their clubs.
- H) Please see KO rules for player eligibility

SUNDAY SLAM COMPETITIONS

100 BALL CRICKET

- It's 100 balls per innings. Whoever scores the most runs wins.
- The fielding side change ends after 10 balls.
- Bowlers deliver either five or 10 consecutive balls. The captain decides.
- Each bowler can deliver a maximum of 20 balls per game.

TIMEOUT

- Each bowling side gets a strategic timeout of up to two and a half minutes.
- The coach can walk out to the middle of the ground and discuss tactics with their players mid game.



With only 100 balls per side every ball will be crucial in The Hundred

POWERPLAY

- A 25-ball power-play for each team.
- Two fielders are allowed outside of the initial 30-yard circle during the power-play.

GAME LENGTH

- A match of The Hundred will last two and a half hours (including a 10 minute break between innings).

SUNDAY SLAM COMPETITIONS

RULES

1. Innings to be of 100 balls per innings.
2. The fielding side changes ends every 10 balls
3. Bowlers will deliver either 5 or 10 balls at a time, the Captain decides.
4. A bowler may bowl a maximum of 20% of the innings overs (Maximum of 20 balls per bowler in a 100 ball innings) pro-rata down with overs lost
5. The team fielding first MUST bowl their 100 balls in a maximum of 1 hour and 10 minutes, failure to do so will mean that the team batting second will only receive the number of balls completed in this time. If after 70 minutes (no time allowances for time lost) less than 100 balls have been started, the remaining balls must be completed and then the second innings is reduced as stated. In addition, one penalty run will be awarded to the opposition for every ball not started in time. If the overs are reduced the time for completing the first innings will be reduced proportionately.
6. Seven players must be available 5 minutes before commencement or the offending side is deemed to have lost the toss.
7. Category 2 players are ineligible to play in all WCL Knockout Competitions. All players must be registered players for the club. See below for further player qualification criteria.
8. Full size Pink balls (5.5oz/156 gram) should be used. Each team is responsible for providing a new Pink ball for its own bowling innings. The home team is responsible for providing an adequate amount of suitable spare balls. The league will provide balls for the final's day.
9. Coloured clothing can be worn but is NOT mandatory. Teams who are going to play in coloured clothing should notify their opposition at least three days prior to match day.
10. In delayed starts 10 balls shall be deducted for every 7 minutes lost. The number of balls shall then be arranged so that both teams have the opportunity of batting for the same number of balls (minimum 40 balls per side to constitute a match). For interrupted matches, for every 3.5 minutes lost, 5 balls shall be deducted from the total number of balls remaining. The number of balls shall then be arranged so that both teams have the opportunity of batting for the same number of balls, should an uneven number of balls be left following the calculation the number of balls should be rounded up to the nearest five.
11. An Innings can never be reduced to less than 40 balls but if the second innings is less than the first, the result will be based on a pure runs per ball calculation.
12. For each match there shall be an area bounded by two semi-circles centred on each middle stump, each with a radius of 30 yards and joined by a parallel line on each side of the pitch. The "boundary" of the fielding restriction area should be marked with white plastic or rubber discs (7" diameter) at intervals of no more than 8 yards (minimum of 29 discs required).
Additionally white painted dots or a continuous painted white line may be used.

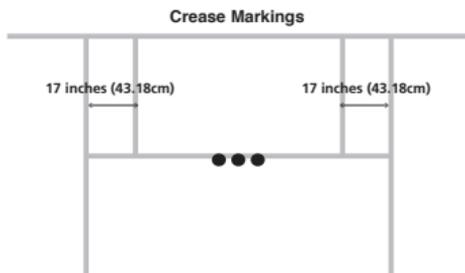
13. For the first 25 balls of each innings at the instant of delivery (in a 100 ball an innings match) no more than two fielders are allowed outside the inner 30 yard field restriction area. For the remainder of the at the instant of delivery, no more than five fielders shall be permitted outside the inner 30 yard field restriction area. In the event of an infringement, the striker's end umpire shall call and signal "No ball". Pro rata down with balls lost.
14. If any ball, which after pitching, passes or would have passed above shoulder height of the striker standing upright at the crease the bowler's end Umpire shall call and signal ' No Ball '
15. Any full pitch delivery above waist height is a "no ball" as is any delivery bouncing more than once before reaching the popping crease. All No-balls shall cost one run each (plus additional runs scored) and shall be re-bowled as a 'free hit' (except above shoulder high no balls) which shall be re-bowled as a normal delivery.
16. Umpires are instructed to apply a consistent interpretation in regard to the wide law in order to prevent negative bowling wide of the wicket.

As a guideline to the umpires for the calling of wides on the offside the crease marking detailed in the diagram printed below shall be marked in blue at each end of the pitch.

A wide ball shall be called if, irrespective of where the ball pitches, it passes on the leg side of the striker and the leg stump, despite the striker's movement. (For additional clarity, a ball that passes between the batsman and the leg stump shall not be called a wide. If a ball is hit by the batsman or if a ball hits any part of his equipment, it shall not be called a wide, irrespective of where it pitched or would have passed.)

If the striker plays a switch hit or a reverse sweep or gets into a position to play such a shot, he shall be deemed to bring the ball equally within his reach on the leg side as on the off side. Consequently, in these circumstances Law 8.3 shall not apply and the guidance given in 8.2 shall apply on both the off side and the leg side.

Each wide shall cost 2 runs (plus additional runs scored) and shall only be repeated in the final over of an innings where the cost shall be one run (plus any additional runs scored).



17. With the exception of the 5 run penalty for the ball hitting a stationary fielding helmet (Law 41.3) and penalty runs for non-started first innings overs there will be no penalty runs awarded unless panel umpires are officiating.

18. If scores finish level in the group stages the winner shall be the team which;
- (a) loses least wickets,
 - (b) scores most runs from the bat, thereafter
 - (c) the match shall be deemed a tie.

In later KO stage matches should (a) and (b) above be equal then a 'Frantic Five' match shall be played to decide the winner. Frantic Five matches shall be played using the Sunday Slam rules with the additions of;

- The team that batted last in the first match shall bat first in the 'Frantic Five'
 - Each innings lasts 5 balls (which must be bowled by one bowler)
 - The team with the most runs wins, If scores are equal the team with most runs of the bat wins, If scores are still equal a bowl out shall be contested.
19. **Bowl outs in Finals** - Each team shall nominate five players to bowl at a standard set of wickets (stumps plus bails) with a standard ball, and from the normal 22 yards. A bowler from the home team shall bowl first, followed by one from the away team, bowlers 2-5 will then bowl in turn. The team with most direct hits, dislodging the bails, shall advance to the next round. Should the number of hits be equal, a "sudden death" phase shall commence, with one further player from each team alternating to bowl at the wickets, until one team's representative score a hit and the other does not. No player shall bowl a second attempt until all players from that team have made one attempt. Should the result remain equal after all players from the team have made an attempt, the bowl out should continue as "sudden death" with players bowling in the same order as they did the first time through their team's rotation.
20. Player eligibility shall be forwarded to all entrants prior to the commencement of the season.
21. The Final will be played on a neutral ground as advised by the WCL
22. In the Group stages, wherever possible, all teams shall be drawn in Groups of 3 or 4. It is then the responsibility of the home team to contact the other teams in its group to confirm dates for matches. Once confirmed it is the home teams responsibility to upload the newly confirmed date onto the play-cricket.com system.
23. **WINNERS TO NOTIFY RESULT TO UPLOAD SUMMARY SCORECARD ONTO THE PLAY-CRICET.COM SYSTEM NO LATER THAN 24 HOURS FOLLOWING COMPLETION OF THE MATCH.**
24. The decision of the Administrator in all matters shall be final.

21st ANNUAL DINNER and PRESENTATION of AWARDS

Stourport Manor Hotel

(Guest Speaker; Paul Nixon)

Friday 21st October 2022, 7.30pm

(all clubs must purchase at least two tickets)

GROUND AND FACILITIES CRITERIA

Working in partnership with the Birmingham & District Regional Premier Cricket League and the WCL Facilities Sub Committee, the WCL Management Committee introduced a new Club Accreditation Document (Part One – Facilities Audit) and Part Two (Affiliation & Administration). This new document identifies four different Bands of criteria within it (Band A to Band D).

The purpose behind this new document is to help clubs identify gaps in provision and to promote an improvement in the standards of club facilities and administration across the county to ensure all players, volunteers, officials and administrators can experience the best facilities and service applicable to their level

All member clubs must comply with the ground and facilities criteria, as prescribed by the Management Committee, copies of which can be downloaded from the WCL website; www.worcscl.org Paper copies are available from the League Administrator. Failure to comply with the criteria may lead to a disciplinary sub-committee hearing and may result in relegation or other penalty.

Promotion within Worcestershire County League or to Birmingham and District Premier Cricket League will only be confirmed if all mandatory (M) items for the higher division are either in place by the end of the current season or are covered by a signed Declaration by the Club's Chairman and Delegate, including documentary and/or financial evidence where applicable, that confirms that the requirements for the higher Division will be in place by 31st December of that year. Any club, whose current facilities would debar them from promotion to a higher division, will be notified immediately after an inspection, and made aware of the deficiencies and the improvements necessary to be eligible for promotion.

All Member clubs will be subject to a rolling program of Ground and Facilities Audit. The criteria and expectation for the Audit will be set out in the accreditation document (either Band A, B, C or D – the highest Band of cricket currently being played at the ground being audited). Clubs are advised to use the new WCL Club Accreditation Document (Part One – Facilities Audit & Part Two – Affiliation & Administration) to conduct a “self-audit” of both facilities and administration every year for each ground used whether owned or hired. If they are not meeting any of the criteria, they should submit a list of the areas concerned to the Administrator together with their plans to address the issues. The Chairman and Delegate of the Club must sign a declaration and undertaking, on behalf of the Club, agreeing to remedy the deficiencies found, within specified time scales.

When the declaration and undertaking have been signed, the Management Committee will advise the Club of the sanctions, which will be imposed if the Club fails to complete all or any of the deficiencies within the agreed time scales.

If the Management Committee considers that the defects are sufficiently serious, failure to rectify the agreed deficiencies within the agreed time scales may result in the Club being relegated from their current Division, in such cases the club will have the right to appeal but should not assume that leniency will be shown where the “Raising of Standards” is concerned. Clubs in this situation will be regularly visited by the Management Committee.

Clubs in the Premier Division of the Worcestershire County League should be aware that all mandatory criteria as outlined for Band A teams/clubs in the WCL Club Accreditation Document (Part One & Part Two) and furthermore all mandatory criteria as required in the Birmingham & District Regional Premier Cricket League Club Accreditation Document must be met during the season in order to qualify for the Birmingham & District Regional Premier League play-offs as Worcestershire County League Champions. Any club who does not meet these Club Accreditation standards will not become WCL Champions as the WCL

Management Committee reserves the right to impose a points penalty which will ensure the Championship title is out of reach.

All teams eligible for promotion from WCL Division 1 must be able to certify that, at the end of a season in which they qualify, they will be in a position to satisfy all WCL Premier Division mandatory criteria (as outlined in the WCL Club Accreditation document for Band A teams) in order for promotion to be granted. Any club who does not meet the WCL Premier Division (Band A) Club Accreditation standards will not be granted promotion to the WCL Premier Division as the WCL Management Committee reserves the right to impose a points penalty which will ensure the promotion is out of reach.

All teams eligible for promotion from WCL Division 2 to Division 1 must be able to certify that, at the end of a season in which they qualify, they will be in a position to satisfy all of the required mandatory criteria (as outlined in the WCL Club Accreditation document for Band A teams) in order for promotion to be granted. Any club who does not meet the Band A Club Accreditation standards will not be granted promotion to WCL Division 1 as the WCL Management Committee reserves the right to impose a points penalty which will ensure the promotion is out of reach.

All teams in WCL Divisions 2 to 5 must meet the mandatory criteria outlined for Band B clubs/teams. Any club who does not meet the Band B Club Accreditation standards will not be granted promotion to a higher WCL Division as the WCL Management Committee reserves the right to impose a points penalty which will ensure the promotion is out of reach.

All teams in WCL Divisions 6 to 8 must meet the mandatory criteria outlined for Band C clubs/teams whilst teams in the Regional Divisions (9 & 10) must meet the mandatory criteria outlined for Band D. Any club who does not meet the Band C or Band D Club Accreditation standards will not be granted promotion to a higher WCL Division as the WCL Management Committee reserves the right to impose a points penalty which will ensure the promotion is out of reach.

Any side who wishes to have the chance to play matches on an ARTIFICIAL pitch must register the fact with the Administrator before the start of the season so that the Management Committee can decide if permission will be granted. Clubs are advised that unless there are exceptional circumstances, permission will not be granted in Divisions Premier to Division 8.

JUDGING THE PERFORMANCE OF LEAGUE CRICKET PITCHES – GUIDANCE NOTES

CONSISTENT BOUNCE (5): a competent batsman can predict the bounce of the ball, because the bounce is similar throughout the match.

SLIGHTLY VARIABLE BOUNCE (4): The ball may 'keep a little low', or 'climb a bit', but this happens rarely during the match, and it does not impede a batsman in displaying his skills, or give a bowler too much help.

OCCASIONAL VARIABLE BOUNCE WHICH IS 'SATISFACTORY' (3): The variable bounce is not excessive, and is only occasional. Generally a batsman is not impeded in displaying his skills, nor does the pitch generally give the bowler too much help.

VERY VARIABLE BOUNCE (2): A competent batsman has problems in predicting the bounce of the ball because, the ball regularly either 'keeps low' or 'climbs' on the batsman. The batsman has to wait to see what height the ball reaches off the pitch before he can decide what shot to play. The bowler gets too much help from the pitch. (ie. It is not a 'fair contest' between bat and ball because of the quality of the pitch.)

EXCESSIVELY VARIABLE BOUNCE (1): The 'climb' of the ball can be really excessive; for example the ball 'explodes' from a length and hits the batsman in the chest. Even good batsmen are concerned at getting hit. There are real concerns for the safety of under 18 players. A pitch which is highly variable, i.e. it can 'keep low' as well as 'take off' is definitely in this category at the least.

DANGEROUS BOUNCE (0): The bounce is so excessive that there is a real danger of injury to all batsmen. The pitch is dangerous. The game should be abandoned.

UMPIRES/CAPTAINS SHOULD TAKE ACCOUNT OF:

1. *'Regularly'* is frequent enough for a good batsman to be inhibited in his shot selection because of the frequency of the variable bounce. (In practice this is probably more than a few times every few overs.) *'Occasional'* is much less frequent, and batsmen are not inhibited in their shot selection. *'Barely'* means a few times in the match (may be when the ball is new) and batsmen are not affected.
2. The quality of the bowling: Is a talented fast bowler able to get more bounce and/or movement than the 'ordinary, Club standard' fast bowler? Is a good spinner able to extract more bounce and/or turn than the 'ordinary, Club standard' spinner? Please do not down-grade the pitch to 'variable' if it is the quality of the bowling which has made the difference.
3. Weather conditions: a rain affected pitch may 'play up' until it dries out, (especially with a new ball) and then it plays fine for the rest of the match. In these cases it is up to the experienced judgement of the umpires (or captains where there are no umpires) to decide how to grade the pitch. (For example, the pitch may be marked 'variable bounce', with an explanation written in the 'Notes' box on the form which is returned to the administrator.)

PITCH CRITERIA

MARK	OVERVIEW	BOUNCE	CARRY	SEAM MOVEMENT	SPIN MOVEMENT
5	Even, 'rock hard' surface with little or no wear, and even grass cover. All players have a very good chance to display their skills.	Even, consistent, stump-high bounce.	Very good 'carry' to keeper and slips.	The bowler gains no help from the pitch.	The bowler gains no help from the pitch.
4	Even, hard surface with little wear (especially in the 'protected area') and with even grass cover. All players have a good chance to display their skills.	Even, consistent (or, rarely, slightly variable) stump-high bounce.	Good 'carry' to keeper and slips.	The bowler gains a little help from the pitch.	The bowler gains a little help from the pitch.
3	Pitch looks like it will 'last' for a 90/100 over match. Even, firm surface, but possibly 'worn' in places. All players have a reasonable chance to display their skills.	Occasionally variable bounce. This is not excessive and does not impede a batsman in displaying his skills, or give the bowler too much help.	The pitch can have slow &/ or low bounce which results in poor 'carry' to keeper and slips, but it is 'OK'.	The bowler gains some help from the pitch.	The bowler gains some help from the pitch.
2	Possible signs of lack of preparation. A poor surface - it may be a badly worn pitch &/or one which suggests at the start of the game that it is unlikely to 'last' the full duration of the game. Bowlers gain too much help.	Very variable bounce. Batsmen find it difficult to display their skills and the bowlers gain too much help from the pitch.	'Carry' to keeper and slips is too variable; it is difficult for these fielders to judge where to stand.	The bowler gains too much help from the pitch.	The bowler gains too much help from the pitch.
1	Lack of any preparation. A very poor surface that obviously will not 'last' for the duration of the game and it could be dangerous. Bowlers gain excessive help.	The bounce is excessively variable. Batsmen have great difficulty in displaying their skills and they are in danger of injury, especially under 18 players. Bowlers gain excessive help from the pitch.	Excessively variable carry which could possibly result in avoidable injury, especially to the keeper.	The bowler gains excessive help from the pitch.	The bowler gains excessive help from the pitch.
0	Complete lack of preparation. It is obvious that the wicket will be dangerous and the game should not be played.	The pitch is dangerous. There is a real danger of injury to all batsmen. The game should be abandoned.	The carry is so variable that there is a real danger of injury. The game should be abandoned.	The game has already been abandoned.	The game has already been abandoned.

THE OUTFIELD

MARK	OUTFIELD EVENESS	APPEARANCE/GRASS LENGTH	BOUNDARY MARKINGS	SIGHT SCREENS
5	Excellent 'run' to the ball. Fielders have total confidence in the predicted path of the ball.	Very well mown and prepared with excellent grass cover	Fence, rope or line with flags which is prominently visible from both sets of stumps. There is no possibility of confusion for the umpires.	Excellent screens at both ends which cover both 'over and round' bowling with no need for them to be moved. The screens are tall enough to accommodate all but the tallest of bowlers.
4	True 'run' to the ball. Fielders are always able to predict the path of the ball.	Well mown and prepared, with good grass cover.	Rope or line with flags which is clear from both sets of stumps. On rare occasions umpires may need help from fielders.	As for 5, but may not be tall enough for some bowlers, or there is only one screen at one end which needs moving for 'over and round' bowling.
3	Can be uneven in places. Generally consistent run to the ball but there can be occasional variable bounce. Fielders can generally predict the path of the ball.	Mown and prepared for the game, but there can be some uneven areas, such as soccer goalmouths	Rope or line with flags. Umpires are often uncertain whether the boundary has been crossed, and they often have to ask for advice from fielders.	'Standard' sightscreens at both ends, but which both need moving for 'over and round' bowling.
2	Many areas are uneven, resulting in generally uneven 'run' to the ball. Fielders have real problems predicting the path of the ball, and there is some risk of injury, especially to inexperienced players	There are some signs of preparation, but the grass is generally too long.	The boundary is indistinct in places. Umpires have constant problems, and are always having to ask advice from fielders.	Sightscreens at both ends, but they are either in poor condition or are 'on the small side'. Possibly for some reason these sightscreens cannot be moved for 'over and round' bowling
1	A very uneven surface with very uneven 'run' to the ball. Fielders are unable to predict the path of the ball. There is a real risk of injury to all fielders.	There has been a lack of preparation for the game. The grass is definitely too long.	An indistinct boundary, possibly just a few flags. Both umpires and fielders have real problems, and there can be real confusion as to whether a ball has 'crossed the line'.	Either no sight screen at one end, or two screens which are not 'fit for purpose' – much too small, in very poor condition, unable to be moved etc.
0	Extremely uneven, dangerous surface. The characteristics of the outfield suggest that the game should be abandoned	Total lack of preparation. The outfield is unfit for a meaningful game of cricket.	No boundary markings.	No Sightscreens. Should the game be abandoned, because of the 'health and safety' risks to under 18 players in either team?

PENALTIES FOR TECHNICAL BREACHES OF RULES AND PLAYING CONDITIONS

1	Meeting Attendance; Failing to provide club representation at the AGM, Captains' Meeting, Resource Collection Evening or Delegates Meetings	£50 fine for each meeting unrepresented
2	Competition Awards; Loss, damage or failure to return any League Cup, Shield or Trophy by the designated due date	Loss (Cost of replacement) Damage (Cost of repair) Late return £25
3	Match Concessions; For anything other than Covid-19 or climatic reasons; Failing to fulfil a fixture in the Premier Division, One, Two, Three & Four Failing to fulfil a fixture in Division Five, Six, Seven & Eight Failing to fulfil a fixture in the Regional Divisions (Nine & Ten) (Nb; Clubs MUST concede matches in order of status in the divisional structure with the lowest ranked team being required to concede first)	50 Points + £50 fine 25 pts & (-10 off 1st XI) + £50 fine 15 pts & (-5 off 1st XI) + £50 fine
4	Attendance Fees; Failure to pay umpires attendance fees before the match	1 grace, then 1 point escalating by 1 point on each occasion
5	New & Spare Balls; Failure to provide sufficient new and spare balls prior to the start of the match.	1 grace, then 1 point escalating by 1 on each occasion
6	Team Sheet; Failure to provide opposition with a completed Team Sheet that identifies players U18 years of age before the toss (Appointed Umpires should also see the Team Sheets and be made aware of any players U18 years of age)	1 grace, then 1 point then a disciplinary hearing where further points penalty may be imposed
7	Pitch Maintenance (Sweep & Remark); Failing to sweep and remark the match pitch during the break between innings; (Premier Division to Division 4) (Division 5 to Division 8) (Division 9 & 10 Regional)	Mandatory; 1 grace, then 1 point then a disciplinary hearing where further points penalty & a financial penalty may be imposed Preferable, 1 grace, then 1 point then a disciplinary hearing where further points penalty may be imposed, Desirable; No penalty
8	Over Rate in WLD matches; Failing to bowl overs at a minimum rate of 15 overs per hour in WLD matches.	1 grace, then 1 point escalating by 1 point on each occasion
9	Non-playing Scorer; Failure to provide a non-playing scorer for a Premier Division or Division One home match	1 grace then 1 point escalating by 1pt on each occasion

10	<p>Summary Result & Full Scorecard; Premier Division to Division 4 Teams; Failing to report Summary Result by 11:00pm of game day & Full Scorecard by 72 hours after match completion (by Tuesday midnight)</p> <p>Division 5 to Division 10; Failing to report Summary Result by midday following day & Full Scorecard by 72 hours after match completion (by Tuesday Midnight)</p>	<p>1 grace then 1 point escalating by 1 point for each other occasion</p> <p>1 grace then 1 point escalating by 1 point for each other occasion</p>
11	<p>Non Confirmation of result; Non confirmation of result on Play-Cricket by 120 hours following completion (by Thursday evening).</p>	<p>1 grace then 1 point escalating by 1 point for each other occasion</p>
12	<p>Captains Portal Reporting - Failing to submit online Captain's Report within 72 hours of the completion of the game</p>	<p>1 grace then 1 point escalating by 1 point for each other occasion</p>
13	<p>Unregistered Player; Failing to register a player to play in the Premier Division to Division 4 match.</p> <p>Unregistered Player; Failing to register an unregistered Player to play in a Division 5 to 12 match</p>	<p>£50 + 10 points + all other match points</p> <p>£25 + 5 points + all other match points</p>
14	<p>Fair Play – Receiving a mark of '2' or lower from an appointed umpire for 'Team Respect For Umpire'</p>	<p>1 grace, then 5 points then for the third offence a cricket hearing where further penalties may be imposed</p>
15	<p>Unauthorised Contact with an Umpire – after submission of Fair Play Report</p>	<p>Immediate 10pt penalty with no right to appeal</p>

RESULTS SERVICE

IN ALL WCL LEAGUE MATCHES IT IS THE RESPONSIBILITY OF THE HOME TEAM TO REPORT THE RESULT (INCLUDING ABANDONED GAMES, AS FOLLOWS);

Result Reporting (play-cricket.com)

The HOME TEAM is responsible for the following actions;

Premier Division to Division 4 – Summary Scorecard (Result) **MUST** be posted **BEFORE 11.00 pm on the Saturday evening** of the match.

Complete (Full Innings Scorecards) **MUST** be uploaded onto play-cricket.com within 72 hours of completion of the match (by Midnight Tuesday evening).

Divisions 5 to 10 (North, East, South/East & South/West) – Summary Scorecard (Result) **MUST** be posted **BEFORE Mid-day on the Sunday** following the match. Full Innings Scorecards **MUST** be uploaded onto play-cricket.com within 72 hours of completion of the match (by Midnight Tuesday evening)

Result Confirmation (play-cricket.com)

It is the responsibility of Both Teams to confirm the result of their match on play-cricket.com. This **MUST** be done by Midnight on the Thursday evening following a Saturday match (5 days after/120 hours).

If any Club Captain or Club IT Administrator has technical problems which prevents them from uploading results onto “Play-Cricket” they should immediately contact the League Administrator (07795) 390303 and send brief details by email to: wcladmin@wccc.co.uk

IN ALL WCL KO MATCHES IT IS THE RESPONSIBILITY OF THE WINNING TEAM TO REPORT THE RESULT (INCLUDING ABANDONED GAMES, AS FOLLOWS);

Midweek KO Cup & Sunday Slam Result Reporting (play-cricket.com)

The results of mid-week KO matches **MUST** be uploaded on to the play-cricket.com system by the **WINNING CAPTAIN** following the match. The Summary Scorecard **MUST** be uploaded by **MIDNIGHT** and the **FULL** Scorecard by no more than 48 hours following completion of the match.

REMEMBER, THERE WILL BE PENALTIES FOR LATE REPORTING OF RESULTS OR FOR MISTAKES IN CLAIMING POINTS.

WCL Website Portal Reporting

Both Captains must log into “Club Portal” on league website to complete their Captains Reports in full (inc; details of Umpires’ marks, pitch/outfield marks & Opposition Fair Play marks) by Midnight on the Tuesday following the match (72 hours).

POINTS MAY BE DEDUCTED FROM ANY TEAM NOT ADHERING TO RULES.

MATCHDAY CHECKLIST

For Captains, vice captains and / or Team managers

- **Before the match**
 - Agree with Groundsman where boundaries are, type of rollers available and what pitch drying arrangements there are.
 - Meet and greet UMPIRES and/or VISITORS at least 45 minutes before start of play.
 - Inform umpires and/or opposing team about; boundaries, obstacles, covers, sightcreens, drying medium, clock, scoring equipment, practice facilities, what type of rollers are available, all Covid-19 protocol and best practice in place and any other special local conditions.
 - **At the TOSS – between 30mins and 15mins prior to play:**
 - **Both Captains (or deputies) MUST give a signed and completed team-sheet to Umpires (or the opposing Team Captain if Umpires are not present) and point out to Umpires and/or opposing Captain details about any “young” players selected.** Umpires will check, sign and return the team-sheets to the HOME captain to be retained.
 - Home Captain shows opposing Captain the new balls for the match allowing him to choose which one he wishes to bowl with and then hands them to the Umpires along with 4 suitable spare balls, (one nearly new, two approximately 20-40 overs old and one other), bails, bowling markers and their fees for the match.
 - Discuss anything else, such as Tea interval, drinks breaks, wides, fielding discs, discipline, over rates, First Aid, Covid-19 requirement, etc. Agree who should update scoreboard, position sightcreens.
- **During the match:-**
 - Batting Captain must ensure that the scoring is efficient and up to date by a non-playing scorer in Premier Division & Division One (and preferably by a non-player in other games).
 - Batting Captain is responsible for moving Screens.
 - Both Captains must ensure match proceeds in a timely manner and Home Captain or team manager that teas and drinks are ready and that popping creases are re-marked between innings.
 - After the 1st innings, any interruption or whenever it is felt necessary, Umpires, Captains and Scorers must be in agreement on targets needed to win or obtain a winning draw in a match before play re-commences.
 - Both Captains must control and, if necessary, take responsibility for disciplining their players and BOTH must support the Umpires' decisions at all times.
- **After the match:-**
 - Home club posts summary result of match onto Play-Cricket with brief and accurate details and must complete full scorecard within 72 hours of the match (by Midnight on the Tuesday following the match).
 - Both Captains log into “Club Portal” on league website to post details of Umpires' marks and pitch marks plus any other details requested by the league within 72 hours of the match (by Midnight on the Tuesday following the match).
 - Both Captains must confirm results onto Play-Cricket by the Thursday at 5pm following the match

Both Captains MUST be available for a meeting with Umpires after the conclusion of play, if the Umpires deem this necessary, to discuss Disciplinary issues and/or reports.

NOTES



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